

Fur The More 2024 Schedule

📅 Thursday, March 07, 2024

🕒 8:00pm - 9:30pm

Pre-reg Pickup

📍 Registration (Capitol Room)

Pre-reg pickup will be available for basic attendee and sponsor levels Thursday night* in the Captiol Room! (If you pre-registered at a higher level, they will take you at VIP services in Tidewater III) *exact time for opening will depend on staff load-in [opened on schedule at 8pm]

🕒 8:00pm - 11:00pm

(TIME TBD) Open Gaming

📍 Video Gaming (President's Quarters - 3rd Floor)

ATTENTION -- Open gaming on Thursday depends on staff availability and if we're finished setting up the room. Please give us a few hours to work. If you see propped open doors, no chairs blocking doorways, or "gaming is open!" signs, you're good to go. Otherwise, not open.

🕒 9:00pm - 11:00pm

MST3K (18+) (Ch)

📍 Other (see description)

Come join everyone in the Zoo on Thursday night for some silly movie viewing!

📅 Friday, March 08, 2024

🕒 9:00am - 2:00am

Open Video Gaming

📍 Video Gaming (President's Quarters - 3rd Floor)

🕒 9:30am - 10:00pm

Registration

📍 Registration (Capitol Room)

🕒 10:00am - 2:00am

Open Tabletop Gaming

📍 Tabletop Gaming (Virginia Room - 3rd Floor)

🕒 11:00am - 12:00pm

Opening Ceremonies

📍 Main Events (Regency Ballroom)

Welcome to FurTheMore 2024, Arthurian Legends! Come meet the staff, hear the basics of our con, and start your journey through our magically medeival story!

 **11:30am - 12:30pm**

So This Is Your First Furry Con

 Panel 1 (Washington A)

New to the fandom, or at least new to the con scene? Come hear the 411 (and 621) of what to do around con space and all of the events you can go to!

 **11:30am - 1:30pm**

Let's Sew! A Turkey Leg! (\$)

 Panel 5 (Potomac 5+6)

\$10.00 per student. All skill levels welcome. Ages 13+, or bring a parent or guardian, please. Juicy, plump, and... high in FIBER?? This fleece plush version of the Ren Faire favorite is 0 calories as well! Can't thread a needle? WE CAN HELP!

 **12:00pm - 1:00pm**

Escape Room (\$) (Ch)

 Escape Room (Potomac 4)

Your team of space cadets receives a distress signal from a nearby ship. They appear to be in trouble and your team must act quickly if you're going to save them! Judging by their distress signal, it sounds like the ship will self-destruct in 45 minutes. Board the vessel, use clues to solve puzzles, and save the captain before time runs out! Tickets are \$25 per person with a maximum of 10 players per group. You can book online at twistedtailsescape.com or in person at our table by the escape room itself. Players by themselves or in a small group will be paired up with other like-minded adventurers to a maximum of 10 players per game. Also, a portion of every ticket will go to the convention's charity! If you have any questions, please contact us directly at .

 **12:00pm - 1:00pm**

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 Escape Room (Potomac 4)

 **12:00pm - 1:00pm**

 Escape Room (Potomac 4)

 **12:00pm - 1:00pm**

Um, Actually - Unofficial FurTheMore edition

 Main Events (Regency Ballroom)

Based on the CollegeHumor show, Um, Actually is a trivia game show asking contestants to correct technically false statements about anthro media from the last few decades.

 **12:00pm - 6:00pm**

Marketplace

 Marketplace (Independence Center)

Vendor map here: <https://furthemore2024.expofp.com/>

 **1:00pm - 1:30pm**

Flash Fiction Contest: Rules

 Panel 3 (Conference Theatre)

Time for another year of flash fiction fun! Can you write a great story in about 1,200 words and 24hrs? Swing by to hear the rules and this year's prompt, and ask any questions you might have. Flyers with all the vital information will be available in the Programming office if you cannot attend this panel.

 **1:00pm - 2:00pm**

Escape Room (\$) (Ch)

 Escape Room (Potomac 4)

Your team of space cadets receives a distress signal from a nearby ship. They appear to be in trouble and your team must act quickly if you're going to save them! Judging by their distress signal, it sounds like the ship will self-destruct in 45 minutes. Board the vessel, use clues to solve puzzles, and save the captain before time runs out! Tickets are \$25 per person with a maximum of 10 players per group. You can book online at twistedtailsescape.com or in person at our table by the escape room itself. Players by themselves or in a small group will be paired up with other like-minded adventurers to a maximum of 10 players per game. Also, a portion of every ticket will go to the convention's charity! If you have any questions, please contact us directly at .

 **1:00pm - 2:00pm**

 Escape Room (Potomac 4)

 **1:00pm - 2:30pm**

Politics, Lobbying, & Advocacy - The World's Second Oldest Profession

 Panel 1 (Washington A)

Want to learn more about those strange political animals and congress-critters do across the river in the swamp and on Capitol Hill, and how you can advocate for issues you care about? This presentation will discuss how lobbying is part of the political process, why it exists, what it does, who lobbies whom, how you can learn about advocacy efforts, and ways you can make your voice heard.

 **1:00pm - 4:00pm**

Photo suite

 Other (see description)

Location: Regency Office (end of the Zoo, between Main Events and Panel 1) Get ready for fabulous fursuit photos with Snap it with Sam Photography this year! We'll have a optional charity bucket for donations to The Frederick Center. The photo G drive link will be available within a few hours to two weeks on furthermore's website /socials/sched. Additionally, I'm offering private shoots outside of charity/furthermore's events. Contact me on Telegram/Twitter @mewdasirenkitty or Instagram: @snapitwithsam for bookings. Photos available : <https://drive.google.com/drive/folders/1GBCnKBsIEZxZ5ltCn5pwekm-UscBdRK0>

 **1:30pm - 3:00pm**

Sketchbook Swap (all ages)

 Panel 5 (Potomac 5+6)

Grab your sketchbook and art supplies for a fun time of drawing for others, and getting art in return! Remember to bring references so others can draw your OCs. Some supplies will be provided, but please at least bring your own sketchbook if possible.

 **1:30pm - 3:00pm**

Majik Mystery PIN BRAWL! (\$)

 Panel 4 (Potomac 1+3)

\$10/chair, 30 chairs - space is limited! The Pin Brawl is a pay-to-play PIN STEALING event, where everybody leaves with a prize! Mostly hard enamel pins, from a wide variety of artists and brands. If you like grab bags and mystery boxes, Pin Brawl is for you! (No advanced purchase, first in line OUTSIDE of the event room will be the first in.)

 **2:00pm - 3:00pm**

Escape Room (\$) (Ch)

 Escape Room (Potomac 4)

Your team of space cadets receives a distress signal from a nearby ship. They appear to be in trouble and your team must act quickly if you're going to save them! Judging by their distress signal, it sounds like the ship will self-destruct in 45 minutes. Board the vessel, use clues to solve puzzles, and save the captain before time runs out! Tickets are \$25 per person with a maximum of 10 players per group. You can book online at twistedtailsescape.com or in person at our table by the escape room itself. Players by themselves or in a small group will be paired up with other like-minded adventurers to a maximum of 10 players per game. Also, a portion of every ticket will go to the convention's charity! If you have any questions, please contact us directly at .

 **2:00pm - 3:00pm**

 Escape Room (Potomac 4)

 **2:00pm - 3:00pm**

Writing Foundations

 Panel 3 (Conference Theatre)

A starting talk to attend if you're just beginning to put some words to paper or maybe you've written a few stories and you want to expand your craft. We'll discuss the basics of how to start improving, getting inspiration, and how to accept, deal with, and benefit from the hierarchy of talent and experience in writing or any other art form. Seasoned writers are also welcome for review or adding experienced opinions.

