



**Finding Harmony
With Guest of Honor Alstro Arts
Fall Creek Falls, TN**

About Woods Flock

Welcome to our third annual spring Furry Camp! Whether it's your first time with us or you're a returning attendee, thank you for joining us. For our theme this year we are Finding Harmony by focusing on our environment, conservation, and ecosystems in the balance.

Our Guest of Honor is Iggi of Alstro Arts, who is well-known for her fantastical nature-themed art, particularly her intricate pins. The business is a family endeavor, including her husband (Jack) and kid (Nanerbird) and they all have traveled far to be here, so let's make them feel welcome!



Woods Flock was founded to bring together nature lovers, outdoor enthusiasts, and creatives within the furry fandom. We want to build an awesome, inclusive community, nourish friendships, and simply have fun! Charity is also important to us, and this year, we are once again supporting Exotic Pet Wonderland, based in Knoxville (see the last page for more info). We are committed to providing a safe and welcoming environment. Please take a minute to re-familiarize yourself with our Code of Conduct so that everyone can enjoy this event. The well-being of all participants and care for our beautiful natural areas and their inhabitants is our highest priority. If you violate the CoC you may be asked to leave and barred from attending future Woods Flock events. (These are further detailed at woods flock.com/info-coc)



If you finish out this weekend wanting more, you can join us year-round in our telegram community, the Summer Splash swimming/picnic event, Fall Fest campout, Winter Weekend, and any other outdoor activities we find that would make a fun group meet. To stay updated, make sure to follow us or join our chat - t.me/woods flock

Code of Conduct

1. **Kindness** - Be kind, to everyone and everything. That means no violence, harassment (verbal or physical), theft, or vandalism will be tolerated.

2. **Consent** is a requirement for any interactions with others, costumed or not.

3. Practice **Cleanliness** both of ourselves and the space, so that our events can be pleasant for all.

4. **Adult Material** - Woods Flock is an all ages/ **Family Friendly** event; any adult content/costumes are restricted to private spaces, with the exception of the Roost after 10pm. No nudity.

5. **Drugs, alcohol, & smoking** - drugs are not permitted at our events. Responsible alcohol consumption is allowed for those of legal age. No smoking near non-smokers.

6. **Fires** - No personal fires, unless using self-contained fire-pits or camp grills. Employ proper fire management.

7. **Noise** - Park quiet hours are 10pm to 6am. That is not a curfew, it just means no one but the people right next to you should be able to hear you. We ask during other hours to aim for a respectful level of (happy) noise.

8. **Animals** - Do not feed or harass wildlife. No pets in the lodge/buildings (service animals are allowed). They must be cleaned up after, leashed or otherwise contained at all times, & cannot be left unattended at camp sites, per park policy. Other pedestrians have right-of-way.

9. **Weapons** - We ask attendees not to bring weapons, nor brandish items in a violent way. The exceptions are utility knives/axes for cooking & camp-related tasks, and the supervised Archery.

10. **Concerns & reporting** - If you have concerns or feel the need to report something or someone for the safety of the event, please find a Staff member or email support@woodsfolk.com - use 911 for emergencies.

Fall Creek Falls State Park & Surrounding Area

Woods Flock takes place in a private, reserved part of the park with lots of programming to offer, but we do encourage folks to take the opportunity while you're here to enjoy the area. You probably passed the Stables on the way in, for those interested in horseback riding. There is also a nearby Mennonite community with many delicious and useful handmade goods on offer. Follow this QR code for their directory, or at:

