

NORDIC FUZZ CON





INTRODUCTION

Hi everyone,

Thank you so much for choosing to visit NordicFuzzCon 2017!

Time flies and we already find ourselves celebrating our fifth anniversary. We have grown from being a small blip on the furry radar with 173 attendees in 2013, to a big social gathering with over 800 people from 30 countries attending. We have outgrown two hotels, and had fun introducing innovations such as blipping, achievement hunting, and our own labelled beer. We have had a lot of laughs together doing conga lines, full-moon howls, and Harlem Shaking on the bar disk.

Through the years, there were some close calls; from the fursuit badge printer giving up the ghost right before the convention, to a visit from the fire brigade. In the end we have endured and pulled through together, every time. Since you are reading this, it seems we managed to pull through in the nick of time again this year (as the comic beside shows)!

This year brings an even bigger crop of inventions than usual, such as the Dying Dog Dinner, Gotta Catch 'Em All fursuit style, a haunted house, a maid café, a photo competition, and sticker boards, just to name a few. In order to keep track of all of this, why not grab a copy of What the Fuzz?!, the convention's own newspaper? It has all the insights on what's hot right now at the convention.

Aside from our regular events, we also have some special surprises planned outside of the normal schedule. These are not listed anywhere, but keep an eye out in the lobby for anything out of the ordinary!

Above all else, we in the chaircat's office – together with the awesome STEW (Staff and crEW) – have been working hard to try to get the best convention atmosphere for you: a fun and welcoming place to meet friends, a space to create inspiring art, a haven to be yourself (whether in a fursuit or not), and an opportunity to have the time of your life. We hope NordicFuzzCon 2017 will live up to your expectations.

Yours,

Trax (Chaircat) and
Gaikotsu (Chaircat's trusty assistant)



QUEST OF HONOUR

JD PUPPY

Traveling from the wind-swept streets of Chicago, this New York-bred pooch has crossed the Atlantic to add his extra sparkling personality and charismatic fursuits to our celebration of all things Japanese.

For 2017, we are delighted to welcome to our fold the fabulous talents of JD Puppy!

If you think you are light on your paws, this clever dog will give you a run for your money! For a span of 10 years he has competed in many Latin and Ballroom dance competitions. His great love of entertainment fuels his competitive spirit – if there is one thing he loves more than a nice dog biscuit, it is giving the public a spectacle.

His commitment to his art began when he started treading the boards of the basketball court. He entered the fandom via being a mascot for his basketball team, and furry friends introduced him into the community. Who knew that wearing a big fuzzy suit could open a well of thespian delight? He caught the performing bug, and was hooked.

Although he participated in many dance contests over the decade that his career has lasted, he debuted his fancy footwork to the furry community at Anthrocon in 2008, three years after attending Anthrocon for the first time. Since then, he has attended many more conventions; even straddling the Atlantic to attend Eurofurence and Confuzzled. This year, incidentally, will mark his first ever attendance to NordicFuzzCon!

His skills as an entertainer go beyond performance for pleasure. He has utilised his ability as a gamer for an excellent cause, the charity Extra Life. Players participate in a 24-hour live stream of playing games, and watchers cheering them on pledge donations to the charity as a form of encouragement to the player they support. But by no means do his talents end when the footlights go down!

If fancy footwork does not whet your whistle, he has demonstrated talent wielding the electric brush. His galleries of charming artwork on FurAffinity, InkBunny and SoFurry will be sure to leave his visitors with a beaming smile. You can find him on these platforms as “**JD Puppy**”.

While he may not have aspirations for the runway, he is well-practiced with a needle. He created many of his fursuits with his own two paws – and if you are lucky, you might even bump into two of his fursonas, **JD** or **JD Puppy** and **Buddy**, walking around the convention!

Buddy the popufur-shirt wearing husky is most certainly cute, although he strikes more than a few people as being highly energetic. He is a bouncy bundle of sunshine that wants to give the world a friendly woof, which you will realise once you hear his uptempo signature catchphrases of “Yaaaaay” and “Hiiiiii”. (You will know what we are talking about when you hear it) When the band starts playing, the professional performer in him bursts through and he truly lives for his art. If you see him at the convention, be sure give a hug to everybody’s Buddy!

Brown-furred **JD Puppy** is warm, friendly and always up for a good chat. Something of a live wire, this hyper-active dog will leave you in no doubt as to how he earned the nickname “Caffeine Puppy”. On the dancefloor, he loosens up like there is no tomorrow and could dance until dawn! His natural vigour erupts in a spring of creative clout that tells the world this hound is certainly able to be top dog in our hearts.

We hope that you will enjoy every second of JD as much as he enjoys giving you a show. Whether you are coming for the full week, or even just for a day, you can be sure that NordicFuzzCon 2017 is sure to be extra-energetic with this friendly pooch in attendance!



NORTHERN LIGHT

Starting this year, next to our Guest of honor, we will also be shining a spotlight on a very talented, more local Furry. We are proud to announce that our first ever Northern Light guest will be none other than the artist Spocha from Stockholm.

Being very excited to return to Nordicfuzzcon, Spocha has set aside some time from her busy freelance work to paint hordes of furry art for the convention, something she hasn't had much time for in years due to her work. Going back to her roots, Spocha will gladly show us the art of watercolour paintings during her panels.

Spocha came in contact with the furry fandom at the age of 13, thanks to an artist with a gorgeous wolf avatar in a chatroom. Since she had always enjoyed drawing cartoon animals, she was thrilled to find out there was a complete community around this. She soon came across Belfry web-comics and Yerf. The Yerf site in particular had an enormous impact on both her art and her life.

Artists (and in particular, her idols) like Sinyx and Kellyfur, inspired Spocha to work with coloured pencils and watercolours, which are still her choice of media to this day.

Spocha loves sushi, coffee, the colour indigo blue, and her favourite animal is the Pallas cat (if you happen to have an indigo blue Pallas cat fursuit, please come bring her sushi). She also loves the Japanese TV-drama "Blue Blazes" and she is even going to Japan this spring.

Don't be afraid to come and say hi to her at one of her panels or in the Dealers' Den, because senpai will notice you.



CHARITY

The NordicFuzzCon 2017 Charity: Fågelcentralen - Rehabilitation and Release



NordicFuzzCon is proud to present our charity for 2017: Fågelcentralen (The Bird Center).

This little operation is located on the west coast of Sweden and specialises in taking care of many different species of wild birds in need.

Birds that are found hurt or otherwise in need are brought to the care center by volunteers, so veterinarians, ornithologists and animal caretakers can diagnose and treat the animals until their final end goal can be reached – to save as many birds as possible and release them back into nature.

They do this using mainly the help of private donations and profits from the sales of their annual ornithological calendar. Every day, they keep doing a fantastic job with the little funds they have.



The center has an enormous impact on the nature of Sweden – it took in 1600 birds in 2016 alone! But it is a struggle for the passionate volunteers. Many of the cages and habitats for the birds are either too small or are beginning to fall apart due to the lack of funds to finance repairs and expansions.

Very recently, tragedy struck the center. In January 2017, the charity suffered a break-in resulting in a loss of medical supplies used to care for birds requiring emergency care, and naturally this affected the care they could offer the birds. Despite all the time and effort the volunteers have put into the center, they now find themselves struggling even more to help the birds. This is why they need our help.

How can you help?

- Buy lottery tickets in the Dealers' Den
- Donate an item or commission to the charity lottery
- Submit an item in the Art Show and set the charity percentage to 100
- Bid on art with 100% for charity in the Art Show
- Donate to the fursuiters collecting money for the charity
- You can also visit their homepage and donate there



You can read more about Fågelcentralen on their website:

www.fagelcentralen.se

(Site available in Swedish only).

NORDIC FUZZ CON

CHARITY
CONCERT!