 **2:00pm - 3:30pm**

Captain Sonar

 Tabletop Gaming (Virginia Room - 3rd Floor)

Work with your crew mates to hunt down and outfox the enemy submarine in a game of stealth and deception.

 **3:00pm - 4:00pm**

Furries of Equestria: My Little Pony Meet

 Panel 2 (Washington B)

Do you like My Little Pony: Friendship is magic? Want to meet other furries who also like MLP? Enjoy some early seasons of My Little Pony: Friendship is Magic, and chat about characters and lore with other fans. Trade pony toys and art, and pick up and color some free pony coloring pages!

 **3:00pm - 4:00pm**

Escape Room (\$) (Ch)

 Escape Room (Potomac 4)

Your team of space cadets receives a distress signal from a nearby ship. They appear to be in trouble and your team must act quickly if you're going to save them! Judging by their distress signal, it sounds like the ship will self-destruct in 45 minutes. Board the vessel, use clues to solve puzzles, and save the captain before time runs out! Tickets are \$25 per person with a maximum of 10 players per group. You can book online at twistedtailsescape.com or in person at our table by the escape room itself. Players by themselves or in a small group will be paired up with other like-minded adventurers to a maximum of 10 players per game. Also, a portion of every ticket will go to the convention's charity! If you have any questions, please contact us directly at .

 **3:00pm - 4:00pm**

 Escape Room (Potomac 4)

 **3:00pm - 4:00pm**

All About RAWR

 Panel 3 (Conference Theatre)

The Regional Anthropomorphic Writers' Retreat (RAWR) is the first (and to date only) residential writing workshop focused on furry fiction. This five-day, full-immersion program is designed for socialization, learning, and critiquing. This panel is intended for anyone interested in seeing what the workshop has to offer, what changes are coming, and to ask questions of the facilitator and alumni.

 **3:00pm - 5:00pm**

Let's Sew! A Slime! (\$)

 Panel 5 (Potomac 5+6)

\$8.00 per student. All skill levels welcome Ages 13+, or bring a parent or guardian, please. They're cute, they're squishy, they're small enough to finish in a single session! Can't thread a needle? WE CAN HELP!

 **3:00pm - 6:00pm**

Strikers Showdown MMXXIV

 Video Gaming (President's Quarters - 3rd Floor)

Mario Strikers: Battle League 4v4 Team Tournament Single elimination Time: 3 minutes each round, 5 minutes for semi and grand finals All items and super strikes enabled Character gear enabled

 **4:00pm - 5:00pm**

Keep My Muzzle On

 Panel 1 (Washington A)

Atha Fox has been writing original furry music since 2013. The songs on their latest album "Keep Your Muzzle On" explored the complicated balance between finding your true self and coexisting with others who may not share your opinions. Come hear a live performance of the full album as well as some other selections from their previous album, "I Will Be Whoever the Fox I Want."

 **4:00pm - 5:00pm**

Submit & Publish

 Panel 3 (Conference Theatre)

The opportunities to share and profit from your work have exploded in the past few years. But have you ever wondered why publishers do the things they do? Join as experienced editors, slush pile readers, and writers spill advice on how to get your story published, point out pitfalls to avoid, and share their stories of the challenges of being on the other side of a submission.

 **4:30pm - 5:30pm**

Battle Royale prelims (In)

 Main Events (Regency Ballroom)

Registered dancers only! Sign up: <https://hausofneon.org/> SIGNUPS CLOSE MARCH 3RD - NO ON-SITE WALK-ONS! Dancers will freestyle battle on the dance floor to qualify for FurTheCrown - Dance Battle Royale on Sunday afternoon! Come show us your best!

 **5:00pm - 6:00pm**

Cryptids and Monsters

 Panel 3 (Conference Theatre)

Come share your favorite cryptids and monsters with me! I love to learn and hear about the creatures that create the spookier side of the fandom and cultures! We have a lot we can share so stop on in!

 **5:00pm - 6:00pm**

What's the SCA?

 Panel 2 (Washington B)

Have you always loved medieval-themed things? Ever wished you could be a knight? Or, maybe even a King or Queen? Do you enjoy learning more about history? The Society for Creative Anachronism (SCA) is a world-wide, non-profit organization where people can enjoy learning and re-creating in the world before the 17th century, be it creating your own persona, fighting, archery, fencing, arts and sciences, cooking, and even attending events where they might have a Royal Court, giving out awards, from your Kingdom's Royalty, or even work hard at becoming a knight or even royalty! Join HollyAnn in this round-table Q&A and learn all about the SCA, find out what your local group might be, and see how fun history can be!

 **5:00pm - 6:00pm**

Escape Room (\$) (Ch)

 Escape Room (Potomac 4)

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 **5:00pm - 6:00pm**

 Escape Room (Potomac 4)

 **5:00pm - 6:00pm**

IT Furs Meet&Greet

 Panel 5 (Potomac 5+6)

It has been said that if a plane full of furies crashes, it could cripple the American IT Industry in a second (<https://twitter.com/EvilGuana966/status/1452833274464702465>). Well, let's get together in a panel room and see what happens! If you do IT for a living, are studying for an IT career, get asked for help because you "know computers", or otherwise are interested in computers, programming, networking, etc. this meetup is for you! Who has the worst customer support story? Craziest workaround or bodge? Accomplishment you're proud of but most people can't understand? Current issue you'd like to ask people about? Bryus Blyzko has been working at-convention IT for Fur the 'More, FurryDelphia, and FurAffinity: United (RIP) since 2017. Outside of the fandom, he is a Lead Network Engineer for a Fortune 500 company. Door prizes will include networking equipment that has been replaced in his inventory but are still useful or fun to tinker with.

 **5:00pm - 7:00pm**

One Night Ultimate Werewolf

 Tabletop Gaming (Virginia Room - 3rd Floor)

Come join our village! It's all the fun of regular Ultimate Werewolf, condensed into 10-minute rounds.

 **5:30pm - 6:30pm**

Dance Comp prelims (In)

 Main Events (Regency Ballroom)

Registered dancers only! Sign up: <https://hausofneon.org/> SIGNUPS CLOSE MARCH 3RD - NO ON-SITE WALK-ONS! Performers will show off their routines and practice on the dance floor to qualify for participation in the dance competition. Come show us your best!

 **5:30pm - 7:00pm**

Fursuiting 101

 Panel 4 (Potomac 1+3)

Ever wanted to fursuit but didn't know how? Now you can! Join Sylox in this informative and somewhat hilarious panel as he goes over the basics of fursuiting: Commissioning a fursuit Making the DTD Fursuit maintenance Health & safety Public fursuiting Performance Anything and everything else!!!

 **6:00pm - 7:00pm**

Escape Room (\$) (Ch)

 Escape Room (Potomac 4)

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 **6:00pm - 7:00pm**

 Escape Room (Potomac 4)

 **6:00pm - 7:30pm**

Drawing4Exposure

 Panel 1 (Washington A)

A panel of starving artists. A bloodthirsty crowd. Free requests... Steak and the Dootz Crew challenge the audience in a desperate battle of wills! Participation will guarantee you the chance to win art!

 **6:00pm - 7:30pm**

85 Years of Convention History

 Panel 3 (Conference Theatre)

From the first multi-day fan event Worldcon in 1939 to the multi-media giants that swarm the convention halls of today, the evolution of pop culture cons have come far. From the ilk of old scifi, to first comic con artist alleys, to the first AMV at an anime con, to the first fursuit parade at a furry con, to hand Trekkies and bronies had in innovating convention staffing, all of us are part of one large family tree of fan events. Presented by the Convention History Project.