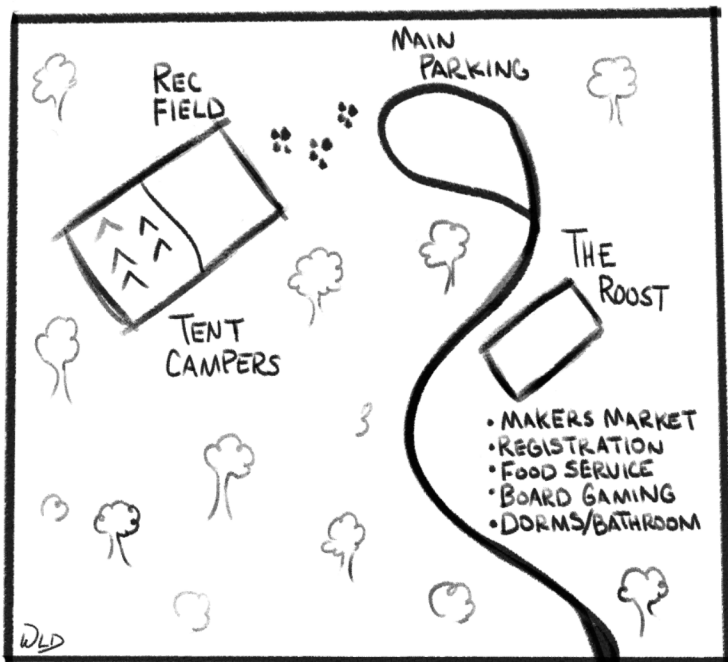


<https://www.southeasttennessee.com/fall-creek-community/>

FCF also claims to have one of the most challenging 18-hole golf courses, which is a certified Audubon Cooperative Sanctuary.

In the "village" near the visitor center, which is a 10-15 min drive from Wood Flock, you will find a general store/gift shop and snack bar. Down a side street from there is a boat dock where you can rent canoes, kayaks, paddleboats, or small fishing boats for quite cheap prices. And finally in that area there's also a pretty cool zipline/tree canopy challenge course; use guest code SPG15 to get a discount.

But I think what y'all really want to see is the stunning natural views, right? I hope you will join us for one of the group hikes, but there are so many trails in the park and our group hike is only taking one. However, whether you prefer a speedy hike (Fri) or a slower pace (Sun), our route will take you by the best overlooks, including Cane Creek Falls & cascades, and all the way down to the base of Fall Creek Falls itself (optional, Sunday only). If you want photo ops in fursuit, we can recommend the best spots to just hop out of your car without needing to hike. Please remember to leave only pawprints, and take only photos or memories!



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TO PARKING +
THE ROOST



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Event Areas

Registration & Camp Store: Where you checked in (Roost 2F patio), and will check out on Mon morn (before 10am), or whenever leaving if before then. The Camp store has a limited selection of mostly snacks and drinks, plus Woods Flock merch, available by min donation (as shown at the store). Cash Only unless spending a min. \$10. Also where the Charity Auction bidding will happen and you can always go if you have questions or concerns.

Health & Safety HQ: Small room @ the Roost (2F), down the walkway from the Market on the Dormitory side. This also has a small private bathroom for use by Makers or Day Pass holders. Additionally, the large multipurpose tent on the rec field will have cots if anyone starts to feel unwell or is injured out there, until transport for further care. If you need help at the rec field at night and cannot find a staff member out and about, go to one of the tents in the Staff area (or yell as loud as you can). You can always go to any staff for help. Woods Flock safety/medical staff will be on call 24hrs but 911 should be used in a serious emergency.

Rec Field/ Group Camp: Accessible via footpath from the Parking Loop. **NO VEHICLES ALLOWED.** The Group Firepit will be tended by WF Staff. There will be a drinking water, handwashing, and dishwashing station set up in the large multipurpose/warming tent in the Staff area. This is also where field toys will be stored, which anyone may play with as long as you return them after. Use beach balls only at the volleyball net. The recreation side of the field should be kept clear when not in use, for easy crossing and for playing/running etc. The exception is that chairs and small tables for meal prep may be set up around the fire pit. In consideration of others, please keep noise, including boomboxes or bluetooth speakers to a reasonable level, at your own tent site or an area of the field where others can move away if they want. The fire pit is for acoustic music, stories, chatting, etc

Bathrooms: in the Roost building nearer to the road/parking loop (dormitory). Tent campers should use the 2F bathrooms ONLY, 1F is reserved for Bunk campers. In either case, if there is no line you may utilize an open stall. Please refrain from using the urinals as these are **gender-neutral bathrooms**. The private stall in the Health & Safety HQ is for use by day-pass attendees and Makers. Please do not use the toilet in the private bathroom in the Fursuit Lounge unless in an emergency.

SHOWERS are individual stalls and will have timetables posted on the doors so campers may reserve a time for use. Please bring shower shoes/flip-flops, towel, your change of clothes, and any soap/etc. you need as we will not provide any. We ask all weekend campers to use these facilities daily in order to keep the spaces pleasant ^v^

Dormitories: There is one Dorm per level, each with a staff member lead. They will be in a middle aisle bunk near the front if you have any issues.