SATURDAY, 11th OF MARCH
TIME : 18:30 - 20:30

SUPERSPONSORS

Alanor-Whitefox	CubO'Coffee	Forax Silver	Kimura	PanKat	Sigge
AlexiSyndicatez	DanzZ	Furfinn	Kirrow	Patch	Sinreol
Alfadog	DarkFox	furgy	Kovu Manuk	pup-star	Sjovn
Allan Shade	Darwen	Furvan	Leophan	Q-dk	Solus
alt	DASPRiD	Fusionbolt	Liam	Radar	Spottacus
Ambrose	Dave	Gaymer Prime	Linny	Radjin	Tahoma Menta
AnteroLynx	Dawnshepherd	Growl	Loke	Raedwulf	Tamari
aphinion	Dawny	Gurtznak	Lynard	Rahir	Timmy Fox
AraqueKimahri	Delu	HAM	Lyrra	Rakurim	Tinka
Atkelar	DivineVlxe	henrik hellström	Malloy	Rattie	Tuxedokitty
Atmik	Draky	Hover-Lover	Mikey	Rave	ware
Azarion	Emphy	Ivan	Mitcharu	ReedyCreek	Vit
Bert	Eridian	JoelFox	MooglyGuy	Relay Raccoon	Wolfkendo
Betsy Drake	Ethan Staghorn	Joon	Motaro	Renabastet	Wolftale
Blackred Paws	Evi SnowMew	JPB	mumma	Rexam	Wux
BlueBerry	ExileFox	Junkvist	Nalf	Ringo	WVolsong
bluedis	Farad	Kai Teh Fox	nall	Ripster	Xan
Bäckis	Feligris	Kalaallit Amaroq	Nanonium	Roulin	Xzeria
Callisto	Feliksas	Kamuniak	Nero	SamiFur	Yellow
Chappi	Fendrax	Kay	Nex	Sazi	Yookey
Charis	Fenris	Kayjay	Nightdancer	SeanC	Yotie Coyote
Chezana	Ferox	Kazookie	Nordre	Sekki	Zeldoran
Count Firnen	FFeFox	Keeba	Nostradamus	shado.0w	Zid
Olavsson	FinlandDragon	Kenzal	Okami	Shadow Panther	Zingo
Crillex	Flamian	Kerubia	Otorium	Shaka Snow	

SPONSORS

Air	Curry	Happy	Lumo	Rax	TheGreatEagle
Amaroq The Dragon	CypeFox	Hassel	Luxio Crimson	Remus	Tillikum
AmurUssuri	Dalyon	Hozzie	Maario	RepoFox	Tilondrion
Andi Raccoon	Daszh	ikuokemo	mangafreak124@	ReX	Trax
Andy the Squirrel	Deetwenty	IngvarJackal	gmail.com	Rico Hand	Tronchy
Aoroo	Delph	Izumi	Maverick	Runoratsu	Ururun
Arco	Demian	jackstone	May	Ryotsuke	UsagiKun
Athaudia	Dragony	Jacky Foxbutt	Mickel	Sapphire	Wali
Azreth	Dratze	Jade Firefly	Mooie	scorcherpup	Validuz
bagheera	Dunny	Jaryic	Moony	ScrapTheFox	warius
Bardolph	Ebbie	jax	Nano	Shadox	Wickfur
BerkWolf	Ekorren	jill0r	Nanuk Anori	Shian	Wiesel
BinaryPaws	eskimodog	Juusto	Nighthoof	Shifty	Vilvi
BreadWolf	Estragon	Kaarlo	Nimalen	Silver	vinde
Capeh	F00F	Kacec	Nitra	Snap Raccoon	Wolfspawn
Cara	Faelan	Kai Tee	NooK	Snowspott	Wolffy Luna
Catti	ferret	Kal	Norwag	Snowyzi	Vovin
Caylen	Flao	Kanrei	Noweti	Space Northpaw	Wrulf
CFC	Flopp	Kneezele	Oddity	Sparkey	Xadron
Ch'enram	Fondy	Krestwolf	Okami Kami Sama	Stanleo	xles
Cheetah	Fredrix	Kyeema	Olly	Supi	xor
CheetahPaw	Fuzzy	Laimika	o'wolf	SwanBear	Yamavu
Chudlight	Fuzzy Phox	LeoNerd	Pakyto	SwedeBrony	Zelus Celsitudo
Churchill	Fwewyu	LeviDragon	Phasor	Swico Tary	Zeno
Clanga	Gaikotsu	Lightning	Pilosus	Tail	Zotta
CookieDough	Gherni	littlecheetah	Qetesh	TeaRex	Zuki
Copper	GringoDingo	LongGoneDaddyBear	Ragabash	Terppa	
Creideiki	Hanabi Inu	LumenFox	Ragear	TheEvilFox	

ACHIEVEMENTS

**SOMES4Y the Blip system is faster, better, and at least 12% cooler!
It's Megaburippu 2000!**

Around the hotel, at strategic locations you will find various Blips, the black boxes that you blip with your con badge for achievements and events. This year they will be located outside the various convention halls, easily accessible.

The BlipMasters are located on the second floor at the Ikebukuro Station outside the Drawing Corner. They will help you register codes or the achievements that you need to show to them, answer questions about the achievements. The BlipMasters this year are Mickel and Tora Lily, you will recognize whoever of them is on duty by the golden BlipMaster hat.

The BlipMasters will be available Thursday evening as well as Friday and Saturday, 14-17, 19-22. If they are not exactly there, you can carefully and discreetly check the Drawing Corner, but don't disturb the artists, please, or come back in a little while. Note: After the closing time on Saturday, no more achievements can be handed in, so try not to be late with this!

You can check your achievements status on the NordicFuzzCon website as well as in the app. New for this year is that you can also put in achievement codes directly in the app. Leaderboards and statistics for everyone are also available on big screens in the lobby.

All the public achievements are listed on the website, in the app and in your pocket schedule. These are most of the achievements, but not all of them, so keep your eyes and ears open for things that might be a hidden achievement!

Ticket Events

The Blips are also used for dinners, Eat Sweden, the Ice Cream Buffet and the Skansen trip. The tickets you have bought for these events are already loaded on your con badge. Just go to the event you have a ticket for and blip the badge against the Blip when asked to.

If you want to check your tickets, you can do so on the NordicFuzzCon website or in the app. There you will see what tickets you have and what you've already used.

If you want to buy additional tickets, you will be able to do so at the hotel reception in the lobby. Have your con badge ready. If you want to transfer tickets (for example, give a dinner to a friend), you also do this at the hotel reception. Note that some kinds of tickets might not be available for purchase due to limited quantities.

If you got all the way here, you might just want to

BL1PD4T

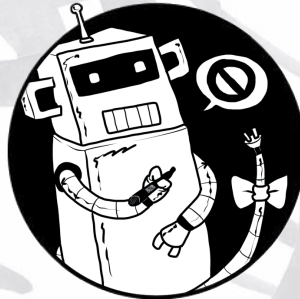


CONVENTION RULES

Before you run off and have fun at the convention, we ask that you familiarize yourself with the following rules.



Show that you have a valid registration, have your conbadge visible at all times!



Please respect other attendees and their privacy. Stop means stop!



Everything shown in public areas has to fit a general audience.



Smoking is not permitted anywhere inside the building (including e-cigarettes).



Remember to drink responsibly!



The consumption of food or drinks purchased from outside of the hotel is only permitted in your private hotel room.



All weapons, replicas, tools, toys and mock fights must be approved by the Chief of Security.



You agree that videos and pictures taken of you in public can be used in non-profit publications without release or compensation.



Photographing in the Dealers' Den is prohibited. Cameras are not permitted in the Art Show.



No fursuiting in the pool area.



Don't touch the fishy!

This is a short version of the Rules of Conduct you agreed to during the registration process. Please be aware that this overview does not cover all rules and you can find the full rules of conduct on our webpage:
<https://nordicfuzzcon.org/About/Policies>



NFC MEDIC AND SECURITY TEAMS

The Medicurity of NFC is a hard-working team of friendly furs. Our main goal is to make sure that everything at the convention runs smoothly so everyone can have the best time of their lives. Are there samurai brawling in the lobby? Did your friend get a katana wound? Contact us and we'll help you out!