 **6:00pm - 8:00pm**

Let's Sew! A Crown! (\$)

 Panel 5 (Potomac 5+6)

 **6:30pm - 7:30pm**

VIP Fursuit Tag Distribution (In)

 Other (see description)

Concurrent with the reception at Chesapeake on the roof

 **6:30pm - 8:30pm**

VIP Reception (In)

 Other (see description)

An evening of light food & drinks for our dealers and higher-level registrants Location: Chesapeake Ballroom (top floor)

 **7:00pm - 8:00pm**

No Context: Playtest w/ Hoshi Kaynyne

 Tabletop Gaming (Virginia Room - 3rd Floor)

A trivial, deductive game where answers are clearer than you think. Can you outsmart the encrypted answer, or will it be just a passing thought? Please RSVP if you plan to attend, so we can plan for needed materials.

 **7:00pm - 8:00pm**

Escape Room (\$) (Ch)

 Escape Room (Potomac 4)

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 **7:00pm - 8:00pm**

 Escape Room (Potomac 4)

 **7:00pm - 8:30pm**

Star Wars Villainous

 Tabletop Gaming (Virginia Room - 3rd Floor)

Fulfill your destiny! Use your sinister influence and unique abilities to manipulate events and defeat the other villains.

 **7:30pm - 8:30pm**

Furry Business 101

 Panel 1 (Washington A)

A crash course in what it takes to establish and run a furry business that operates both online and at conventions around the world. No trade secrets here and no middlemen taking a cut of your sales. I'll lay out everything I've learned while starting up a successful business that has operated in the US, UK, EU, and is preparing for sales in Canada.

 **8:00pm - 9:00pm**

Pokemon Meet&Greet

 Panel 5 (Potomac 5+6)

Do you like Pokemon and want to meet other Pokemon fans? Are you a Pokemon that just wants to hang with other Pokemon? If yes, come visit our panel!

 **8:00pm - 9:00pm**

Alkali's Libation Appreciation

 Panel 2 (Washington B)

A fun talky on the does and donts of drinking, and fun new drinks that people might not know of. Lots of audience partisipation encouraged - though no, we will not be handing out drinks (it is a talk panel). Usualy funny as hell and we take a few part serious jsut so people know to be safe.

 **8:00pm - 9:00pm**

Escape Room (\$) (Ch)

 Escape Room (Potomac 4)

Your team of space cadets receives a distress signal from a nearby ship. They appear to be in trouble and your team must act quickly if you're going to save them! Judging by their distress signal, it sounds like the ship will self-destruct in 45 minutes. Board the vessel, use clues to solve puzzles, and save the captain before time runs out! Tickets are \$25 per person with a maximum of 10 players per group. You can book online at twistedtailsescape.com or in person at our table by the escape room itself. Players by themselves or in a small group will be paired up with other like-minded adventurers to a maximum of 10 players per game. Also, a portion of every ticket will go to the convention's charity! If you have any questions, please contact us directly at .

 **8:00pm - 9:00pm**

 Escape Room (Potomac 4)

 **8:00pm - 9:00pm**

From "Nation" to "Planet"

 Panel 3 (Conference Theatre)

In 2017 "Furry Nation," Joe Strike's history of the birth and growth of furry fandom was published. In the years since, the furry community has spread across the globe and become better known to the public at large. Joe's new book "Furry Planet" picks up where "Furry Nation" left off, with new chapters on furry art, fursuiting and a look at furry's adult side; however as the saying goes, "but wait, there's more!" Furry conventions now take place in every continent on Earth—and furs have even been spotted in Antarctica! "Furry Planet" looks at furry culture and conventions in China, Japan, Russia and across Europe. Meanwhile, non-furry anthropomorphism can be found in mainstream fine arts and popular culture, in art galleries and museums, stage plays, literary novels and even among "performance artists" who create their own fursuits and fursonas to entertain avant-garde audiences—and there seems to be more of it every day. "Furry Planet"'s chapters explore these many forms of mainstream anthropomorphism (including in-depth looks at "BoJack Horseman" and "My Little Pony: Friendship is Magic"), profiles their creators and examines how furry fandom may have influenced their work. Joe describes the "detective work" that went into researching and writing "Furry Planet," and shares exclusive artwork and photographs that copyright issues kept out of the book itself.

 **8:00pm - 9:30pm**

7 Wonders

 Tabletop Gaming (Virginia Room - 3rd Floor)

Build up one of 15 (yes, 15) civilizations to be the best in the world. Drafting game - up to 7 players

 **8:30pm - 10:00pm**

Shapeshifters and Transformation in Fiction

 Panel 1 (Washington A)

A look at the history and evolution of animal transformation in fiction, from early mythology to folklore and fables, from werewolves in cinema to modern day furry comics, transformation have played a role in countless morality tales, religious texts, horror fiction, henshin anime, to the fantasy genres. We will look at different narrative techniques, tropes, visual representations, and plots common with these works and ways they can be expended. This panel summarizes this long history and analyzes themes from these types of stories.

 **9:00pm - 10:00pm**

Escape Room (\$) (Ch)

 Escape Room (Potomac 4)

Your team of space cadets receives a distress signal from a nearby ship. They appear to be in trouble and your team must act quickly if you're going to save them! Judging by their distress signal, it sounds like the ship will self-destruct in 45 minutes. Board the vessel, use clues to solve puzzles, and save the captain before time runs out! Tickets are \$25 per person with a maximum of 10 players per group. You can book online at twistedtailsescape.com or in person at our table by the escape room itself. Players by themselves or in a small group will be paired up with other like-minded adventurers to a maximum of 10 players per game. Also, a portion of every ticket will go to the convention's charity! If you have any questions, please contact us directly at .

 **9:00pm - 10:00pm**

 Escape Room (Potomac 4)

 **9:00pm - 11:00pm**

Let's Sew! A d4! (\$)

 Panel 5 (Potomac 5+6)

\$8.00 per student. All skill levels welcome Ages 13+, or bring a parent or guardian, please. Have you ever wanted a less painful Four-sided Die? Have you ever wanted to HUG the dreaded D&D Caltrop? Here's your chance!! Can't thread a needle? WE CAN HELP!

 **9:00pm - 1:00am**

Cash Bar

 Other (see description)

Beer, wine, and cocktails available in the Zoo \$8-\$17 St. Patrick's Day specials: "Good Luck Charm" (whisky sour base) and "Green Leprechaun" (vodka Sprite base) Non-alcoholic drinks also available (\$6)

 **10:00pm - 11:00pm**

Kitra's Electro-Swing

 Main Events (Regency Ballroom)

Kitra's Electroswing dance!

 **10:00pm - 11:00pm**

Tiki Talk (18+)

 Panel 1 (Washington A)

A talk about the spirit and history of the American pop culture movement known as Tiki, along with its favorite liquor, Rum. We'll be discussing recipes, ratios, the tools of the trade, and how the blending of many different layers of flavor can create a great Tiki cocktail.

 **10:00pm - 11:00pm**

AD General Writing (18+)

 Panel 3 (Conference Theatre)

This panel will cover the basics and some of the intricacies of adult writing such as word choice, pacing, and where the adult material fits in your larger work. We'll also look at making your adult work enticing to the reader and just how enticing it should be based on the purpose of your story.

 **10:00pm - 11:30pm**

Shibari 101 (18+)

 Panel 4 (Potomac 1+3)

Introduction to Japanese Rope Bondage. Includes types of rope, safety concerns, discussions of consent, resources to learn more, and a walkthrough of how to tie a basic single and double column tie. Rope will be provided for practice.

 **10:00pm - 2:00am**

Cards Against Humanity

 Tabletop Gaming (Virginia Room - 3rd Floor)

Come play the good wholesome fun game with the biggest, blackest letters on the cards!

