

Woods Flock'23

Fall Creek Falls State Park, TN

Featuring Guest of Honor Madshy!

Follow @MadShyArts on Twitter



About Woods Flock

Welcome to our second annual spring Furry Camp! Whether it's your first time with us or you're a returning attendee, thank you for joining us. For our theme this year we venture into the Hundred Acre Wood, where plushie friends come to life! As the beloved works of A.A. Milne recently entered the public domain, we wanted to pay tribute and put our own spin on that world.



Follow her
@MadShyArts!



Our Guest of Honor is Madshy, who is well-known for her adorable and fun characters, "Nerd" badges, and hosting plushie friend tea parties. We could not think of anyone better suited to lead us to the Hundred Acre Wood!

Woods Flock was founded to bring together nature lovers, outdoor enthusiasts, and creatives within the furry fandom. We want to build an awesome, inclusive community, nourish friendships, and simply have fun! Charity is also important to us, and this year, we are supporting Exotic Pet Wonderland, based in Knoxville (see the last pages for more info). We are committed to providing a safe and welcoming environment. Please take a minute to re-familiarize yourself with our Code of Conduct so that everyone can enjoy this event. The well-being of all participants and care for our beautiful natural areas and their inhabitants is our highest priority. If you violate the CoC you may be asked to leave and barred from attending future Woods Flock events. These are further detailed at tinyurl.com/wfcoc

If you finish out this weekend wanting more, you can join us year-round at our Tails+Trails hiking meets, the Summer Splash swimming hole/picnic meet, Fall Fest campout, the winter Snow Day meet, and any other activities we find that would make a fun group outing. To stay updated, make sure to follow us or join our chat - t.me/woodsfolk



Code of Conduct



1. Be kind, to everyone and everything. That means no violence, harassment (verbal or physical), theft, or vandalism will be tolerated.

2. Leave wildlife alone! That includes not feeding wild animals.

3. Practice cleanliness. No littering, take care of your trash/recycling/dishes appropriately. Utilize restroom & shower facilities for their designated functions, or disposable wipes in absence of them.

4. Park quiet hours are 10pm to 6am. That is not a curfew, it just means no one but the people right next to you should be able to hear you. We ask during other hours to aim for a respectful level of (happy) noise.

5. No personal fires, unless using self-contained fire-pits or camp grills.. Employ proper fire management. Only heat-treated firewood is allowed in the park, but downed wood may be collected from the immediate vicinity. Fires should be attended at all times and fully extinguished when done with.