- Only bunk campers may enter the Dorms
- Don't enter any bays than your own unless invited (non-bunk attendees still not allowed). Keep in mind the dorms should be thought of as public space, although you are welcome to hang a shower/curtain rod to make your bay more private.
- Keep valuables & alcohol with you or locked in your vehicle.
- Don't overload your wall outlets.
- Food & drink permitted if kept in closeable containers, just clean up after yourself.

Fursuit Lounge: Located on the first floor of the Dormitory building and accessible via the sliding door on the patio, which will be open 7am-midnight. It will have fans, drinking water, and cups (though we encourage reusable water bottles in general), and a private bathroom. Do NOT use the bathtub/shower, though you may temporarily hang your fursuit in there. Beds may be used as seating, please do not lie down for extended periods (if feeling unwell please flag down a staff member). Know your fursuiting limits and stay hydrated! Try not to suit alone, it is always good to have a handler, especially with the uneven ground.

But **when can you fursuit?** The answer is **whenever you want!** But we especially encourage it for our group photos, field games, and during any social panels. Keep in mind, if you choose to suit in the main area of the park, such as for photo ops, you should have a handler with you. The WF area is totally private but we have no control over the rest of the park.

Roost Lounge/Patio: Where most panels/activities take place, as well as food-service, eating, gaming, & hangout areas. Hot water, ice, and a microwave will be available during open hours. In order to reduce crowding, use of the Lounge will be prioritized (1= highest priority, 5= lowest priority). If it is determined too many people are in the lounge, you may be asked to go outside.

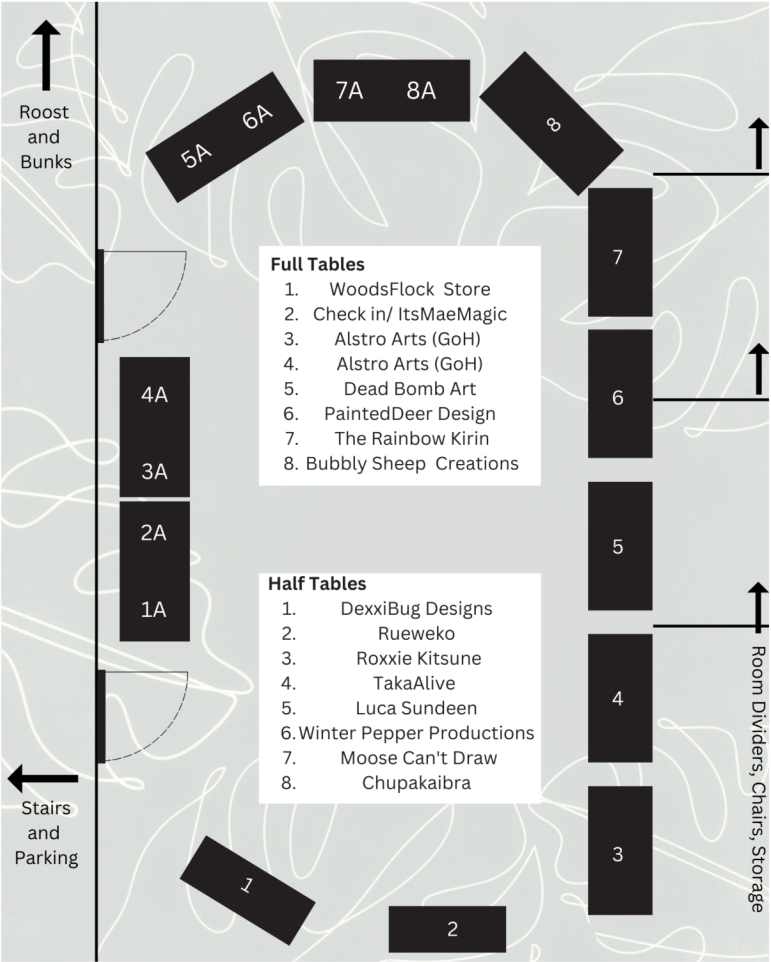
1. Food Service - picking up your meal plan during mealtimes will always be allowed, however we may have the line split between inside and outside.
2. Attending panels, until designated chairs are filled. Chairs may be added if needed.
3. Eating at designated tables during mealtimes (we encourage folks to eat outside if the weather is nice, however) - those on meal plans have priority.
4. Gaming (scheduled games will have priority over free-form gaming, if there are enough players).
5. Hanging out (drawing, fursuiting, talking, relaxing on the couches, etc.)