 **11:00pm - 1:30am**

AD Sketchbook Swap (18+)

 Panel 5 (Potomac 5+6)

Grab your sketchbooks and art supplies for a fun time drawing for others, and getting art in return! Remember to bring references so others can draw your OCs. Some supplies will be provided, but please at least bring your own sketchbook. This version is 18+! NSFW art is allowed, but not required.

 **11:00pm - 2:00am**

Friday Dance

 Main Events (Regency Ballroom)

DJ lineup: 11pm - 12am :: Mixtress Belle LaBella (Mainstage Drum and Bass) 12am - 1am :: Kento (I dunno dog noises) 1am - 2am :: JustCallMeLetty (Tech House/Mash Ups)

 **11:30pm - 12:30am**

Kink 101 (18+)

 Panel 1 (Washington A)

Introduction to the kink community. Includes discussions of consent, major categories of kink, how to find local groups, events and/or play partners, and how to vet potential play partners.

 **11:30pm - 1:30am**

Fur Q (18+)

 Panel 2 (Washington B)

I'll need four volunteers from the audience for a brutal round of trivia and shenanigans. I'll ask anything from the fandom to the outer limits. Never know what I might ask. Do you have what it takes to get Fur Q'd?

 **11:30pm - 1:30am**

Majik Mystery Loot Brawl! (18+) (\$)

 Panel 4 (Potomac 1+3)

Max 30 players. Every player wins. \$40 entry fee. Yankee Gift Swap FOR ADULTS? Buy-in for this fast-paced game of theft & blind luck. Toys, tails, art & more! You just need to choose wisely & hope no one steals your prize. Yes, STEAL! Every choice is a gamble! Never fear, no one leaves empty handed. (Many items include adult themes, including nudity, violence, and other NSFW things.)

Saturday, March 09, 2024

 **9:00am - 12:00pm**

Photo suite

 Other (see description)

Location: Regency Office (end of the Zoo, between Main Events and Panel 1) Get ready for fabulous fursuit photos with Snap it with Sam Photography this year! We'll have a optional charity bucket for donations to The Frederick Center. The photo G drive link will be available within a few hours to two weeks on furthermore's website /socials/sched. Additionally, I'm offering private shoots outside of charity/furthermore's events. Contact me on Telegram/Twitter @mewdasirenkitty or Instagram: @snapitwithsam for bookings. Photos available : <https://drive.google.com/drive/folders/10RhOwtrr2cHCAqyIJqQct2sUcYx88k6b>

 **9:00am - 3:00am**

Open Video Gaming

 Video Gaming (President's Quarters - 3rd Floor)

 **9:30am - 6:00pm**

Registration

 Registration (Capitol Room)

 **10:00am - 11:00am**

Furry Yoga

 Panel 4 (Potomac 1+3)

Fursuits welcome! This low-intensity, kid and family-friendly yoga is a great way to practice breathing, stretching, and movement exercises. In this 45-minute session, we will use elements of yoga to stretch, relax, and work on ourselves together through the power of Furry Yoga. Options will be provided to practice in your chair or the ground. Please come hydrated and have water nearby! Find out more @furryyoga!

 **10:00am - 11:00am**

Escape Room (\$) (Ch)

 Escape Room (Potomac 4)

Your team of space cadets receives a distress signal from a nearby ship. They appear to be in trouble and your team must act quickly if you're going to save them! Judging by their distress signal, it sounds like the ship will self-destruct in 45 minutes. Board the vessel, use clues to solve puzzles, and save the captain before time runs out! Tickets are \$25 per person with a maximum of 10 players per group. You can book online at twistedtailsescape.com or in person at our table by the escape room itself. Players by themselves or in a small group will be paired up with other like-minded adventurers to a maximum of 10 players per game. Also, a portion of every ticket will go to the convention's charity! If you have any questions, please contact us directly at .

 **10:00am - 11:00am**

 Escape Room (Potomac 4)

 **10:00am - 6:00pm**

Marketplace

 Marketplace (Independence Center)

Vendor map here: <https://furthermore2024.expofp.com/>

 **10:00am - 3:00am**

Open Tabletop Gaming

 Tabletop Gaming (Virginia Room - 3rd Floor)

 **10:30am - 11:30am**

Fursuit Tag Distribution

 Other (see description)

See our helpers in Headless Lounge to get your fursuit badges! You must show up either in-suit or carrying your head to receive a badge - also make sure to bring your attendee badge (which you should be wearing at all times) as we scan those to get our official suiter count.

 **11:00am - 12:00pm**

Fursuit Character Development and Improvisation

 Panel 4 (Potomac 1+3)

The way you move and interact in your fursuit conveys the personality of the character you are trying to create. This panel will teach you the basic performance skills and will include improv exercises to practice these skills. Coming to the panel in fursuit is encouraged, but not required.

 **11:00am - 12:00pm**

Escape Room (\$) (Ch)

 Escape Room (Potomac 4)

Your team of space cadets receives a distress signal from a nearby ship. They appear to be in trouble and your team must act quickly if you're going to save them! Judging by their distress signal, it sounds like the ship will self-destruct in 45 minutes. Board the vessel, use clues to solve puzzles, and save the captain before time runs out! Tickets are \$25 per person with a maximum of 10 players per group. You can book online at twistedtailsescape.com or in person at our table by the escape room itself. Players by themselves or in a small group will be paired up with other like-minded adventurers to a maximum of 10 players per game. Also, a portion of every ticket will go to the convention's charity! If you have any questions, please contact us directly at .

 **11:00am - 12:00pm**

 Escape Room (Potomac 4)

 **11:30am - 12:30pm**

So You Want To Learn How To Animate?

 Panel 2 (Washington B)

Ever been interested to learn animation but don't know where to start? Come on in with your fellow con-goers for an immersive learning experience as you will follow step by step guide on how to learn a few of the "bear" essential principles and basic animation movements. Be sure to have your phone or tablet charged! (Not required if you just want to watch and that is valid.)

 **11:30am - 12:30pm**

UniFursity: How to find college furs and make your own club!

 Panel 3 (Conference Theatre)

Want to meet other furries from your university? Want to start a club of your own? Come to this panel to learn how to start your own furry community at your college, or meet new people from your area! Who are we? We're Unifursity Furries at UMD, the largest collegiate college furry organization on the east coast. Come hear our story and our tips for you on how to make your college experience the furriest!

 **11:30am - 12:30pm**

Tournament at Avalon

 Tabletop Gaming (Virginia Room - 3rd Floor)

The denizens of Avalon call King Arthur to tournament! Play an Arthurian hero and compete using your wits and weaponry.

 **11:30am - 12:30pm**

Creating a Furry Band

 Panel 1 (Washington A)

Meet up with local musicians and discuss the best ways of creating a furry band! Starting a band can be difficult because there are lots of places to start. From music lineups, securing gigs, to sound equipment and mixing live performances Come meet Middle of No Where the Band where we will discuss the history behind our band and it' creation

 **12:00pm - 1:00pm**

Escape Room (\$) (Ch)

 Escape Room (Potomac 4)

Your team of space cadets receives a distress signal from a nearby ship. They appear to be in trouble and your team must act quickly if you're going to save them! Judging by their distress signal, it sounds like the ship will self-destruct in 45 minutes. Board the vessel, use clues to solve puzzles, and save the captain before time runs out! Tickets are \$25 per person with a maximum of 10 players per group. You can book online at twistedtailsescape.com or in person at our table by the escape room itself. Players by themselves or in a small group will be paired up with other like-minded adventurers to a maximum of 10 players per game. Also, a portion of every ticket will go to the convention's charity! If you have any questions, please contact us directly at .