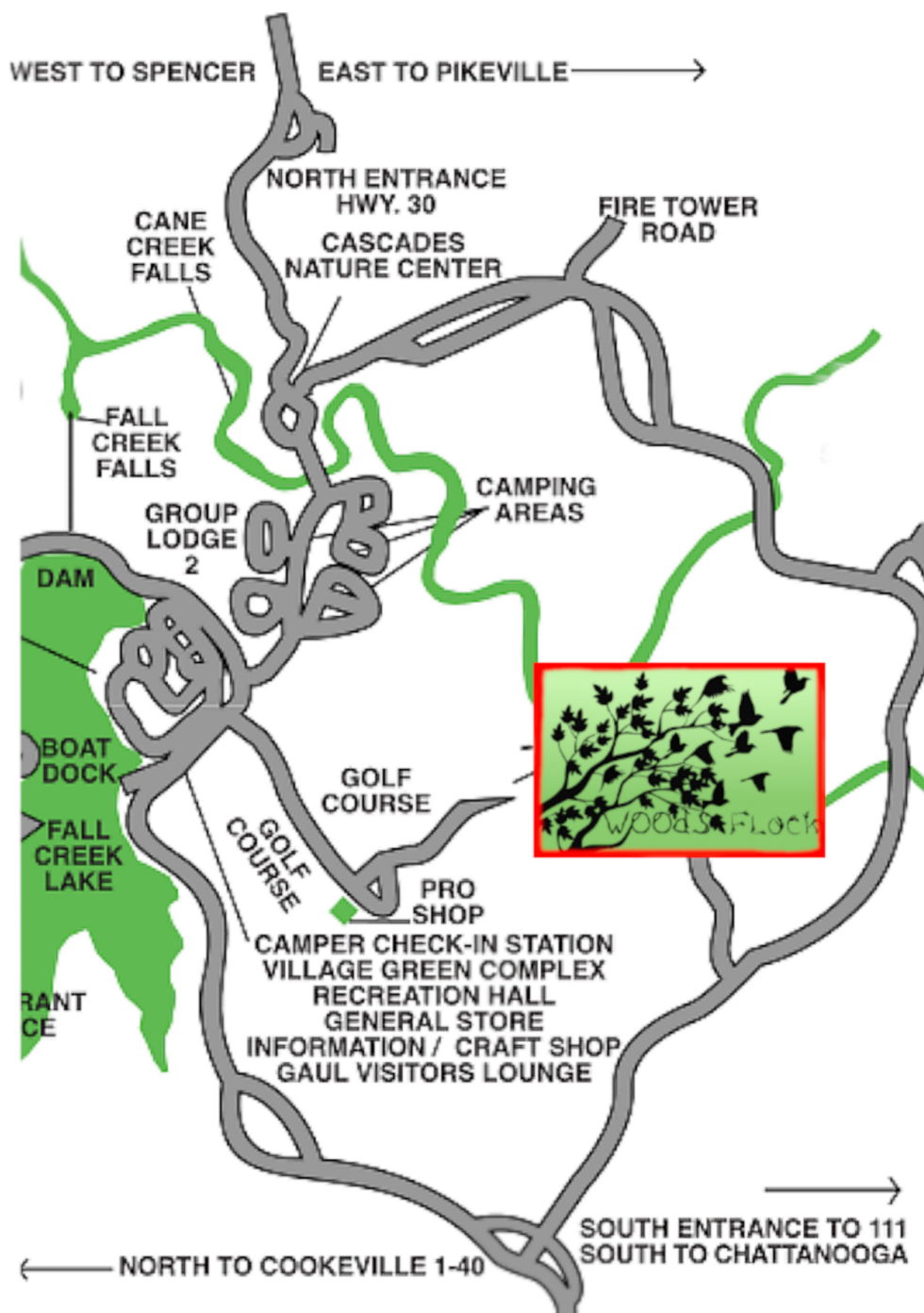
6. Please no pets in the lodge/buildings. They must be cleaned up after, leashed or otherwise contained at all times, and cannot be left unattended at camp sites, per park policy. Other pedestrians have right-of-way. Service animals are allowed.

7. No smoking in buildings/pavilions or public-use areas. Vaping is permitted in the open air but please be respectful of your fellow campers.

8. No alcohol is permitted in public areas of state parks, however attendees 21 and older may consume it within our reserved areas. Keep it in hand or stored so that underage folks cannot access it.

9. We ask attendees not to bring weapons, nor brandish items in a violent way.

10. Please keep adult material, including mature costumes or fetish gear, to private property (within tents, vehicles). Woods Flock is an all ages/ family friendly event. Although we hope it goes without saying, RSOs and other offenders are not welcome.



Fall Creek Falls State Park & Surrounding Area

Woods Flock takes place in a private, reserved part of the park with lots of programming to offer, but we do encourage folks to take the opportunity while you're here to enjoy the area. You probably passed the Stables on the way in, for those interested in horseback riding. There is also a nearby Mennonite community with many delicious and useful handmade goods on offer. Their directory by following this QR code, or at:



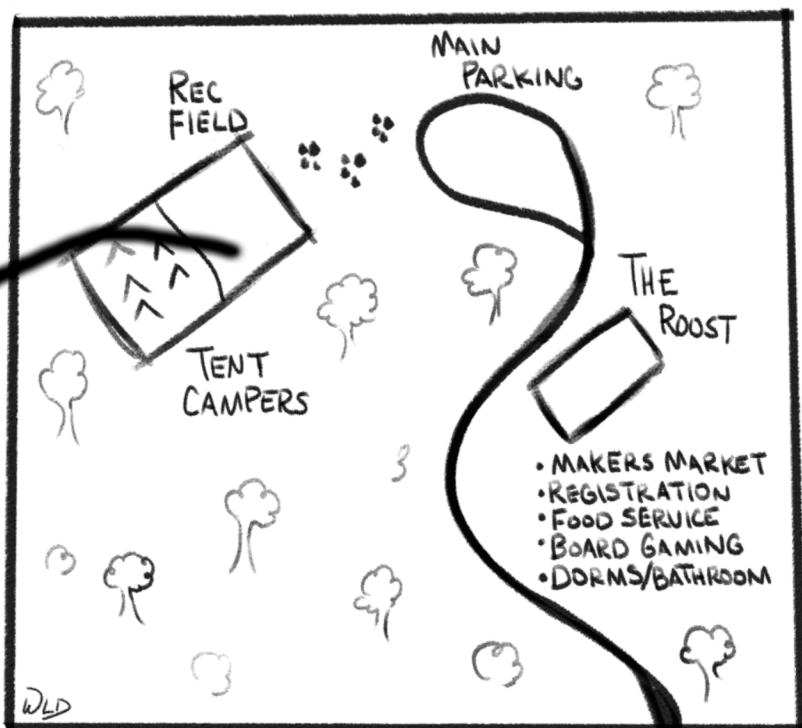
<https://www.southeasttennessee.com/fall-creek-community/>