Makers Market (2nd Floor Roost):

- Located off the breezeway on the second floor of the Roost, next to Registration. The con store also partially extends into the Market.
- There will be one entrance (end near reg) and one exit (end near Charity), however in case of emergency other doors remain unlocked for egress.
- Attendees will be allowed in freely unless it is becoming too crowded. Please do not linger inside the market room if a line is forming.
- Be respectful of the Makers! If you are not looking at their table or discussing a commission, don't stand in front of their table. If they are wearing a mask, please consider wearing one as well

(disposable ones will be available). Who they do business with is up to their discretion.

- Bring cash! With limited connection, card readers may be unreliable.



Kitchen: Located in the rear of the Roost Lounge (1F); **STAFF ONLY** behind the food service counter and stay out of that area unless actually picking up food.

- Ice machine and microwave (and other things on that table) are available to all attendees during open Roost hours (for consumables, please only take what you plan to use immediately).
- After meals, please dispose of your waste in the trash, and stack your tray/utensils/cups in the dishwashing window on the left side.
- The dishwashing SINK (NOT DISHWASHER) may be used by campers to clean their own dishes, IF not in use by staff. **You're encouraged to bring and/or wash your own dishes.**
- Medications that need refrigeration, if labeled and contained properly, can be stored in the refrigerator.
- Reminder: this is not a licensed kitchen nor catering operation. Food service is being provided by volunteers with food handler training and all precautions will be taken for food safety, but participation in the meal plan is voluntary
- After everyone on the meal plan has been through the service line once, anyone not on the meal plan may purchase a meal (\$5 breakfast or lunch, \$10 dinner - cash only please, this will go directly to the Charity); if there are leftovers then meal plan holders may return for seconds.

Woods Flock 2024 Meal Plan

Beverages:	Water & ice available at all times; Coffee/tea at breakfast; juice pouches for sack lunches, or Iced tea & lemonade at lunch/dinner; sugar and creamer will be available		
	Friday	Saturday	Sunday
Breakfast	Assorted granola/cereal bars	Bagels and cream cheese (or butter, jam), spiced carrot sheet muffins, scrambled eggs	Biscuits and sausage gravy (or butter, honey, jam), scrambled eggs
Brown bag Lunch	Ham/Turkey/ or Roast Beef and Cheese Wrap with lettuce OR (V) Hummus wrap with bell pepper, lettuce and carrots. Chips. Fresh Fruit (apples, oranges, bananas)	Ham/Turkey/ or Roast Beef and Cheese Wrap with lettuce OR (V) Hummus wrap with bell pepper, lettuce and carrots. Chips. Fresh Fruit (apples, oranges, bananas)	Ham/Turkey/ or Roast Beef and Cheese Wrap with lettuce OR (V) Hummus wrap with bell pepper, lettuce and carrots. Chips. Fresh Fruit (apples, oranges, bananas)
Hot Dinner	Taco Bar – Corn or Flour Tortillas, Ground Beef or (V) Sautéed Veg mix, w/ fixins, and Mexican street corn off the cob. Bring your favorite hot sauce or salsa to share! Dessert: Tres Leches Cake	Four Sisters Stew with Pumpkin Biscuits. Dessert: Apple Crumble w/ Vanilla ice cream	Baked Italian or (V) Meatballs in marinara sauce with Noodles, Garlic Bread, & Italian Salad. Dessert: Chocolate Chip Cookies
S'mores will be available from 8-10pm or until the nightly ration runs out.			
Friday GOH + Super Sponsor/Volunteer Brunch (10AM):			
Savory Breakfast Casserole and Spiced Carrot Cake Muffins with Streusel Topping			
Campers are encouraged to bring their own meal kits (plate/cup/utensils) and wash their own dishes.			