How to find us?

Look for blue armbands!

How to contact us?

Medicurity hotline number (in case of emergencies):
+46(0)727087964 (no text messages)

Telegram account: @NFC_Medic_and_Security

We, including the Medicurity mascot Bröööl Brølson, are here for you around the clock!



FURSUIT LOUNGE

At NordicFuzzCon, there are several ways to see fursuiters in action as well as dedicated events for fursuiters!

Our most important installation is the Fursuit Lounge located in the back of the convention area. This is a fursuiter only area and where you'll find our drying setup along with most of our fans. Refreshments and simple drinks will also be provided to ensure everybody is hydrated and not running low on sugar or salts. New this year is a private changing area for shy furs.

For this year, we also have auxiliary lounges which are situated outside the ballroom and upper lobby. They work as a mini lounge with some refreshments and fans for fursuiters. Unlike the main lounge, this area is open for those with and without fursuits. Here you can have quick rest without being separated from your friends.

There are also several fursuit related events you can either watch or attend.

The main event is our fursuit parade. With our new and more spacious location, it is now weather proofed. Short of a local tsunami or earthquake, the parade will go on. It will run inside the building, it may include a short outside walk and outside group photo if weather permits.

We also have a fursuit zoo that runs after the parade which is open to everyone. Fursuiters can blow off excess energy with various toys and games on location.

Then there is our fursuit game show, where you can watch fursuiters tackle "not so everyday" challenges. If you're a fursuiter and want to give it a go, then stop by 15 minutes early to sign up as a competitor. We might also request audience participation during the show. You have been warned!

Lastly, don't forget our fursuit photoshoot. Head on over for a lasting memory of your fursuiting adventure, be it by yourself or with friends. Bring your own props or use some of our own to get some memorable pictures and, most importantly, bring a smile. :)

All pictures taken will be made available online after the convention. Once published, they will be announced through the official NordicFuzzCon forum, and our Telegram, Twitter, and Facebook accounts.

The lounge is open all day and night during the convention, from late Thursday afternoon until the end of the Dead Dog party. Please try not to leave items in the lounge after the Dead Dog party. Any items left in the Fursuit Lounge will be moved to ConOps.

Fursuit Parade time:

Friday, 12:30 - 13:30

**Group photo approximately 13:00,
location TBA**

Fursuit malfunction?

No problem!
The Fursuit Lounge has
a repair station set up
for quick fursuit fixes.

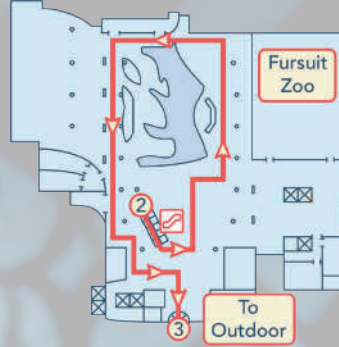
Gotta catch 'em all fursuit game

This year you can join the most dangerous game of all: fursuit hunting. Join a team (yellow, blue, or red), spot fursuiters with special numbers on their fursuit badges, write the numbers into a super secret website, and score points for yourself and your team! You can follow the statistics live online.

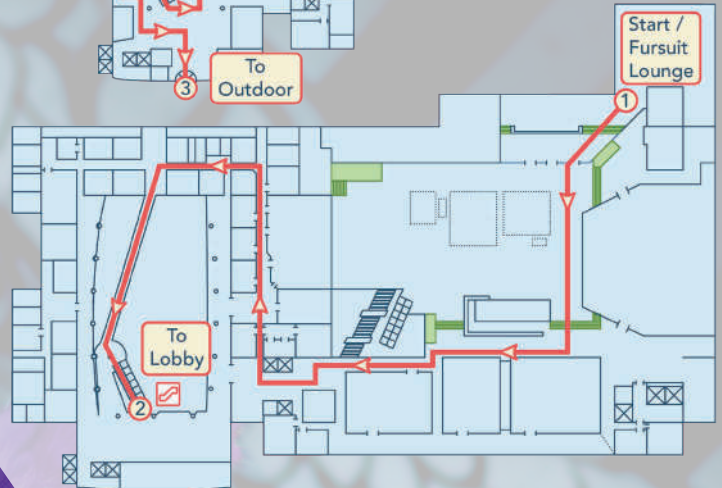
More information on how to play will be available at the convention.

FURSUIT PARADE

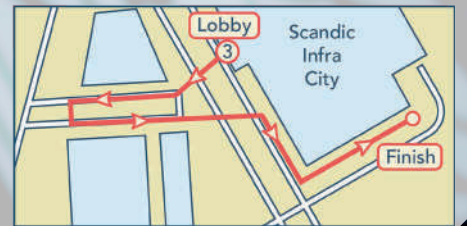
Lobby



Second Floor



Outdoor Route



THE RONIN IN HER BLOODSTREAM

Professor Himura held on for dear life as the car started to drift, entering a sharp curve on the ring road around Tokyo, splashing the early morning's autumn rain in every direction. Intellectually, he knew that the car's guidance system would immediately compensate for the drifting, and that they were never in any real danger of hitting the side of the road or other vehicles. However, he had been born long before such things were commonplace, when people still had to rely on primitive devices like airbags and naive trust in the fellow drivers they shared the road with in order to make it from point A to B alive, and he could feel the greying, striped fur on his tiger body rising in fear. His driver, a young husky, seemed nonplussed by the car's sudden change in trajectory, as did the car's fellow passenger, a tall, middle-aged female horse. She had hastily handed Himura a business card explaining that she was Dr. Komako from the University Hospital, as she had half insisted, half forced Himura to leave his office at the Linguistics Faculty at Todai and accompany her, only mentioning that it was extremely urgent and that a life was at stake. At present, she was looking over an interactive patient chart on her tablet.

"Good, she's stable for now. We're almost at the uplink station.", said Dr. Komako, adjusting her glasses.

"Sorry, who is stable? And what is this uplink station?"

She angled her tablet slightly to show Himura. It was an analytical chart full of statistics which he could not make heads or tails of, so his eyes fixated on the heart rate monitor in the middle which emitted weakened, but consistent, beeps. His eyes drifted up to the left corner of the tablet where some puzzling text was displayed:

* Patient name: Honda Noriko

* Age: 13

* Admitted to: Kobe University Hospital

* Diagnosis: Terminal leukemia

* Notes: Does not respond to chemotherapy or radiation therapy, high chance of metastasis

* Expected continued lifespan: 5-6 weeks (if no Ronin applied) / 87 years (if Ronin applied successfully)

"I'll be brief", Dr. Komako started. "Basically, just a decade ago, we would have been unable to help our patient, young Noriko here. Even if, by some miracle, we would manage to kill off the cancer with conventional means, or if it would happen to go into remission, the chances of a return are extremely high. The poor girl's genome just happens to be... well, 'brittle', in layman's terms, in just the right places for tumors to start forming again. So in cases like hers, we inject nanomachines. The onboard AI is configured with a copy of her healthy genome, and continuously kills off any cells which deviate from the norm. In an ideal scenario, this works without issues. The nanomachines work as intended, break down gradually and are replenished by injection at a brief hospital visit every fifteen years or so. The current situation, however, is an unforeseen and more problematic scenario, which is why Kobe phoned me and asked me to request your assistance. Forty-six minutes ago, Noriko and five of her fellow patients at the hospital were injected with their first batch of nanomachines. However, due to an oversight, this batch had been loaded with a staging version of the software, one which was not considered stable. The main issue is that its cancer detection mechanism is much too eager, and runs the risk of attacking healthy tissue. The only way to shut off these nanomachines is to inject the patient with... let's call them 'antibodies', or 'antinanos' or something like that. The antis attach to a port on the original nanos and deliver a powerful, but very local, electric shock, shutting down the nano without harming the patient. Due to an unfortunate coincidence, there was a supply shortage in Kobe and there were only enough antibodies for five patients. A new batch is being flown out by helicopter from Todai as we speak. Noriko went into shock and has been sedated. The medical team on the helicopter need another thirty minutes to reach her. I have been informed that she has twenty-two minutes at most to live. Her parents are already in talks with lawyers to formulate a lawsuit against the hospital. We are hoping to reduce the claimed amount by a few powers of ten by keeping Noriko alive, which is where you come in."