FCF also claims to have one of the most challenging 18-hole golf courses, which is a certified Audubon Cooperative Sanctuary.

In the "village" near the visitor center, which is a 10-15 min drive from Wood Flock, you will find a general store/gift shop and snack bar. Down a side street from there is a boat dock where you can rent canoes, kayaks, paddleboats, or small fishing boats for quite cheap prices. And finally in that area there's also a pretty cool zipline/tree canopy challenge course; use guest code SPG15 to get a discount.

But I think what y'all really want to see is the stunning natural views, right? I hope you will join us for one of the group hikes, but there are so many trails in the park and our group hike is only taking one. However, whether you prefer a speedy hike (Fri) or a slower pace (Sun), our route will take you by the best overlooks, including Cane Creek Falls & cascades, and all the way down to the base of Fall Creek Falls itself (optional, Sunday only). If you want photo ops in pursuit, we can recommend the best spots to just hop out of your car without needing to hike. Please remember to leave only pawprints, and take only photos or memories!





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TO PARKING +
THE ROOST



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WLD

Event Areas

REMINDER: Masks are encouraged inside the Roost Lounge & Makers Market

Registration & Camp Store: Where you checked in (Roost 2F patio), and will check out on Mon morn (before noon), or whenever leaving if before then. The Camp store has a limited selection of mostly snacks and drinks, plus Woods Flock merch, available by min donation (as shown at the store). Cash Only unless spending a min. \$10. Also where the Charity Auction bidding will happen and you can always go if you have questions or concerns.

Health & Safety HQ: Small room @ the Roost (2F), down the walkway from the Market on the Dormitory side. This also has a small private bathroom for use by Makers or Day Pass holders. Additionally, the large multipurpose tent on the rec field will have cots if anyone starts to feel unwell or is injured out there. If you need help at the rec field at night and cannot find a staff member out and about, go to one of the tents in the Staff area (or yell as loud as you can). You can always go to any staff for help. Woods Flock EMTs will be on call 24hrs but 911 should be used in a serious emergency.

Rec Field/ Group Camp: Accessible via footpath from the Parking Loop. NO VEHICLES ALLOWED. The Group Firepit will be tended by WF Staff. Self-contained firepits and camp stoves are the only allowed private fires. There will be a drinking water, handwashing, and dishwashing station set up in the large multipurpose (warming) tent in the Staff area. This is also where field toys will be stored, which anyone may play with as long as you return them after. Use beach balls only at the volleyball net. The recreation side of the field should be kept clear when not in use, for easy crossing and for playing/running etc. The exception is that chairs may be set up around the fire pit. In consideration of others, please keep noise, including boom boxes/bluetooth speakers to





a reasonable level, at your own tent site or an area of the field where others can move away if they want. The fire pit is for acoustic music, stories, chatting, etc

Bathrooms: in the Roost building nearer to the road/parking loop. Tent campers should use the 2F bathrooms ONLY, 1F is reserved for Bunk campers. In either case, if there is no line you may utilize an open stall. Please refrain from using the urinals as these are **gender-neutral bathrooms**. The private stall in the Health & Safety HQ is for use by day-pass attendees and Makers. Please do not use the toilet in the private bathroom in the Fursuit Lounge unless in an emergency.