 **12:30pm - 1:00pm**

Fursuit Line-Up & Photo

 Main Events (Regency Ballroom)

All parade participants gather here to take a group picture and line-up for the parade Photos available here: <https://drive.google.com/drive/folders/1ZqrRyTMvQkPacwZFoLnzF4Nix7O4MMeb>

 **1:00pm - 2:00pm**

Fursuit Parade

 Other (see description)

Come see the annual tradition of all the fuzzies we have showing off all at once! NOTE: IF YOU ARE A SUITER who wants to participate in the Parade, you MUST attend the line-up in Main Events beforehand!

 **1:00pm - 3:00pm**

Fortnite Festival Main Stage

 Video Gaming (President's Quarters - 3rd Floor)

They put Rock Band in Fortnite, come try it out, I bought all the songs. Bring whatever you play it on if you can, less time setting up profiles, but we have a couple consoles with it preinstalled.

 **2:00pm - 3:00pm**

Escape Room (\$) (Ch)

 Escape Room (Potomac 4)

Your team of space cadets receives a distress signal from a nearby ship. They appear to be in trouble and your team must act quickly if you're going to save them! Judging by their distress signal, it sounds like the ship will self-destruct in 45 minutes. Board the vessel, use clues to solve puzzles, and save the captain before time runs out! Tickets are \$25 per person with a maximum of 10 players per group. You can book online at twistedtailsescape.com or in person at our table by the escape room itself. Players by themselves or in a small group will be paired up with other like-minded adventurers to a maximum of 10 players per game. Also, a portion of every ticket will go to the convention's charity! If you have any questions, please contact us directly at .

 **2:00pm - 3:00pm**

 Escape Room (Potomac 4)

 **2:00pm - 6:00pm**

Pathfinder 2nd Edition Introductory Game: The Winter Queen's Dollhouse

 Tabletop Gaming (Virginia Room - 3rd Floor)

Ever been curious about the Pathfinder 2nd Edition remaster, but not sure where to start? Want to dip your toes into what Organized Play looks like? In this beginner adventure, the adventurers will investigate a very normal and not-at-all cursed dollhouse currently in the vaults your adventurer's guild, the Pathfinder Society. Knowledge of how to play is not required, and will be taught at the table, only a willingness to discover the secrets of The Winter Queen's Dollhouse. Sample characters and materials will be provided, but you may bring your own Pathfinder Society-compatible 1st level character. As this is a Pathfinder Society adventure, this will be considered an Organized Play event for those interested, but is not required for any player.

 **2:30pm - 3:30pm**

Tailspin - A Dance Cypher

 Panel 4 (Potomac 1+3)

Come dance with us!! All skill levels welcome. A Dance Cypher is a fancy name for a big dance circle! Come hang out, show off your skills, battle your friends, suggest some songs, and have a good time.

 **2:30pm - 3:30pm**

Convention War Stories

 Panel 1 (Washington A)

 **2:30pm - 3:30pm**

Parent Q&A

 Panel 5 (Potomac 5+6)

So, your child dragged you to this Con and you don't know what's going on? You have questions or concerns about the Furry Fandom, Furry Con and what it all means for your Family? Come and let's talk about it. Nibbins is the parent of 3 children (2 furry and one "normal") in the age range from pre-teen to teenager and many years of experience taking the kids out to furry, anime and comic conventions.

 **2:30pm - 3:30pm**

Young Furs Meet&Greet

 Panel 5 (Potomac 5+6)

Are you a young fur in the fandom? Then come to this panel! Get to know each other, share your interests, and exchange stories on how you made it into the fandom!

 **2:30pm - 4:00pm**

Collaboration Confuzilication!

 Panel 2 (Washington B)

Can you draw, doodle or scribble? Are you quick-witted? Play well with others? Then Collaboration Confuzilication! is for you! Here's how it works: every player receives a formatted, 4-panel sheet of paper; a word will be chosen at random and each player will have twelve minutes to draw a picture in the first panel based on that word. THEN, everyone passes their paper onto the person seated next to them, and a new word is selected for those people to draw a picture based on the new word in the second panel. Sounds easy? Well, it's not – because the new picture ALSO has to continue the story started in the previous panel! The process is repeated for the third and fourth panels until the page is filled with a masterpiece of collective creativity (and weirdness!). We'll supply that four-panel sheet of paper, but please bring your own pens, pencils, and erasers. Participation is limited to the first 40 people to arrive, but everyone is welcome to stay, observe the action (or take over from an artist who has to leave early) and enjoy the finished collaborations!

 **3:00pm - 4:00pm**

Escape Room (\$) (Ch)

 Escape Room (Potomac 4)

Your team of space cadets receives a distress signal from a nearby ship. They appear to be in trouble and your team must act quickly if you're going to save them! Judging by their distress signal, it sounds like the ship will self-destruct in 45 minutes. Board the vessel, use clues to solve puzzles, and save the captain before time runs out! Tickets are \$25 per person with a maximum of 10 players per group. You can book online at twistedtailsescape.com or in person at our table by the escape room itself. Players by themselves or in a small group will be paired up with other like-minded adventurers to a maximum of 10 players per game. Also, a portion of every ticket will go to the convention's charity! If you have any questions, please contact us directly at .

 **3:00pm - 4:00pm**

 Escape Room (Potomac 4)

 **3:00pm - 6:00pm**

Mario Kart 8 DX Ultimate Midnight Run

 Video Gaming (President's Quarters - 3rd Floor)

4-player Free For All 200cc All base and DLC tracks Custom items: All mushrooms, 3x red shells, and coins Single elimination (20 players or less) or double elimination (32 players max) Winner advances while other 3 players are out Top 2 advance in semi-finals

 **3:30pm - 4:30pm**

Reno's Flock and Squawk Meet&Greet

 Panel 5 (Potomac 5+6)

Hey all birds, come flock together and meet other birds in the fandom! Come celebrate what makes us feathered friends so special! A gathering of everything that is covered in feathers. This is an opportunity for birds, bird-adjacent and the people who love them to come together, get to know one another, and show off what makes us so awesome!

 **3:30pm - 4:30pm**

Historical Fiction

 Panel 3 (Conference Theatre)

History can provide a wonderful array of settings, characters, and plots for stories to take place in. But it can also provide many challenges that don't crop up in created worlds. This panel takes a look at how you can use factual history backdrop for your own writing and discusses things you can include to make your writing feel more historical and point out somethings you may wish to avoid.

 **3:30pm - 5:00pm**

Middle of No Where the Band

 Main Events (Regency Ballroom)

Hello! This is Middle of No Where the Band and we are back for the second year at Furthemore 2024! Come Jam and dance along to some amazing tunes! We would love to play for you!

 **4:00pm - 5:00pm**

Cascadia

 Tabletop Gaming (Virginia Room - 3rd Floor)

Sample characters and materials will be provided, but you may bring your own Pathfinder Society-compatible 1st level character. As this is a Pathfinder Society adventure, this will be considered an Organized Play event for those interested, but is not required for any player.

 **4:00pm - 5:00pm**

Frederick Center Welcome

 Panel 1 (Washington A)

Meet the charity! This year, Furthemore is helping benefit The Frederick Center, a 501c-3 nonprofit organization in Frederick, Maryland, dedicated to supporting and advocating for the LGBTQ+ community. Join us at 4:00pm as we chat with representatives from The Frederick Center's staff, clients, and furry volunteers to discuss The Frederick Center's mission and work and overlap with the LGBTQ+ community and furry community.