"How can I possibly be of use?", replied Professor Himura. "All of this is far outside my field. I'm a linguist; natural science is at best a vague memory from high school to me."

"It has to do with the way the nanos perceive the world," she replied. "The onboard AI is a kind of shared consciousness, with a personality of its own."

The data scientists from the manufacturing company obtained the best success metrics with the kind of AI which thinks it is doing something completely different than traversing someone's bloodstream, eradicating cancer. Noriko's AI has the 'Ronin' persona, hence it believes itself to be a masterless samurai in feudal Japan, bravely defending a small village from 'Oni', goblin-like creatures of folklore. Of course, each 'Oni' it slays is actually a cancer cell. We have been trying to talk to it, calm it down, explain the world outside to it, but it won't listen. You see, the programmer was a bit of a language buff, and thought it appropriate to make the Ronin speak only Late Middle Japanese, in an Edo dialect. Sadly, we have been unable to get a hold of him. He left the country two years ago to work for that South African car-sharing startup. You are the only one who can help us, professor. And here we are." The car exited the highway onto a country road, and ground to a halt outside a small, nondescript building at the end of a cul-de-sac, surrounded by woods.

Himura wasn't surprised that the VR gear used electrodes. Spinal implants had fallen out of fashion a few years prior due to a high infection rate, and Himura had never bothered to get the surgery anyway, having lost interest in VR at the end of the purely optical era, back when people had worn those ridiculous helmets. Dr. Komako carefully smeared contact gel on the electrodes before attaching them to Himura's head, as he was seated in a chair in front of a dashboard with too many switches and lights to count. "We will be loading information about our world into the consciousness of the AI directly. It will perceive this as something like visions in its mind. What we need you to do is to put the images into context. Talk to it. We will give you a custom avatar to make you look like just another samurai. Maybe invite it for tea? We will be able to talk to you from here via the microphone on the dashboard, without it noticing."

Dr. Komako wiped away excess contact gel from her hooves with a handkerchief. "Alright. We are running out of time", she said. "Are you ready?" Before Himura could answer, his body jerked backward in a spasm, and he was standing fully clad in a samurai hakama in the middle of a 16th century village, the streets completely empty. "Nod if you can hear me", said Dr. Komako from nowhere in particular. Himura gave a slight nod. "Good. He should be around here somewhere, patrolling his village."

A voice came from behind Himura, speaking in old Japanese. "Please, stranger. You must make haste indoors. It is not safe here." Turning around, Himura saw a weasel dressed in a hakama similar to his own, grip-

ping a drawn katana tightly. "This village is plagued by Oni, stranger, and the villagers have all taken refuge indoors. I suggest you do the same."

"Alright, talk to it. Invite it to sit down somehow", said Dr. Komako.

"My name is Himura, Ronin, and I am well aware of your brave efforts to keep these villagers safe. However, I have received information which makes me fear that you have been deceived. If you would be so kind as to join me for tea, you have my word that no Oni will attack in the meantime."

A small table with a traditional teapot and cups suddenly appeared between Himura and the Ronin. The Ronin didn't seem to see anything strange about this. A weakness in the programming, Himura supposed. The Ronin carefully looked in all directions before sheathing his sword and taking a seat at the table. "I will accept your invitation, honored Himura, as matters do seem to have calmed down somehow." Himura sat down and poured tea for his guest and himself, in accordance with the tea ceremony of the Ronin's era.

Dr. Komako spoke once more: "We are going to begin the flood of information the moment he takes a sip from the cup. Make sure he is prepared."

"Dear Ronin", Himura began, "the tea prepared before you has special properties, and will reveal everything. I humbly ask that you trust me on this matter as you sample it."

"I shall gladly sample the tea on your recommendation, dear Himura, as you have prepared it so carefully." The Ronin brought the earthenware cup to his lips, and took a first sip.

"Information transfer commencing now", said Dr. Komako's disembodied voice.

The Ronin suddenly gripped his forehead in pain. "What have you done to me, Himura? What are these images? I feel... I feel blood. Why do I feel blood? Why...."

"I have been sent from another world, Ronin. The real world. This world is but a dream. Your dream.", answered Himura.

"Why do I know what a chromosome is? Why do I know how they... how they are packed in the nucleus?", stammered the Ronin, a look of absolute terror on his face.

"Listen to me, Ronin. You are but a spirit, a spirit invoked to save the life of a child. You live in her blood, keeping it clean. This world is but a dream, a convenient lie to put you at rest.", Himura continued.

"Who put me here, then? Who put me in this dream? This dream of neverending strife? Of daily attacks and a village living in fear?" the Ronin continued. "And why do I detect a spike of sedative concentration in the bloodstream? How do I even know what a sedative is?"

"Keep it calm, Himura," cautioned Dr. Kamako. "It is half-aware of the outside world at present. Keep it from panicking. You only need to stall it for a little longer."

"The brightest of natural philosophers of my world put you in this dream, to shield you from reality and keep you focused on your task", Himura explained. "I am but a messenger for them."

"No", said the Ronin, a single teardrop running down his cheek. "No, it is too much to bear. For so many years I have guarded this village. Why can I monitor her bone marrow? I... I taught my son to walk, on the hills right over there. I lost him and his mother to the Oni. The blood-brain barrier looks intact. I lost so many... so many friends, over the years. It can't be."

"That should be correct. He is experiencing time much more rapidly than we do, and his world starts over from the beginning every three hours. It keeps him from starting to question things before it all resets", explained Dr. Komako.

"In my world", Himura explained, "less than an hour has passed. This child's life depends on you ceasing your defense. You have been deceived by evil forces, and not all of the creatures you perceive as Oni are actually evil in nature. Please, you must put your sword down."

"This world, Himura, is all I have. This endless battle. If what you say is true, then your natural philosophers have condemned me eternally by putting me here. Lung capacity receding... This is all I have. You had no right to send me here! You have no right to ask me to stop defending these villagers. I owe you nothing!", the Ronin cried.

Himura noticed some shadowy figures assembling further down the street, and thought he could make out horns and fangs on some of them. "I sense that they are back", said the Ronin. "Excessive gall production in the liver. I must go now, to attend my task."

"Please, Ronin! A child's life is at stake!" The Ronin hesitated for a moment, before charging at the shadowy figures with his sword drawn. Himura drew breath to shout after him, but the world suddenly flared into a surging, electrical whiteness.

Himura found himself lying on the floor, in the tipped-over-backwards chair, with a searing pain in his neck. Dr. Komako was kneeling next to him. "You fell over from the shock when you were suddenly sent back", she explained before raising her tablet to his face. "You did it." The tablet displayed the medical chart once more, showing a steady, normal heartbeat. A small window in the upper right corner showed a camera feed of a smiling rat surgeon, holding an empty syringe in one paw and doing a thumbs up with the other. As the surgeon stepped aside, Himura caught a glimpse of a little raccoon girl waking up and rubbing her eyes in a hospital bed before the feed cut out. "Now", Dr. Komako continued, "I don't know about you, but I feel that we have earned ourselves some victory beers." Himura nodded as she helped him up. "Yeah, that sounds like a good idea."