Programming

*Unless otherwise noted, all events/panels are in the Roost Lounge or patio area; Outdoors events may be canceled or modified for weather

*The activities below are available for the whole event, so feel free to check them out when you're not sure of what to do!

- The Roost - Art supplies will be available at designated tables. This is also where our extensive board game collection can be found, along with our Games Master who is happy to help you find and learn a new favorite! Please use hand sanitizer and put things back as you found them.
- Rec Field - Equipment (swings, basketball hoop, volleyball net, ball pit) and field toys may be used unscheduled, just please clean up after yourselves.
- Scavenger Hunt - How many can you find? Please do not pick the flora (take only pictures, leave only pawprints!) - we want to leave as little trace as possible and let the ecosystem thrive. If you don't know what one looks like, ask a friend or your hunt leader for help! These plants are native to TN – happy hunting!

Sassafras leaves: ☐ single

☐ mitten ☐ 3-point

☐ Oak leaf

☐ Dogwood leaf and/or flowers

☐ A pretty patch of moss

☐ A cool rock

☐ Maple leaf

☐ Redbud tree or leaf
(heart shaped leaves!)

☐ Pine needles

☐ A pretty spring flower
(Species or common name?) _____

☐ Plant with berries

☐ Nurse log (often covered in moss and may have saplings, usually laying on the ground)

☐ An acorn or other type of nut

☐ Fern leaves

Friday Apr 12th, 2024	- Woods Flock Main Events -		All Times CST
<u>Registration/Camp Store:</u> 9am-8:00pm		<u>Roost Lounge:</u> all day	<u>Maker's Market:</u> 1-7:00pm
Meal Plan: (GoH SS Brunch@ 10AM)			
<u>Breakfast:</u> check-in		<u>Lunch:</u> 12/after check-in~2pm	Dinner: 6-7:30pm
Time:	Event:		Category:
9:00 AM	Registration & check-in opens, charity auction donations accepted		Info
11:30am-12:00pm	Camp Welcome / Opening Ceremonies		Social / Info
2pm-3pm	Flock 'n Find - Native Flora ID & Scavenger Hunt rundown		Education/Info
3pm-4pm	Awesome Opossum education + Community Bakesale for Charity		Education/Social
Nightly: (Quiet hrs 10pm-6am)	S'mores & Socializing @ Fire Pit starting 8pm - Nightly Howl 9:59-10pm - Adults Only Roost Lounge/Gaming 10pm-midnight		Social / Games
Friday Apr 12th, 2024	- Panels & Activities -		All Times CST
Time:	Event:		Category:
12pm-1pm	Intro to Furry Fandom & Fursuiting		Panel
1pm-2pm	Badgemaking (materials provided)		Art
3:30pm-	Flamecraft Demo		Game
4pm~6pm	Evening hike around the Gorge - PawPaw Trail (fast paced but fairly easy) - meet outside Roost @ 3:45 for a ride/convoy leaving at 4		Outdoor
5pm-6:30pm	Basics of Camping & Firecraft - Rec Field		Outdoor/Education
7-8pm	Character Creation w/ the GoH (Market room)		Art
8pm~10pm	Art Jam & Kandi w/ Mary Mae! (until yall get tired) in the Roost		Art
	Telescope Stargazing (weather permitting)		Education/Outdoors
	Campfire songs & instrumental jam w/Luca		Outdoor/Social

Saturday Apr 13th, 2024	- Woods Flock Main Events -	All Times CST
<u>Registration/Camp Store:</u> 8am-8pm (charity auction donations accepted until noon)	<u>Roost Lounge:</u> ~7am - midnight*	<u>Maker's Market:</u> 11:00am-7pm
Meal Plan:		
<u>Breakfast:</u> 8:30-10am	<u>Lunch:</u> 11:30am-1:30pm	<u>Dinner:</u> 6:30-7:30pm
Time:	Event:	Category:
10-11am	Charity Presentation / Q&A	Education/Charity
10am-12pm	Nature Walk w/ TTU Prof. Krosnick (limited spots)	Outdoor
12pm-1pm	Indigenous Food Sovereignty (Lunch&Listen)	Education
1-2pm	Conservation Spelling Bee	Education/Games
1-5pm	Charity Silent Auction Bidding	Charity
2:30 PM	Group/Fursuit Photo	
3-5pm	SNAKES! Presentation, Q& A, and Handling opportunity w/ TN Tech	Education
Nightly:	S'mores & Socializing @ Fire Pit starting 8pm - Nightly Howl 9:59-10pm - Adults Only Roost Lounge/Gaming 10pm-midnight	Social/Games