SHOWERS are individual stalls and will have timetables posted on the doors so campers may reserve a time for use. Please bring shower shoes/flip-flops, towel, your change of clothes, and any soap/etc. you need as we will not provide any. We ask all weekend campers to use these facilities daily in order to keep the spaces pleasant ^v^

Dormitories: There is one Dorm per level, each with a staff member lead. They will be in a middle aisle bunk near the front if you have any issues.

- Only bunk campers may enter the Dorms
- Don't enter any bays than your own unless invited (non-bunk attendees still not allowed). Keep in mind the dorms should be thought of as public space.
- Keep valuables & alcohol with you or locked in your vehicle.
- Don't overload your wall outlets.
- Food & drink permitted if kept in closeable containers, just clean up after yourself..

Fursuit Lounge: Located on the first floor of the Dormitory building and accessible via the sliding door on the patio, which will be open 7am-midnight. It will have fans, drinking water, and cups (though we encourage reusable water bottles in general), and a private bathroom. Do NOT use the bathtub/shower, though you may temporarily hang your fursuit in there. Beds may be used as seating, please do not lie down for

extended periods (if feeling unwell please flag down a staff member). Know your fursuiting limits and stay hydrated! Try not to suit alone, it is always good to have a handler, especially with the grounds being uneven.

But **when can you fursuit?** The answer is **whenever you want!** But we especially encourage it for our group photos, field games, and during any social panels. Keep in mind, if you choose to suit in the main area of the park, such as for photo ops, we strongly encourage having a handler with you. The Woods Flock area is totally private but we have no control over the rest of the park.



Visit the Makers Market (Roost 2F) & Follow our Makers online!

*GOH Madshy@madshyarts		*WF Art Lead Mary Mae @itsmaemagic
*www.PaintedDeer.design	*@Gorehund 	*Bat Stitch Insane @voidedbat 
*Fresh! by Flitt @flitterfel 	*StuffbyDelle.com	*AwesandPaws awe_studios + soft_tail_studio 
*The Gryphon Generation @ReinBourne 		*PawTory Works or @pawtory (con store and Super Sponsor gifts)
Artist Alley: AlstroArts, Chomperbee, LucaSundeen, matuska, MooseCantDraw, QuaggyArt		

Makers Market (2nd Floor Roost):

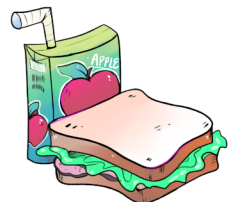
- There will be one entrance and one exit, however in case of emergency other doors remain unlocked for egress.
- Attendees will be allowed in freely unless it is becoming too crowded. Please do not linger inside the market room if a line is forming.
- Be respectful of the Makers! If you are not looking at their table or discussing a commission, don't stand in front of their table.
- Bring cash! Limited connection, card readers may be unreliable.

Roost Lounge/Patio: Where most panels/activities take place, as well as food-service, eating, gaming, & hangout areas. Hot water, ice, and a microwave will be available during open hours. In order to reduce crowding, use of the Lounge will be prioritized (1= highest priority, 5= lowest priority). If it is determined too many people are in the lounge, you may be asked to go outside.

1. Food Service - picking up your meal plan during mealtimes will always be allowed, however we may have the line split between inside and outside.
2. Attending panels, until designated chairs are filled. Chairs may be added if needed.
3. Eating at designated tables during mealtimes (we encourage folks to eat outside if the weather is nice, however) - those on meal plans have priority.
4. Gaming (scheduled games will have priority over free-form gaming, if there are enough players).
5. Hanging out (drawing, fursuiting, talking, relaxing on the couches, etc.)

Kitchen: Located in the rear of the Roost Lounge (1F), STAFF ONLY behind the food service counter and stay out from that area unless actually picking up food.

- Ice machine and microwave (and other things on that table) are available to all attendees during open Roost hours.
- After meals, please dispose of your waste and stack your tray/utensils/cups in the dishwashing "window."
- The dishwashing SINK (NOT DISHWASHER) may be used by campers to clean their own dishes, IF not in use by staff. **You're encouraged to bring and/or wash your own dishes.**
- Medications that need refrigeration, if labeled and contained properly, can be stored in the refrigerator.
- Reminder: this is not a licensed kitchen nor catering operation. Food service is being provided by volunteers with food handler training and all precautions will be taken for food safety, but participation in the meal plan is voluntary.