 **4:00pm - 5:00pm**

Escape Room (\$) (Ch)

 Escape Room (Potomac 4)

Your team of space cadets receives a distress signal from a nearby ship. They appear to be in trouble and your team must act quickly if you're going to save them! Judging by their distress signal, it sounds like the ship will self-destruct in 45 minutes. Board the vessel, use clues to solve puzzles, and save the captain before time runs out! Tickets are \$25 per person with a maximum of 10 players per group. You can book online at twistedtailsescape.com or in person at our table by the escape room itself. Players by themselves or in a small group will be paired up with other like-minded adventurers to a maximum of 10 players per game. Also, a portion of every ticket will go to the convention's charity! If you have any questions, please contact us directly at .

 **4:00pm - 5:00pm**

 Escape Room (Potomac 4)

 **4:30pm - 5:30pm**

Maryland Furs Meet&Greet

 Panel 5 (Potomac 5+6)

Calling all furs from Maryland! Come meetup, socialize and hangout with other furs from the Old Line State!

 **4:30pm - 5:30pm**

Showing Your Work: Beta Reading & Critique

 Panel 3 (Conference Theatre)

You've written your story, but now what? Critique is a critical skill for any writer and beta reading is an essential part of the process of making your story the best it can be. Come listen to our panelists share tips and tricks they've picked up and how beta reading has helped them.

 **4:30pm - 6:30pm**

Majik Mystery Loot Brawl! (All Ages) (\$)

 Panel 4 (Potomac 1+3)

\$20 entry fee Max 30 players Every player wins White Elephant, Bad Santa, that terrible office exchange where you're the secret Santa of someone you don't know, and there's so much pressure to get the PERFECT gift! Never fear, the pressure is off! We've picked the gifts for you. You just need to choose wisely, and hope no one will steal your prize. Steal? STEAL! That's right, folks, every choice is a gamble! Never fear - No one leaves empty handed. (Maybe something awesome, maybe something silly!) Toys, tails, art swag and more! If you are brave, if you're willing to take a risk, c'mon down and fight for your prize. *For full rules, check (Journal entry goes here).

 **5:00pm - 6:00pm**

Who is Hatsune Miku? An Intro to VOCALOID!

 Panel 2 (Washington B)

"Ah, Ah! Mic ok!" Ever wondered what that long ponytailed blue haired girl was about? Look no further than the intro to VOCALOID panel! Hatsune Miko and Rofffox are huge VOCALOID fans, and would love to share their love of it with you! we'll show you a small presentation on basic info about VOCALOID, provide some consoles to get you started on some VOCALOID rhythm games. And Miko will even teach you a popular dance choreography on the popular VOCALOID song, "Luka Luka Night Fever"! Or you can just say and meet some long time or new VOCALOID fans and start discussions!!

 **5:00pm - 6:00pm**

Escape Room (\$) (Ch)

 Escape Room (Potomac 4)

Your team of space cadets receives a distress signal from a nearby ship. They appear to be in trouble and your team must act quickly if you're going to save them! Judging by their distress signal, it sounds like the ship will self-destruct in 45 minutes. Board the vessel, use clues to solve puzzles, and save the captain before time runs out! Tickets are \$25 per person with a maximum of 10 players per group. You can book online at twistedtailsescape.com or in person at our table by the escape room itself. Players by themselves or in a small group will be paired up with other like-minded adventurers to a maximum of 10 players per game. Also, a portion of every ticket will go to the convention's charity! If you have any questions, please contact us directly at .

 **5:00pm - 6:00pm**

 Escape Room (Potomac 4)

 **5:00pm - 7:00pm**

Disney Villainous

 Tabletop Gaming (Virginia Room - 3rd Floor)

Take on the role of a Disney villain and enact your evil scheme. Who will triumph over the forces of good?

 **5:30pm - 6:30pm**

Fursuit Maker Meet&Greet

 Panel 5 (Potomac 5+6)

Calling all fursuit makers! Are you just starting out? Maybe you've been in business for over 10 years? Meet other makers to network, swap stories, and gain knowledge. We're all coworkers here!

 **5:30pm - 7:00pm**

Monkey Knife Fights

 Main Events (Regency Ballroom)

 **6:00pm - 7:00pm**

Escape Room (\$) (Ch)

 Escape Room (Potomac 4)

Your team of space cadets receives a distress signal from a nearby ship. They appear to be in trouble and your team must act quickly if you're going to save them! Judging by their distress signal, it sounds like the ship will self-destruct in 45 minutes. Board the vessel, use clues to solve puzzles, and save the captain before time runs out! Tickets are \$25 per person with a maximum of 10 players per group. You can book online at twistedtailsescape.com or in person at our table by the escape room itself. Players by themselves or in a small group will be paired up with other like-minded adventurers to a maximum of 10 players per game. Also, a portion of every ticket will go to the convention's charity! If you have any questions, please contact us directly at .

 **6:00pm - 7:00pm**

 Escape Room (Potomac 4)

 **6:30pm - 7:30pm**

Fursuit Tag Distribution

 Other (see description)

See our helpers in Headless Lounge to get your fursuit badges! You must show up either in-suit or carrying your head to receive a badge - also make sure to bring your attendee badge (which you should be wearing at all times) as we scan those to get our official suiter count.

 **6:30pm - 8:00pm**

DJ-ing 101

 Panel 1 (Washington A)

 **6:30pm - 8:00pm**

Pin Trading Extravaganza

 Panel 5 (Potomac 5+6)

Come and enjoy a enamel pin trading experience with your peers, trade Fursona pins, Paradox pins, charapins, and others. Don't have pins? No worries! Bring plushies, shirts, or any other furry merch you have to trade with others!

 **7:00pm - 8:00pm**

So You Want To Start A Con?

 Panel 2 (Washington B)

Join the Chair(s) and staff of Fur the More in a discussion about volunteering, staffing, and even starting and chairing a convention. Sort of a Backstage look in what it takes to put on a weekend long event.

 **7:00pm - 8:30pm**

The Binding of Isaac: Four Souls

 Tabletop Gaming (Virginia Room - 3rd Floor)

Have you ever played Binding of Isaac on your favorite gaming console? Did you know there's a CARD GAME for it? Featuring all the characters and items from the videogame, the Binding of Isaac card game is easy to pick up and play, and just as random (and sometimes broken) as your standard Isaac run!

 **7:30pm - 9:30pm**

GoH Dinner

 Other (see description)

Ticketed dinner event to meet & chat with our GoH HollyAnn Location: Chesapeake Ballroom (top floor)

 **8:00pm - 9:00pm**

Escape Room (\$) (Ch)

 Escape Room (Potomac 4)

Your team of space cadets receives a distress signal from a nearby ship. They appear to be in trouble and your team must act quickly if you're going to save them! Judging by their distress signal, it sounds like the ship will self-destruct in 45 minutes. Board the vessel, use clues to solve puzzles, and save the captain before time runs out! Tickets are \$25 per person with a maximum of 10 players per group. You can book online at twistedtailsescape.com or in person at our table by the escape room itself. Players by themselves or in a small group will be paired up with other like-minded adventurers to a maximum of 10 players per game. Also, a portion of every ticket will go to the convention's charity! If you have any questions, please contact us directly at .

 **8:00pm - 9:00pm**

 Escape Room (Potomac 4)

 **8:00pm - 9:30pm**

Boozy's Legal Funhouse

 Panel 1 (Washington A)

 **8:00pm - 10:00pm**

Let's Sew! Fat Rattling Frogs! (\$)

 Panel 5 (Potomac 5+6)

\$10 per student Beginner skill level. 13+ or bring a parent or guardian, please! Pocket-sized froggy familiars and a simple 3-part pattern. Many colors to choose from. Each frog may have a noise-making rattler installed, for extra fun!

 **8:00pm - 10:00pm**

Dance Comp finals

 Main Events (Regency Ballroom)

Get ready to watch some fur fly in FurTheMore's Fursuit Dance Competition! Get hyped, scream for your friends, and cheer on your favorite animals!