By JoelFox







CHEETAH PAWS

江戸下町



1. Lobby
2. Bowling Deer Park
3. Tanuki Burrow
4. Tanuki Headless Lounge
5. Dressing Room
6. Fox Village
7. Hachiko Headless Zone
8. Hachiko Square
9. Miscellaneous Room
10. Ikebukuro Station
11. Boardgames Station
12. Random Room
13. Extra Room
14. Panel Room
15. Drawing Corner
16. Haunted House

エーロシ
 ザカライア
 アリク

ノルデイツクファズコン



SCHEDULE TABLE

THURSDAY

	9:00	10:00	11:00	12:00	13:00	14:00	15:00	16:00
Kabuki							Opening Ceremony	First Furry Con?
Main Stage								
Lecture Hall								
Panel Room								
Shokudō				International Snack Exchange				
Restaurant								

FRIDAY

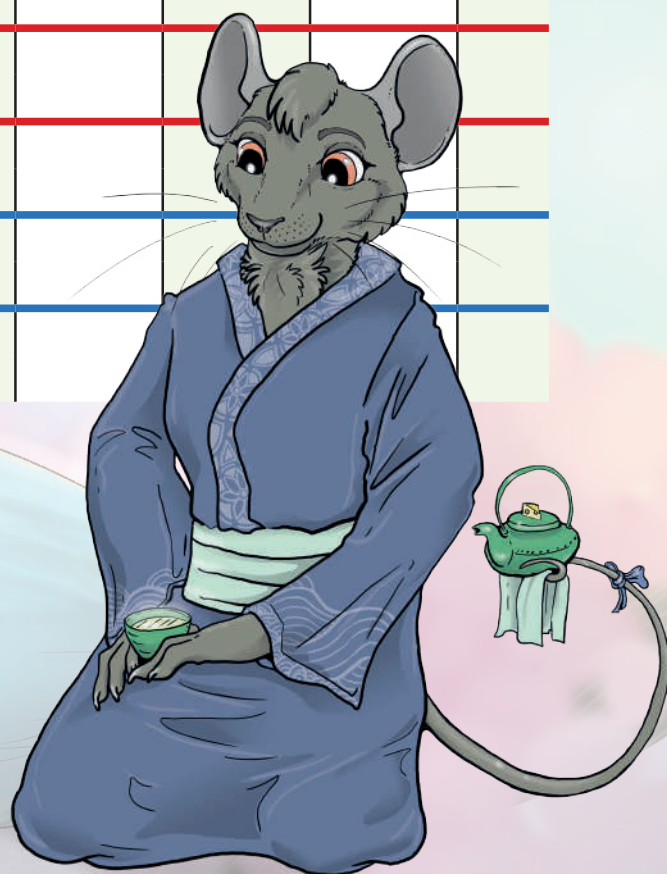
	9:00	10:00	11:00	12:00	13:00	14:00	15:00	16:00
Tamaheya			Watercolour for Furry Artists, pt 1		Fursuit Parade & Photo	Fursuit Zoo		Furry Music Café
Ballroom								
Lecture Hall								
Panel Room								
Garden							Maid Café	
Lobby								
Shokudō						Eat Sweden		
Restaurant								
Art Gallery	Submission & Setup	Art Show (Super Sponsors)	Art Show					
Art Show Room								
Ichiba	Setup*	Dealers' Den (Super Sponsors)	Dealers' Den					
Dealers' Den								
Puri-kura						Fursuit Photoshoot		
Photoshoot								
Hachiko								
Hachiko Square								

* Dealers' Den Setup opens at 8:00

Main
 Guests
 Fursuiting
 Art
 Food
 Charity
 Dance
 Themed
 Perform

17:00	18:00	19:00	20:00	21:00	22:00	23:00	24:00	1:00	2:00
	Meet Our Guests	Signup	Fursuit Charades		Fureoke				
Meet The Charity									
	Dinner								

17:00	18:00	19:00	20:00	21:00	22:00	23:00	24:00	1:00	2:00+
	Strut Your Stuff			Disco					
Tea Ceremony		Calligraphy Workshop							
	Dinner								
				Icons of Japan - Kimono					
				Comedy Hour with JD Puppy					



SCHEDULE TABLE

SÅTURDAG

	9:00	10:00	11:00	12:00	13:00	14:00	15:00	16:00
Tamaheya			Martial Arts Performance		Fursuited Game Show			
Ballroom								
Ghosts						Haunted House		
Haunted House								
Garden					Maid Café			
Lobby								
Shokudō					Ice Cream Buffet			
Restaurant								
Art Gallery		Art Show						
Art Show Room								
Ichiba		Dealers' Den						
Dealers' Den								
Puri-kura							Fursuit Photoshoot	
Photoshoot								
Kabuki								
Main Stage								

SUNDAG

	9:00	10:00	11:00	12:00	13:00	14:00	15:00	16:00
Tamaheya				Lottery Draw		Closing Ceremony	Feedback Session	
Ballroom								
Shokudō								
Restaurant								

■ Main
 ■ Guests
 ■ Fursuited
 ■ Art
 ■ Food
 ■ Charity
 ■ Dance
 ■ Themed
 ■ Perform

HEY
STHLM
WWW.HEYSTHLM.SE

HEY STHLM, the only real arcade hall off the Nordic countries!

Located within RoQ on Gyldeňgatan near Odenplan, we offer Japanese arcade games that you will not find anywhere else outside of Japan! Featuring titles such as Pop'n Music, Future TomTom, Initial D 4, Taiko no Tatsujin, Beatmania IIDX, Dance Dance Revolution and Time Crisis 3!

Feeling hungry or thirsty between the games? RoQ has a fully stocked bar with skilled personnel who can both serve a wide variety of beers and mix drinks, so don't forget that NFC attendees get 20% off on food orders as well as two play credits (show redeem code to the bar staff)!

17:00	18:00	19:00	20:00	21:00	22:00	23:00	24:00	1:00	2:00+
Furries Got Talent		Watercolour for furry artists, pt 2		Disco					
	Dinner								
	Art Handout & Artist Payout								
shoot									
		Charity Concert		Art Auction					

17:00	18:00	19:00	20:00	21:00	22:00	23:00	24:00	1:00	2:00+
		Dead Dog Party							
Dying Dog Dinner									

mance



Megaplex

Mega Quest: The Wrath of Con

Orlando, FL
August 4th - 6th 2017

Guests of Honor
Kodi & Rick Griffin

Get More Info at
Megaplexcon.org




SCHEDULE

Main

Closing Ceremony

Sunday, 13:30 - 14:30

Location: Ballroom

Leader: Akiibaa

Samurai or super kawaii? That was the big question! Join us now to find out who was the most kawaii and the most samurai this year! And who knows, there might be a new adventure closer than you might think....

Feedback Session

Sunday, 14:30 - 15:30

Location: Ballroom

Leader: Ethan Staghorn

Now that NFC has officially ended, we want to hear what you think! How did we do? Got any thoughts or suggestions for future years? Your input is a great help. Take this opportunity to meow, bark, hiss, and purr about the con, face-to-face with the organisers and fellow attendees.

Opening Ceremony

Thursday, 14:30 - 15:30

Location: Main Stage

Leader: Akiibaa

We will give you a show with samurai sharp answers to kawaii appearances! Join us for a laugh and a clap in our quest to open this con in a most memorable way! Doumo arigatou!

Group Photo

Time and location to be announced

Leader: Atkelar

The time we all crowd together for the chance to show that we were there!

So This is Your First Furry Con?

Thursday, 15:30 - 16:30

Location: Main Stage

Leader: Ethan Staghorn

Convention? Confused and confounded? Let furry veteran Ethan Staghorn advise you on how to make the most of your first convention, and have some fun while you're at it! This event is highly recommended if you haven't been to a furry con before. Attending this panel is a also great way to meet and get to know fellow first-timers!

Food

Dinner

Daily, 18:00 - 21:00

Location: Restaurant

Dying Dog Dinner

Sunday, 17:00 - 19:00

Location: Ballroom

The Dead Dog Party is traditionally a furry convention's last hurrah, taking place after the convention has officially ended, and giving attendees one final chance to shake their tails and party like there's no tomorrow. But to properly party, you need to warm up by filling up on nutrients. For the first time ever, we are happy to introduce the Dying Dog Dinner – the convention's penultimate hurrah!