Programming

These activities are available for the whole event, so feel free to check them out when you're not sure of what to do!

- Plushie Scavenger Hunt (weather permitting) - How many can you find in the Hundred Acre Wood & around the Roost? Don't forget to take a picture, and if possible share on your social media w/ a tag for @woodsfolk.#plushiehunt At the end of the weekend, participants will be eligible to "adopt" one! (randomly drawn during closing ceremonies, you can also opt out)
- The Roost: Art supplies will be available at designated tables in the Roost, please use hand sanitizer and put things back as you found them. This is also where our extensive board game collection can be found, along with our Games Master who is happy to help you find and learn a new favorite!
- Campers are free to play any of our available games or use field toys unscheduled, just please clean up after yourselves.
- Plushie Dice Battle - This is a simple game using rock-paper-scissors, dice, and TTRPG elements (how much you roleplay is up to you). Sign up & play as much as you want over the weekend. There will be a prize for the most points and another drawing from everyone that plays

How to play (TLDR edition):

1. Stop by the Roost to sign-up and fill out a character sheet (you will roll for stats) for your plushie (bring your own)
2. Challenge any other participant. Challenges can be made anywhere! (You can turn down challenges.)
3. Borrow dice from the Roost or bring your own
4. Rock-Paper-Scissors to determine abilities, roll for damage
5. Report your battle results to Game Staff (probably Yeener)
6. Have fun! Illustrate your sheet or commission an artist from the market (Hint: for peak fun, act out the battle w/ your plushies!)

Friday Mar 24th, 2023	- Woods Flock Main Events -		All Times CST
<u>Registration/Camp Store:</u> 9am-8:00pm		<u>Roost Lounge:</u> afternoon - midnight	<u>Maker's Market:</u> 2-8:00pm
Meal Plan:			
<u>Breakfast:</u> check-in		<u>Lunch:</u> 12/after check-in~2pm	Dinner: 6:30-8pm
*Unless otherwise noted, all events/panels are in the Roost Lounge or patio area			
>"Outdoors" events may be subject to modification/cancellation for inclement weather<			
Time:	Event:		Category:
9:00 AM	Registration & check-in opens, charity auction donations accepted		Info
12pm-12:30pm	Camp Welcome / Opening Ceremonies		Social / Info
3:30pm-6:00pm	Tails+Trails overview, Evening hike around the Gorge - PawPaw Trail (fast paced but fairly easy) - meet outside Roost @ 3:45 for a ride/convoy leaving at 4		Outdoors
Nightly: (Quiet hrs 10pm-6am)	S'mores @ Fire Pit 8-10pm & Nightly Howl 9:59-10pm		Adults Only Lounge 10pm-midnight
Friday Mar 24th, 2023	- Panels & Activities -		All Times CST
Time:	Event:		Category:
12am-12:30am	Camp Welcome / Opening Ceremonies + Group Photo		Info/Social
12:30pm-1:30pm	Outta Our Shells Icebreaker Game		Game
12:30pm-2pm	Intro to Furry Fandom, fursuiting, and local groups		Panel
1:30pm-3pm	Plushie Dice Battle Intro/ Sign-ups Open		Game
2pm-3:30pm	Throw Throw Burrito Extreme Outdoor Edition		Game/Outdoor
3pm-5pm	Wingspan Demo		Game
4pm-5pm	Basic First Aid & Camping Safety		Panel/Education
5pm-6pm	Firecraft Skills & Demo - Rec Field fire ring		Education
7pm-8pm	Meet the 'possums!		Education
8pm-10pm	Art Jam w/ Mary Mae! (until yall get tired) in the Roost		Art
	Telescope Stargazing (weather permitting)		Education/Outdoors
	Campfire songs & instrumental jam w/Elijah		Outdoor
9pm-10pm	Ultimate Werewolf!		Game