Saturday Apr 13th, 2024	- Panels & Activities -	All Times CST
Time:	Event:	Category:
9am-12pm	Archery - power line easement	Outdoor
9-10am	Fursuit/figure drawing class	Art
11am-	Flamecraft Demo	Games
3-6pm	Fursuit-Optional Games & Gaga Ball/ Spectating, followed by Throw Throw Burrito Extreme Outdoor Edition @ 5pm	Education
4-5:30pm	What's Upcycling? For a fashionable future	Education/Crafts
5:30-6:30pm	Build-a-Plush	Crafts
7:30pm-8:30pm	Gaga Ball: Night Edition (no minors/fursuits)	Games/Outdoor
7-8pm	Foxes & Their Adaptations (market room)	Education/Charity
8pm-10pm	Telescope Stargazing (weather permitting)	Education/Outdoor
9-10pm	Opossum Glow Time	Games/Crafts
9pm-	Ultimate Werewolf! (no minors after 10pm)	Games

Sunday Apr 14th, 2024	- Woods Flock Main Events -		All Times CST
Registration/Camp Store: 8am-4pm (+limited after closing ceremonies)		Roost Lounge: All day	Maker's Market: 10am-4:00pm
Meal Plan:	Bfast: 8-9:30am	Lunch: 10:30am~2pm	Dinner: 7:30-8:30pm
Time:	Event:		Category:
9-10:30am	Tie-Dye Workshop		Crafts/Social
10am~3pm	Slow paced Fall Creek Falls hike and Herp Hunt + photo ops & picnic ~2.5mi RT; section to base of falls is strenuous (optional) - meet in front of Roost for carpool/convoy @9:45am, to Nature Center		Outdoor/Education/Social
4:45	Final Group Photo		
5pm-7pm	Closing Ceremonies following photo, followed by The Future of Woods Flock / Q&A		Info/Social
Nightly:	S'mores & Socializing @ Fire Pit starting 8pm - Nightly Howl 9:59-10pm - Adults Only Roost Lounge/Gaming 10pm-midnight		Social/Games

Sunday Apr 14th, 2024	- Panels & Activities -		All Times CST
Time:	Event:		Category:
9am-12pm	Archery - power line easement		Outdoor
1pm-2pm	Awesome 'possum education & meet (again)!		Education
1:30pm-4pm	Minty's Canasta Bonanza Card Tournament		Gaming
2-3pm	Gardening & You + Plant Swap		Education/Social
3pm-4pm	Cave Conservation & Intro to Caving		Education
8pm-10pm	Throwback Dance Party w/ Anthronooga (Market Room)		Social

About the Charity

Exotic Pet Wonderland is Tennessee's first and only 501(c)(3) nonprofit Sanctuary and educational facility that focuses on captive born wildlife and difficult exotic animals.

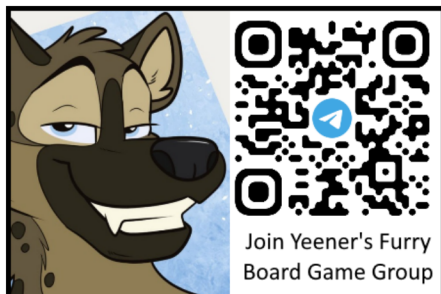
Almost all of their animals were once pets, who then ended up there due to the owner being unprepared for how difficult they would be to care for long-term. Because of that, once at the sanctuary they are treated somewhat like a companion animal, instead of a wild animal, in order to reduce their stress and give them the best life possible.

EPW does not take in animals who can survive in the wild, and only focuses on animals who need forever placement. They help educate on the proper care for exotics as well, and have opportunities for remote/off-site volunteering. They currently care for a serval, a coydog, 2 bobcats, 4 mink, 13 raccoons, and over 30 foxes of varying species. Last, but not least, EPW advocates respecting wildlife and nature.

Visit their Website for more info!:



Thanks for Supporting Woods Flock!



Exotic Pet
Wonderland



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