 **8:30pm - 9:30pm**

Craft Supplies Swap

 Panel 2 (Washington B)

The crafter's dilemma: too much stuff! Do you have too much craft or art supplies? Maybe some projects you'll never finish? Bring your unwanted or unneeded stuff to trade or give away for more stuff! Please no sales.

 **8:30pm - 9:30pm**

Plushie Swap/Meet&Greet

 Panel 4 (Potomac 1+3)

Do you love plushies, but maybe have too many? Well, this is the panel for you! Come mesh with others who also love plushies, and swap your extra plush for new ones! No money is to be exchanged, and plushies must be clean/sfw. No trading needed, come chat with other enthusiasts as well!!

 **9:00pm - 10:00pm**

Escape Room (\$) (Ch)

 Escape Room (Potomac 4)

Your team of space cadets receives a distress signal from a nearby ship. They appear to be in trouble and your team must act quickly if you're going to save them! Judging by their distress signal, it sounds like the ship will self-destruct in 45 minutes. Board the vessel, use clues to solve puzzles, and save the captain before time runs out! Tickets are \$25 per person with a maximum of 10 players per group. You can book online at twistedtailsescape.com or in person at our table by the escape room itself. Players by themselves or in a small group will be paired up with other like-minded adventurers to a maximum of 10 players per game. Also, a portion of every ticket will go to the convention's charity! If you have any questions, please contact us directly at .

 **9:00pm - 10:00pm**

 Escape Room (Potomac 4)

 **9:00pm - 1:00am**

Cash Bar

 Other (see description)

Beer, wine, and cocktails available in the Zoo \$8-\$17 St. Patrick's Day specials: "Good Luck Charm" (whisky sour base) and "Green Leprechaun" (vodka Sprite base) Non-alcoholic drinks also available (\$6)

 **9:30pm - 10:30pm**

AD Kink Writing (18+)

 Panel 3 (Conference Theatre)

Writing adult fiction is not always straightforward and vanilla. In our community, there are plenty of strange desires to color and enrich your fiction. Discovering the secrets of such kinks in writing can be rewarding and downright fun, but there are also inherent challenges. Join us for an open discussion of the odder side of adult writing.

 **9:30pm - 11:00pm**

So You Want to Draw Better Smut? (18+)

 Panel 2 (Washington B)

A workshop-style discussion among fellow artists reviewing the best measures to take when designing our best naughty work for the prime reactions we're seeking. No shame here!

 **9:30pm - 11:00pm**

Pup Mosh (18+)

 Panel 4 (Potomac 1+3)

 **9:30pm - 3:00am**

Werewolf

 Tabletop Gaming (Virginia Room - 3rd Floor)

■■ If you're a werewolf and you know it, clap your hands ■■

 **11:00pm - 12:00am**

Really Loud Librarians

 Tabletop Gaming (Virginia Room - 3rd Floor)

A game where your useless knowledge wins you useful points!

 **11:00pm - 4:00am**

Raven Night Dance (18+)

 Main Events (Regency Ballroom)

AD Dance rules: -Footwear, mask, and gender neutral minimum coverage required (no nips, bits, or butts!) DJ lineup: 11pm - 12am :: Dr. Pronto (Drum N Bass) 12 am - 1am :: KROOKI (Dubstep) 1am - 2am (DST) :: Millitrix (Dark Techno)

 **11:30pm - 3:00am**

Furry-oke Night!

 Panel 3 (Conference Theatre)

Your Time Machine's sensors pick up on a signal that seems to wind throughout the whole of space-time. Tuning in, you hear the sound of music, laughter, singing and merriment! It's the timeless sound of good friends and good times! Set a course for a place somewhere beyond the end of time and join us for a night of fun!

 **11:30pm - 3:00am**

Rocky Horror Picture Show (18+) (Ch)

 Panel 1 (Washington A)

Let's do the Time Warp again! Join us at the customary day and time for Rocky Horror Picture Show. A cult classic movie where YOU get to be part of the show. Holler your callbacks, and dance to the music. This year, we're putting on a new spin to raise charity money. Donate \$1 or more to jump up on stage and play a part yourself. Donate \$5 or more to throw your friend up on stage and make them play the part. While we don't have a full shadow cast, were still a live performance so come lose your V if you dare.

Sunday, March 10, 2024

 9:00am - 4:00pm

Open Video Gaming

 Video Gaming (President's Quarters - 3rd Floor)

 9:30am - 4:30pm

Registration

 Registration (Capitol Room)

 10:00am - 11:00am

Escape Room (\$) (Ch)

 Escape Room (Potomac 4)

Your team of space cadets receives a distress signal from a nearby ship. They appear to be in trouble and your team must act quickly if you're going to save them! Judging by their distress signal, it sounds like the ship will self-destruct in 45 minutes. Board the vessel, use clues to solve puzzles, and save the captain before time runs out! Tickets are \$25 per person with a maximum of 10 players per group. You can book online at twistedtailsescape.com or in person at our table by the escape room itself. Players by themselves or in a small group will be paired up with other like-minded adventurers to a maximum of 10 players per game. Also, a portion of every ticket will go to the convention's charity! If you have any questions, please contact us directly at .

 10:00am - 11:00am

 Escape Room (Potomac 4)

 10:00am - 12:00pm

Playtime! For All

 Panel 4 (Potomac 1+3)

Come enjoy a plethora of plushies to play with, toys, games, and coloring! Everyone is invited to let their inner little kid flag fly at this panel. Children under 18 must be accompanied by an adult for the entirety of their stay.

 10:00am - 4:00pm

Marketplace

 Marketplace (Independence Center)

Vendor map here: <https://furthermore2024.expofp.com/>

 10:00am - 4:00pm

Open Tabletop Gaming

 Tabletop Gaming (Virginia Room - 3rd Floor)

 10:30am - 11:30am

Boozy's Basic Law

 Panel 1 (Washington A)

 **10:30am - 11:30am**

Fursuit Tag Distribution

 Other (see description)

See our helpers in Headless Lounge to get your fursuit badges! You must show up either in-suit or carrying your head to receive a badge - also make sure to bring your attendee badge (which you should be wearing at all times) as we scan those to get our official suiter count.

 **10:30am - 11:30am**

Flash Ficton Contest: Results

 Panel 3 (Conference Theatre)

Find out who our judges picked as the winners in this year's flash fiction contest, see the prizes, and hear the winning stories read.

 **11:00am - 12:00pm**

Escape Room (\$) (Ch)

 Escape Room (Potomac 4)

Your team of space cadets receives a distress signal from a nearby ship. They appear to be in trouble and your team must act quickly if you're going to save them! Judging by their distress signal, it sounds like the ship will self-destruct in 45 minutes. Board the vessel, use clues to solve puzzles, and save the captain before time runs out! Tickets are \$25 per person with a maximum of 10 players per group. You can book online at twistedtailsescape.com or in person at our table by the escape room itself. Players by themselves or in a small group will be paired up with other like-minded adventurers to a maximum of 10 players per game. Also, a portion of every ticket will go to the convention's charity! If you have any questions, please contact us directly at .

 **11:00am - 12:00pm**

 Escape Room (Potomac 4)

 **11:00am - 12:00pm**

Furby Meet&Greet

 Panel 5 (Potomac 5+6)

Furby to Furry, Furry to Furby... it's a one-letter gateway hobby! Come meet and mingle with fellow Furby fans. Feel free to bring your Furbies, Furby merch, and anything you'd like to share! This is not intended to be a swap meet, but trading and gifting is allowed.