Saturday Mar 25th, 2023	- Woods Flock Main Events -	All Times CST
Registration/Camp Store: 9am-8pm	Roost Lounge: ~7am - midnight*	Maker's Market: 12:30-8pm
Meal Plan:		
Breakfast: 8:30-10am	Lunch: 11:30am-1:30pm	Dinner: 6:30-7:30pm
*Unless otherwise noted, all events/panels are in the Roost Lounge or patio area		
>"Outdoors"/"Hike" events may be subject to modification/cancellation for inclement weather<		
Time:	Event:	Category:
10:30am-11:30pm	Charity Presentation	Panel/Education
11:30 AM	Group/Fursuit Photo	Outdoor
12pm-1pm	Plushie Picnic w/ GoH Madshy (Rec Field - There will be a few blankets, or BYO)	Social/Outdoor
	Fursuit-Optional Games / Spectating	Games/Social
1pm-3pm	SNAKES! Presentation, Q& A, and Handling opportunity w/ TN Tech	Panel/Education
Nightly:	S'mores @ Fire Pit 8-10pm & Nightly Howl 9:59-10pm	*Adults Only Lounge 10pm-midnight
Saturday Mar 25th, 2023	- Panels & Activities -	All Times CST
Time:	Event:	Category:
8:30am-11am	Archery - power line easement	Outdoor
9am-10:30am	Fursuit/figure drawing class	Art
2pm-3:30pm	Intro to Plushie Making w/ Void	Panel/Craft
3pm-4pm	Awesome 'possums	Education
4pm-5pm	Intro to Geocaching	Education
7:30pm-8:30pm	Gaga Ball: Night Edition (no minors/fursuits)	Games/Outdoor
8pm-10pm	Telescope Stargazing (weather permitting) and 'possum glowy time	Social
	Kandi & Nintendo Switch Social w/ Jetta	Games/Crafts
8:30pm-10pm	Campfire songs & Fellowship	Social/Music
9pm-10pm	Ultimate Werewolf!	Game

Sunday Mar 26th, 2023	- Woods Flock Main Events -	All Times CST
Registration/Camp Store: 8am-8pm	Roost Lounge: 7am-midnight*	Maker's Market: 10am-4:00pm
Meal Plan:	Bfast: 7:30-9:30am	Lunch: 10:30am~2pm
		Dinner: 7:30-8:30pm
*Unless otherwise noted, all events/panels are in the Roost Lounge or patio area		
>"Outdoors"/"Hike" events may be subject to modification/cancellation for inclement weather<		
Time:	Event:	Category:
11pm-3pm	Slow paced Fall Creek Falls hike from Nature Center w/ photo ops & picnic ~2.5mi RT; section to base of falls is strenuous (optional) - meet in front of Roost for carpool/convoy @10:45am	Hike/Outdoor
3pm-4pm	Tie-Dye Workshop	Crafts/Social
4:30-5pm	Final Group Photo	
5pm-6pm	Plushie Tea Party / Charity Bake Sale + Photo Shoot	Social
6:30 PM	Closing Ceremonies	Outdoors
Nightly:	S'mores @ Fire Pit 8-10pm & Nightly Howl 9:59-10pm	*Adults Only Lounge 10pm-midnight
Saturday Mar 26th, 2023	- Panels & Activities -	All Times CST
Time:	Event:	Category:
9am-11:30am	Archery - Power Line Easement	Outdoor
9:30am-10:30am	Intro to Photography	Education/Art
1pm-2pm	possum time (again)	Education
1:30pm-3pm	Kandi/ friendship bracelets w/ Mae	Craft/Social
3:30pm-4:30pm	Plant Parent Meet & Swap	Social
8pm-10pm	Lowkey Dead Dog Dance w/ Lunik	Social
	Telescope Stargazing (weather permitting)	Outdoor
	Farewell to 'possums + Campfire Music & Fellowship	Social



About the Charity

Exotic Pet Wonderland is Tennessee's first and only 501(c)(3) nonprofit Sanctuary and educational facility that focuses on captive born wildlife and difficult exotic animals.

Almost all of their animals were once pets, who then ended up there due to the owner being unprepared for how difficult they would be to care for long-term. Because of that, once at the sanctuary they are treated somewhat like a companion animal, instead of a wild animal, in order to reduce their stress and give them the best life possible.

EPW does not take in animals who can survive in the wild, and only focuses on animals who need forever placement. They help educate on the proper care for exotics as well, and will soon be able to have hands-on volunteers. They currently care for a bobcat, a coyote, eight raccoons, and twenty three foxes of varying species. Last, but not least, EPW advocates respecting wildlife and nature. Visit their Website for more info & links!





Thanks Our Supporters!



**Exotic Pet
Wonderland**



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 **@KYFurs**

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