Eat Sweden

Friday, 15:00-16:00

Location: Restaurant

Leader: Pinky

Do you like good food? Then this event is for you! Here, you will be taken on a culinary journey through some typical Swedish cuisine with Pinky serving as your host. Beautiful photos, funny anecdotes and interesting facts are all abundant in this presentation. And of course, then there is the actual food which you will be sampling. This year, we are adding a twist in accordance with the theme – you will now also get the chance to try out some very interesting and delicious Japanese flavours!

Ice Cream Buffet

Saturday, 14:00-15:00

Location: Restaurant



International Snack Exchange

Thursday, 12:00-14:00

Location: Restaurant

Leader: Ekorren

Bring samples of snacks & sweets from your local area, and come sample what others have brought!

Fursuited

Fursuited Game Show

Saturday, 13:00 - 14:30

Location: Ballroom

Leader: Dax

Yōkoso! Work, strict values and humbleness are greatly honoured in Japan, until you attend one of their game shows. Let's see what happens when the Fursuit Game Show meets Japanese culture.

Fursuit Parade & Fursuit Group Photo

Friday, 12:30 - 13:30

Group photo: approx 13:00, location to be announced

Provided no earthquakes or typhoons occur, the new location now provides us with a weatherproof option for the NFC fursuit parade. Join us and bring your most kawaii smile. :3

Fursuit Photoshoot

Friday, 14:00 - 18:00

Saturday, 13:30 - 18:30

Leader: Atkellar

Location: Photoshoot

Want to take home a nice picture of yourself in a Japanese-style setting? This is the time and place to drop in! If possible, please arrive with your badge in your paws to cut down on prep-time. Check in as early as possible: we have no sign-up yet, but if everyone wants a pic during the last five minutes, we can't promise anything! Any "Be Right Back" sign means it: there might be a few minutes potty break, but you can wait for our return.

Fursuit Zoo

Friday, 13:30 - 14:30

Location: Ballroom

Leader: Dax

Still got energy to burn after the fursuit parade, or want a calmer alternative to the parade? Feel free to head by our zoo and mingle. Open for fursuiters and non-fursuiters alike. Fursuit-friendly toys and games will be available.

Performance

Charity Concert

Saturday, 18:30 - 20:30

Leader: Chama

Location: Main Stage

For the 3rd year in a row, our Chama and his friends are holding a concert to honor our charity. Come and listen to these talented furs and have wonderful time. Free entry, but donations are welcome.

Fureoke

Thursday, 21:30 - 23:00

Location: Main Stage

Leader: Ethan Staghorn, Trax

Let out your inner animal and howl along to classic songs of all genres! Open for all, regardless of state of inebriation and/or lack of singing voice.

Furry Music Café

Friday, 15:00 - 17:00

Leader: Chama

Location: Ballroom

The Furry Music Café is collaborating with the Maid Café this year. Come be seated by the stage or outside, order something refreshing or sweet, and enjoy the music that we sing and play, both new and familiar. Enjoy a little rest from the hectic convention, take in the atmosphere in the ballroom and be charmed by the furry maids. Come one, come all! It's time for... fika!

Fursuit Charades

Thursday, 19:30 - 21:00

Location: Main Stage

Leader: Trax, Miles T.F. Baxxter, Ethan Staghorn

Come see this classic parlour game in a way that puts a whole new twist in the tail! In our signature fursuit charades, costumers act out words or phrases without squeaking as much as a word, while the audience guesses wildly. Lots of laughs every year! (To fursuit on stage – limited space – please join us at the separate sign-up event 30 minutes before the charades start! First come, first serve.) Knotty or nice? New this year is a special after-bark session after the main charades.

Fursuit Charades Signup

Thursday, 19:00 - 19:30

Leader: Trax, Miles T.F. Baxxter, Ethan Staghorn

Location: Main Stage

Do you want to be on stage for our charades? Of course you do! :D Come – in suit – and sign up right here! Space is very limited (12 suiters), so first come, first served!

Furries Got Talent

Saturday, 16:30 - 18:00

Location: Ballroom

Leader: Pinky

Can you sing, dance, do stand up, play an instrument, tell jokes, juggle, do impressions, or stand on one leg and cluck like a chicken on crack? No matter what your talent is, this show is your chance to share it with others. You can also sign up on-site by submitting your name to a list in ConOps - but spaces are limited, so we advise you send a mail beforehand.

Strut Your Stuff

Friday, 17:30 - 19:00

Leader: Pinky

Location: Ballroom

As we did last NFC, we are again hosting a catwalk COSTUME CONTEST – no-holds-barred, and not limited to fursuiters. Any kind of costume or prop in the theme of the convention is welcome to be entered! If you've got a soundtrack that goes with the design you're exhibiting, please let us know when you sign up (though we can provide music for you in a pinch). Why not sweep down the catwalk and make those jaws drop? So whether you like Shogun or Sailor Moon, it is time to prepare an awesome costume and get ready to strut your stuff. You can also sign up on-site by submitting your name to a list in ConOps.

Guest Events

Comedy Hour with JD Puppy

Friday, 21:00 - 22:00

Location: Hachiko Square

Leader: JD Puppy, Pinky, Motaro

Are you looking for a roaring good evening? JD has you covered! He will grace the footlights with microphone in hand, regaling us with his many witty anecdotes and amusing stories. There is plenty of floor space, so the event is BYOP - Bring Your Own Pillow!

Meet our Guests

Thursday, 18:00 - 19:00

Location: Main Stage

Leader: Pinky

Have you ever had thoughts about the man behind the fursuits, or maybe about the woman behind the brush? Well, this is the place for you! Make sure to haul your tail, be it fluffy or scaly, and learn all about our Guest of Honour and our Northern Light. What did they eat for breakfast? Were any of their mothers eaten by a flatulent unicorn? Are any of these questions going to be answered? We do not know, but we'll find out at the Q&A!

Shake Your Tail - JD Puppy Style!

Saturday, 10:30 - 12:00

Location: Ballroom

Leader: JD Puppy, Pinky, Motaro

If you would like to find out exactly how JD moves the way he does, and would like to pick up some tips, we suggest a great place to visit: JD in his element! You might not be a dancer – having both left and right feet is not required – but you may still enjoy the mechanics of the art. JD will gladly show you some of his skills (and might even suit-up for a portion of the demonstration to show how he moves even in his fluffiest moments). All are welcome, and fursuits are not required, as this will be an event that will be fun for everyone.

Watercolour for Furry Artists, part 1

Friday, 11:00 - 12:15

Location: Ballroom

Leader: Spocha

Watercolouring with our Northern Lights guest, Spocha: the basics. Learn all the secrets in the way of watercolour painting with Spocha, our Northern Light guest. This panel covers tools and materials, a bit of colour theory and lots of useful painting tips.

Watercolour for Furry Artists, part 2

Saturday, 18:30 - 19:45

Location: Ballroom

Leader: Spocha

Watercolouring with our Northern Lights guest, Spocha. Let's put our newly-acquired knowledge to use and paint something nice. Spocha explains her technique as she paints a simple illustration on stage. It'll be a bit like watching a Bob Ross video, except, we're painting furries.

Art

Art Auction

Saturday, 21:00 - 23:00
Location: Main Stage
Leader: Pinky (or Twospotz)

Saturday evening is for fun, laughter, and a very good time at NFC. Come and join us at the Art Auction on the Main Stage for some good times with your fellow furs, as the final highest bids for the Art Show goods are called out. Come and bid with the rest of us as we aim for the big numbers to get the auction going. And don't forget, this will also benefit the Charity!

Art Show Submissions & Setup

Friday, 09:00 - 10:00
Location: Artshow Room

Art Show

Friday, 10:00 - 11:00 (Super Sponsors only)
Friday, 11:00 - 17:00
Saturday, 10:00 - 17:00
Location: Artshow Room

Art Handout

Saturday, 18:00 - 20:00
Location: Artshow Room
Pick up your winning bids here!