 **11:30am - 12:30pm**

Fantasy Writing

 Panel 3 (Conference Theatre)

An in-depth discussion of writing fantasy in different styles and length, what to learn from the masters, and how best to give a furry flavor to your epic quest or simple story of might and magic. So get the party together, sharpen your blades and discover what adventure lies ahead.

 **11:30am - 1:30pm**

FurTheCrown - Dance Battle Royale!

 Main Events (Regency Ballroom)

 **12:00pm - 1:00pm**

Escape Room (\$) (Ch)

 Escape Room (Potomac 4)

Your team of space cadets receives a distress signal from a nearby ship. They appear to be in trouble and your team must act quickly if you're going to save them! Judging by their distress signal, it sounds like the ship will self-destruct in 45 minutes. Board the vessel, use clues to solve puzzles, and save the captain before time runs out! Tickets are \$25 per person with a maximum of 10 players per group. You can book online at twistedtailsescape.com or in person at our table by the escape room itself. Players by themselves or in a small group will be paired up with other like-minded adventurers to a maximum of 10 players per game. Also, a portion of every ticket will go to the convention's charity! If you have any questions, please contact us directly at .

 **12:00pm - 1:00pm**

 Escape Room (Potomac 4)

 **12:00pm - 1:00pm**

Macro/Micro Meet&Greet

 Panel 5 (Potomac 5+6)

Furs Big, small, or anywhere in between join us for a fun Macro and Micro meet and greet!

 **12:00pm - 1:30pm**

Race for the Galaxy

 Tabletop Gaming (Virginia Room - 3rd Floor)

Space tableau builder. Up to 6 players

 **12:00pm - 2:30pm**

Furry Flea Market

 Panel 2 (Washington B)

~Khajit Has Wares~ The Furry Flea Market returns! It takes place on Sunday of the convention. Here, you can set up and sell your old furry stuff, video games, figures, plush, cosplays and more! Basically, imagine it as a big furry yard sale. **RULES** To sell your stuff in the flea market, a \$5 donation to the charity fund will be asked. **Tentative Times:** Sign in begins at 11:30am in the hallway. We will let members in to place their items as soon as the room is made available to it. **Doors Open** to the public at 12pm. Event ends at 2:30pm. These times may be subject to change as the convention date draws closer **HOW TO SELL:** You must first check in with Furry Flea Market Staff before the event opens to the public. They are located at a table outside of the event room. Sign off on a form that you understand the rules (also posted below). Enter the room and pick a spot, you cannot have more than a 3x3 space along the walls or at a table (depending on the set up). If by 12:30, the other half of your table/space is empty or if there is an empty table elsewhere in the room, you may spread out to cover a whole table. **CAN I SELL IN THE HALLWAYS?** We cannot allow people to set up and sell in the hallways. **BRINGING YOUR ITEMS IN** You must be able to bring your items in a method that you can carry- in your arms, a small milkcrate size rolling crate (ex https://images-na.ssl-images-amazon.com/images/I/61Q65srCfsL._SL1001_.jpg) or a standard size rolling suitcase. You cannot bring large displays or any set ups. This is for individuals to sell/trade items, *not* for being a dealer or taking art commissions. **MERCHANDISE RULES PERMITTED:** Personal merchandise Video games and related merchandise Cosplays and props Fashion items, clothing or accessories Used fursuits or any of their components Comic Book and Sci Fi merchandise Books, including graphic novels, manga, etc Basically the type of things you might have in a rummage or yard sale. **NOT PERMITTED:** Bootleg merchandise Crafted items or art (either by you or someone else) that are part of your normal business Raffles, lotteries, games of chance, or any other ticketed items. Solicitation for donations. The spirit of the flea market is to allow individuals to sell items they may no longer want or need. It is not intended to be a space for those who wish to act as vendors. While there is naturally some fuzziness around the edges of rules like this, Fur the More will take action within the spirit of the rules, and Fur the More staff have final say regarding whether something is allowed under the rules' intent, regardless of the letter of the rule. **TIPS:** Make sure you have change. You can use PayPal or your own method to take card payments. Fur the More is not responsible for disputes between individuals. Any arguments or disputes in the hall will result in all parties involved being removed from the room. Selling personal items between individuals typically doesn't require you to collect sales tax, however, you may be subject to regulations in your home state for income. You are responsible for ensuring compliance, we are ONLY providing a space for you to meet other people in. Cart your items to/from the flea market in a rolling suitcase or crate, so you don't have to carry everything.

 **12:30pm - 1:30pm**

Warrior Cats 101

 Panel 3 (Conference Theatre)

In this panel, I will go over the entire warrior cats timeline in chronological order, doing brief summaries of each series. This is a spoiler heavy event, and the idea is to get people up to speed so they can just pick up the newest series and know what's going on. We will be hitting the highlights, talking important characters, etc. Super editions will be included in the timeline, but not discussed unless they are crucial to the series as a whole.

 **1:00pm - 2:00pm**

Escape Room (\$) (Ch)

 Escape Room (Potomac 4)

Your team of space cadets receives a distress signal from a nearby ship. They appear to be in trouble and your team must act quickly if you're going to save them! Judging by their distress signal, it sounds like the ship will self-destruct in 45 minutes. Board the vessel, use clues to solve puzzles, and save the captain before time runs out! Tickets are \$25 per person with a maximum of 10 players per group. You can book online at twistedtailsescape.com or in person at our table by the escape room itself. Players by themselves or in a small group will be paired up with other like-minded adventurers to a maximum of 10 players per game. Also, a portion of every ticket will go to the convention's charity! If you have any questions, please contact us directly at .

 **1:00pm - 2:00pm**

 Escape Room (Potomac 4)

 **1:00pm - 2:30pm**

Ponder's Super Retro Dance

 Panel 4 (Potomac 1+3)

Shake your tails to a curated playlist of danceable tunes from the 1950s & early 1960s — a mix of hits and obscurities — rhythm 'n blues, doo wop, rockabilly & early rock 'n roll, offering a quirky, fun diversion from typical furcon dance genres. Fursuiters & non-suiters welcome!

 **1:00pm - 2:30pm**

Mass Debate

 Panel 1 (Washington A)

 **2:00pm - 3:00pm**

Escape Room (\$) (Ch)

 Escape Room (Potomac 4)

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 **2:30pm - 4:00pm**

Charity Auction

 Main Events (Regency Ballroom)

Support this year's charity and get cool things! Auction will take place in Main Events

 **3:00pm - 4:00pm**

Escape Room (\$) (Ch)

 Escape Room (Potomac 4)

Your team of space cadets receives a distress signal from a nearby ship. They appear to be in trouble and your team must act quickly if you're going to save them! Judging by their distress signal, it sounds like the ship will self-destruct in 45 minutes. Board the vessel, use clues to solve puzzles, and save the captain before time runs out! Tickets are \$25 per person with a maximum of 10 players per group. You can book online at twistedtailsescape.com or in person at our table by the escape room itself. Players by themselves or in a small group will be paired up with other like-minded adventurers to a maximum of 10 players per game. Also, a portion of every ticket will go to the convention's charity! If you have any questions, please contact us directly at .

 **3:00pm - 4:00pm**

 Escape Room (Potomac 4)

 **4:30pm - 5:30pm**

Closing Ceremonies

 Main Events (Regency Ballroom)

Join us in Main Events to say goodbye to Camelot, hear about our numbers for the year, and find out what next year holds!

 **5:30pm - 6:30pm**

Con Feedback Session

 Panel 3 (Conference Theatre)

 **5:30pm - 6:30pm**

2025 Registration (online only)

 Other (see description)

 **6:30pm - 7:30pm**

Staff Fursuit Tag Distribution (In)

 Other (see description)

 **9:30pm - 12:30am**

Dead Dog

 Other (see description)