Artist Payout

Saturday, 18:00 - 20:00
Location: Artshow Room

Dealers' Den Setup

Friday, 08:00 - 10:00
Location: Dealers' Den

Dealers' Den

Friday, 10:00 - 11:00 (Super Sponsors only)
Friday, 11:00 - 17:00
Saturday 10:00 - 17:00
Location: Dealers' Den

Charity

Lottery Draw

Sunday, 12:00 - 13:00
Location: Ballroom
Leader: Pinky

Support the charity by buying lottery tickets in the booth in the lobby. And then attend this event, when we will draw ticket numbers for all the bigger prizes. This event also features various surprises and cute

fursuiters, so come along for a fun time. Make sure to bring your lottery tickets!

Meet the Charity

Thursday, 16:30 - 17:30
Location: Panel Room
Leader: Pinky

The happy, heart-warming stories. The sad stories. The fun stories. There are so many and our charity Fågelcentralen (the bird central) will share them all with us at the event. Furthermore, we have a unique opportunity this year, since the representative is also affiliated with last year's charity Kottecentralen (the hedgehog central) – what was the money actually spent on? What difference do we make? Come along for an interactive presentation with them and lots of pictures.

Themed Events

Calligraphy Workshop

Friday, 19:30 - 20:30
Location: Panel Room
Leader: Fredrix, Gaikotsu

Haunted House

Saturday, 14:00 - 18:00
Location: Haunted House
Leader: Gaikotsu

There have been rumors about a fursuit lounge that sometimes appears at cons and disappears mysteriously. Those attendees who entered the lounge haven't been seen since... This time, our beloved Mausie's curiosity led him into the fursuit lounge... Can you find him? Can you bring him back to NFC before the closing ceremony? The lantern will guide you, but be warned.. it attracts spirits, and they're not always kind.

Icons of Japan - The Kimono

Friday, 21:00-22:00
Location: Photoshoot
Leader: Twospotz

Join us on a lighthearted stroll through the world of the beautiful Japanese Kimono. We take a beginner's look at the various styles and ideals of a truly iconic fashion. Come and learn a little extra, and also dress up and have your picture taken in this amazing style!

Martial Arts Performance

Saturday, 18:30 - 19:30
Location: Ballroom
Leader: Fredrix

For all those furs who want to show off their hard-earned skills after years of training, and the ones who want to see them.

Maid Café

Friday, 15:00 - 17:00
Saturday, 13:00 - 17:00
Location: Bar
Lead: Lyrra

Ever dreamed of going to a maid café, but felt like the staff is a bit... too human? Then this is the event for you! The classic Japanese maid café, now with a furry touch. Enjoy our cookies, cakes, and hot beverages. The only thing sweeter than the delicious cakes, are our lovely maids and butlers! They're looking forward to serving you, and will be happy to pose for photos if you leave a tip in the charity jar.

Tea Ceremony

Friday, 17:00 - 18:00
Location: Bar
Leader: Gaikotsu

The mysterious meditative meet over tea in Japan is surrounded by mystique and rumours. We will do our best to let a few attendees participate, that others may see and follow along with what it's really all about. A limited amount of mugs will be available, so please be early if you wish to participate.

Yosakoi

Saturday, 15:00 - 16:00
Leader: Fredrix
Location: Ballroom

Zyka Yosakoi entertains us with their stylized Japanese dance.

Yard Sale

Sunday, 14:00 - 16:00
Leader: Lexy
Location: To be announced

The convention is over, and the decorations are down. This is your chance to bring home some memories and souvenirs from the convention. Come to the yard sale, and bring home a piece of NordicFuzzCon!

Disco

Disco

Friday 21:00 - 03:00, Saturday 21:00 - 03:00
Location: Ballroom

Come dance with the tunes of our DJs: look for the lineup in "What The Fuzz". Earplugs are provided for those who may require them.

Dead Dog Party

Sunday 19:00 (after Dying Dog) - 03:00
Location: Ballroom
Conspirators: <redacted>

Dead Dog Party will start directly after Dying Dog Dinner is over and the cleanup is done.

Gaming

Arcade

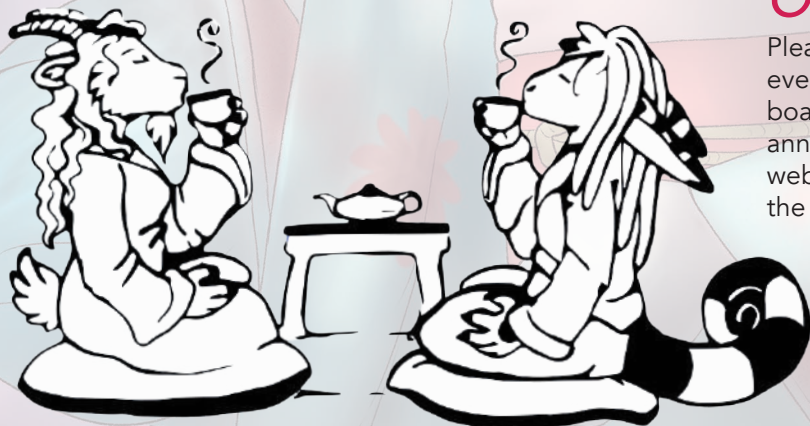
Daily, Thursday through Saturday
Location: Arcade Hall
Leader: AoNekoAmaru

Daily Schedule:

14:00 - Opening
16:00 - Hobby Tournament
18:00 - Genre Tournament
20:00 - Musical Tournament
22:00 - Genre Tournament
24:00 - Closing

Other

Please note that the schedule only list the major events. Several smaller events, "meet and greets", board & card games, RPG sessions, etc., will all be announced on the events part of the NordicFuzzCon webpage prior to the con, as well as on-site during the convention.





CREDITS

Chairman

Trax (Patrik Fomin)
Assistant: Gaikotsu (Emmi Seppälä)

Board

Clover, Ethan, Miles, Pinky, Trax
(Patrik Fomin)

Advertising

Head: Miles
Crew: Kanda Bear, Shorty

Art Show

Head: Twospotz
Crew: Nienna, Swandog

A/V Tech

Head: DarkFoxDK
Deputy: Fuzzy
Nightclub: Ceil Fox, Silerfoxwolf

Charity

Head: Pinky
Deputy: Wolftale
Crew: Ebbie, Fleeks, Tail, Wali

ConOps

Head: Capeh
Deputy: Koori
Crew: Delph, Ferret, Loke, Nordre

Dealers' Den

Head: Sithy
Deputy: Tenmashi
Crew: jill0r

Events

Head: Sayh (Steinar Eliassen)
Deputy: Foxelifox
Crew: Randon
Ceremony team: Akiibaa, Gaikotsu
(Emmi Seppälä), Kanda Bear, Miles
T.F. Baxxter, Nostradamus, Trax
(Patrik Fomin), Vilvi

Feedback

Head: Ethan Staghorn

Finance

Head: Trax (Patrik Fomin)
Deputy: Amri

Fursuit Support

Head: Hassel
Deputy: Dax Cyro (Kjetil Engen)
Crew: Basil Lion, Dave, Irie Purrtail
Equipment design and master of
big fans: Ceil Fox
Builder: Lightfox

Gaming

Head: AoNekoAmaru
Deputy: Gaia
Crew: AmyFever, Athie

Guest of Honour

Head: Pinky
Crew: Copper, Motaro, Verdonia

HR

Head: Lumo

IT

Head: Trax (Patrik Fomin)
Deputy: Chama C. Fox
Crew: Aoroo, Joel Fox, Mirar,
Oddity, Striper, Xor
Blip system: Chama C. Fox
Blip masters: Mickel, ToraLily
Android App: Striper
Web design: Xor

Logistics

Head: Lightfox
Crew: Hassel, Tamari, Ykarra

Media

Head: Miles T.F. Baxxter
Crew: Kanda Bear, Leophan,
Raedeulf, xles
What the Fuzz?! team:
Nostradamus, Sithy

Photo & Video

Head: Atkelar
Crew: Emphy, Air

Registration

Head: Aoroo
Deputy: Akiibaa
Crew: Ethan Staghorn, Shadox,
Shorty, Swedefur

Security

Head: Clover
Deputies: Gaikotsu (Emmi
Seppälä), Lumo
Crew: alt, CypeFox, Happy, Husky_
Jason, Kai Tee, Kalaallit Amaroq,
Konu Fox, Linny, Luki Saluki,
Miv, Moonpaw, Pilosus, Raver
Neonlight, Shotherra, Snowspott,
StanLuckBun, Supi, VVolfsong,
ZidWolf



Medic

Head: Xan
Deputy: Mumma
Crew: jokergirl, Kensaro, Pao,
Rave, Zingo

Mausie

Head: Mausie
Deputy: Mausie
Crew: Mausie

Press

Head: Sayh (Steinar Eliassen)

Theming

Head: Lexy
Deputy: Tellos
Crew: Fröken Keke, Okashi,
Vincent

Theming Artists:

AndyMcNub
Baronessa
Christian Löfwall
Christmas
EosFoxxx
Flacko
JokerGirl
Fröken Keke & Lexy
Creamie
No.13
Small Black Sticky
Yatta Mutt

Venue

Head: Trax (Patrik Fomin)
Deputy: Fredrix
Crew: Mirar

Conbook

Head: Kanda Bear
Deputy: Twice
Crew: Miles T.F. Baxxter, Nall,
Swandog

Security & Medic Coordinator

Clover

Events & Media Coordinator

Keenora

Special Thanks

Attendee and STEW t-shirt design:
J.C.

Hotel t-shirt design: Kotenokgaff
(Olga Rempel)

Hotel key card prints: Kotenokgaff
(Olga Rempel)

Disco EQ: Acoustic Armageddon

VJ: Vilvi

Arcade machines: Hey STHTML

Headless poster art: Sockcorgi

Charity posters: Jokergirl and
Orlando Fox

Stickers: Pao, Irie, Gaikotsu (Emmi
Seppälä), Kanda, LightFox

Ceremony Team video editing:
DanzZ

FuzzBus art: J.C.

Opening ceremony game show
music: Dalziel

"Go NFC Go!" animation: Deadly
Comics

"Go NFC Go!" music: Baxxter &
Burr

What the Fuzz?! newsstand
Mausie: Aaron Mocksing

What the Fuzz?! logo: C.C. Art
(twitter.com/go_ccart)

Website background: Akita
Monster

Haunted house: CrowFangs,
Fredrix, Gaikotsu (Emmi Seppälä),
Pyre, WolfKendo, Zuki

Diploma: Leophan
Diploma Illustration: Arthur Husky
(Leo Magna)

You! See you again next year!



ARTIST CREDITS

Special thanks to the artists who submitted their work, both featured in conbook or otherwise. Without them, this wouldn't have been possible and please visit their gallery to visit more of their work. We hope to see their work again next year!

Cover, page 3

Spocha
spocha.deviantart.com/gallery/

Pinup

Collette Ellis
collettejellis.com

Page 1, 8 (pool & fish), 9

Gaikotsu
furafinity.net/user/gaikotsu

Charity Poster

Orlando Fox
afoxdraws.com

Page 6

"Ryu sho ten"
Adam Cuerden

Page 7

Rexam
furafinity.net/user/rexam-1/

Page 9 (Background)

Jaxx Blackfox
furafinity.net/user/jaxxblackfox/

Page 11

"FotoFurNL" Reinout de Vlaming
Facebook.com/FotoFurNL

Page 12 - 15

Minum
inkbunny.net/minum

Centerfold

Cheetahpaws
furafinity.net/user/cheetahpaws

Convention Map

Aaron Zachariah Arrick

Page 20 - 28

Raika de la Noche

Page 4, 21, 23, 28

Twice
furafinity.net/user/twice

Page 24 (left), 30 - 31

Korrok
furafinity.net/user/korrok/

Page 24 (right), 31, Minidex

Toddlergirl
furafinity.net/user/toddlergirl/

Page 29

Yookey
furafinity.net/user/yookey/

Page 30

Snowyzi
furafinity.net/user/snowyzi/

Page 32

Neotheta
neotheta.fi

Page 33

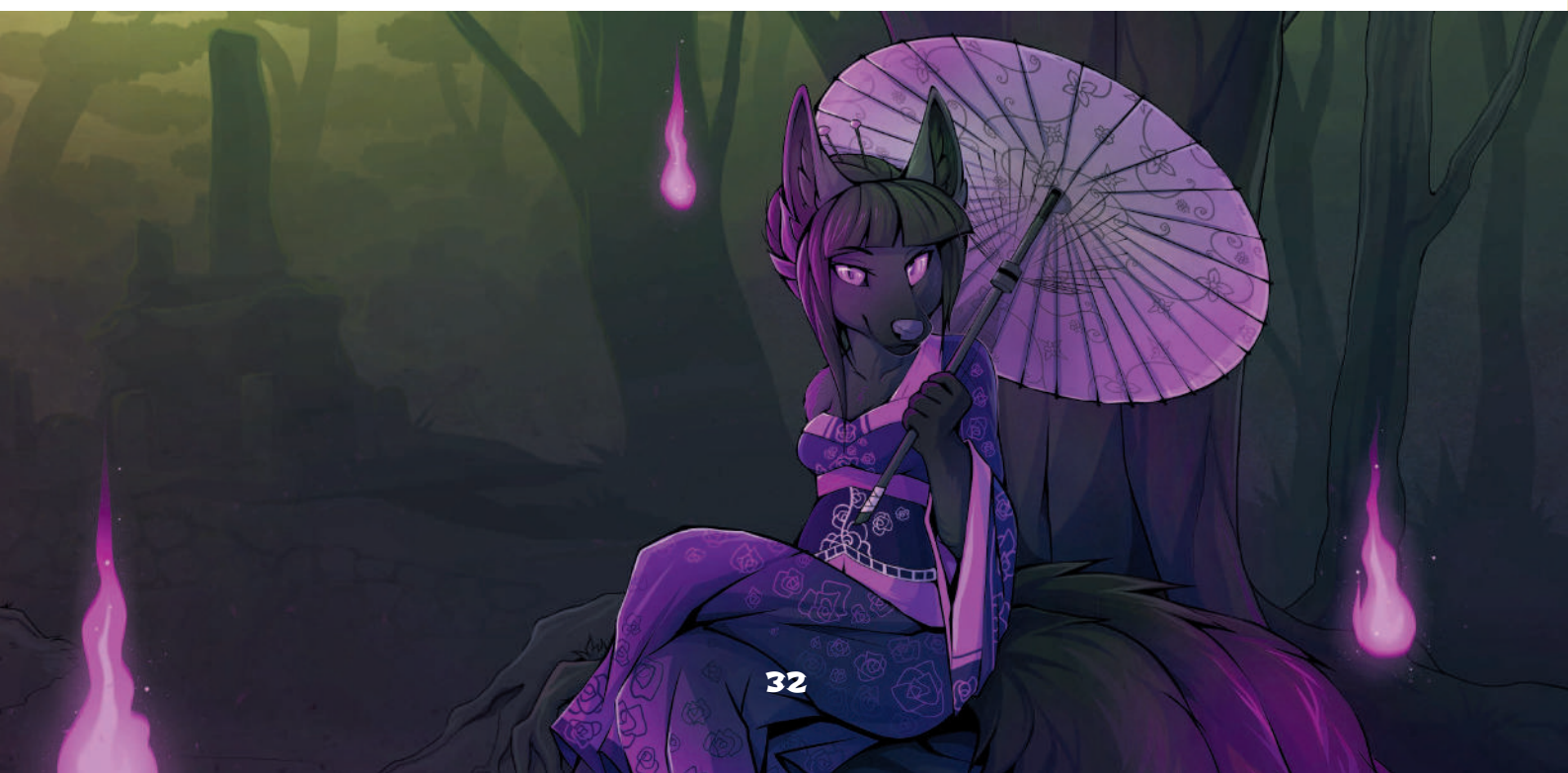
Soda
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