

Aloha Hawaii

EUROFURENCE 19





Aloha kākou!

Thank you for reading this conbook. Sitting down and flipping through a piece of dead tree seems so terribly outdated in the age of the mobile internet, doesn't it? According to my editor, it takes about 750 words to fill this page. According to twitter, the average tweet is 28 characters long. Are you still there? Hello?

Never mind, I guess I am getting old. Eurofurence is the longest—running furry convention, just short of wrapping up its second decade. That means some of you reading this may not even have been born back then, when everything began — quite a creepy thought, at least for me. So many things have changed since then. People have grown up. Friends have passed away. Our entire culture has changed significantly, including our little bubble we call furry fandom.

The fandom has grown, it has matured, and a lot of commercialisation and professionalisation has taken place. You want custom artwork? There are multiple platforms just for that. You want your own fursuit? There are dozens of manufacturers to choose from. It goes on like that. There is literally nothing in the fandom you can't get for money. The quality and variety of what we do has also increased. The fandom is more creative than it has ever been before.

However, not everyone is a friend of change. I know that we are in fact losing some long—time attendees because they feel like Eurofurence has become too professional, too impersonal, too commercial. And it makes me sad to hear that, because many of them are old friends, and I miss them.

There is a reason why we are the longest—running furry convention. There is a reason why we are still around despite our age. It is the fact that we always had the courage to re—invent ourselves when it became necessary — even if that meant parting with things we loved.

Eurofurence is just an empty platform; it is our volunteers, guests and attendees who actually fill it with life. If we want to have great art in the artshow, we have to make sure that artists feel at home at Eurofurence. If we want to see great performers, we must give them a great stage and an even greater audience. I don't think guests like Jim Martin, Peter S. Beagle or the Mongrels crew would be willing to sacrifice their rare and unpaid spare time to join us and share their incredible knowledge, energy and passion with us, if they weren't convinced the experience would be worth it. We want Eurofurence to be a place where creative minds feel at home. We want YOU to feel at home, now and in the future.

In order to do that, Eurofurence will have to shed its old skin once more next year. We're already itching, figuratively speaking. This year is like the run—up before the big jump. Let's enjoy the hospitality of the wonderful Maritim Hotel one more time and give the people of Magdeburg all our love so they will always remember us in the best possible way. Let's have the most smashing party this place has ever seen — and ever will see. Cheers!

Sven "Cheetah" Tegethoff
(Chairman, Eurofurence e.V.)

P.S.: And for the nostalgics among us who miss the old days of EF and sitting around a campfire at night — stay tuned, we are working on it!



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Rotarr2013

Rules of Conduct

Eurofurence likes to present itself as a professional convention of friendly, respectful and open-minded members of the furry community and their friends. To avoid any misunderstandings about what kind of behavior is generally acceptable at an event as big as Eurofurence, you are advised to read and follow these rules of conduct. Please keep in mind that these rules are in effect during the whole convention time, including early arrival and late departure day.

Registration and Badges

- You must be at least 18 years old on the first day of the convention.
- Only registered attendees may enter the convention space, which consists of the entire hotel's function space. The restaurants, the bar and the main lobby are publicly accessible.
- Other hotel residents who are not registered with Eurofurence may enter the public areas of the hotel according to their individual contract with the hotel.
- You are required to wear your badge prominently so that you can be identified and recognized as a member of the convention.
- Changing or covering up any information on your badge (i.e. by using stickers or drawings) is strictly forbidden.
- If you have lost your room key please contact the hotel front desk or EF registration immediately. Eurofurence does not accept any liability resulting from lost room keys.

General Behavior

- Please treat others respectfully.
- If someone asks you to stop, then STOP. If you're asked to leave them alone, then LEAVE. There is NO discussion.
- It should go without saying that some people reserve any kind of physical contact to their close friends and family only. If you're not sure somebody wants to be hugged, tackled, pounced or otherwise assaulted, please ask him or her first.
- Appropriate and respectful behavior is expected, especially in the sauna and pool area.
- You are liable for any damage you might cause to the property of another.

Clothing and Decency

- Wearing costumes, accessories or displaying items made out of real fur is not allowed.
- Nudity exceeding the equivalent of a non-thong bathing suit is not allowed in public.
- Sexual behavior that goes beyond a mere display of affection is not allowed in public.

- Display of adult-themed materials is not permitted in public areas of the hotel. This includes (but is not limited to): room signs, flyers, business cards, posters and drawings on public message boards.
- Blatant exposure of fetish gear is not permitted in public, even if it is part of a costume.

The limit for "adult themed" materials is the equivalent of what you can see on the magazine covers at an average German newsstand. If you're unsure, feel free to approach a member of our staff and ask. Drawing the line for "fetish gear" is much harder, and the issue will always be highly subjective. So please be aware that our Chief of Security might have a different opinion about your outfit than you, and that it is our policy to NOT discuss our policies during the convention. So again, if unsure, by all means, please ask. However, not all cases are hard to figure out. There are a few things that we definitely do not want to see in public:

- No inflatable costumes
- No visibly "anatomically correct" costumes
- No costumes or accessories related to age-play, pet-play, bondage or sadomasochism.

On the other hand, the following items are usually considered okay:

- Collars without a leash attached
- Leather wristbands
- Accessories used in an "innocent" context, such as a dog harness that is part of a sled dog costume, for example.

We may take the liberty to allow individual exceptions from the "fetish gear" rules if your outfit is exceptionally discreet, tasteful and/or good looking – but please don't count on it. If in doubt, ask!

Alcohol and other Drugs

- You are expected to drink responsibly. You will be held liable for what you say and what you do, even if intoxicated.
- Persons who are intoxicated to the point of incapacity may be escorted to their rooms or expelled from the convention, at the Chief of Security's discretion if it happens on more than one occasion. Furthermore, at the Board of Directors' discretion, such persons may be banned from the convention.
- Smoking is not permitted anywhere within the entire hotel building, except the smoker's lounge in the lobby on the ground floor and hotel rooms explicitly designated as smoker rooms. A considerable cleaning fee will be charged for smoking in a non-smoking room.





Rules of Conduct

- The possession, consumption or sale of illegal substances (including, but not limited to: THC, LSD, Ecstasy, Amphetamines, etc.) will not be tolerated. Attendees found in possession of such substances will be handed over to the police and indefinitely banned from the convention.
- Furthermore, the abuse of any other substances (such as nitrous oxide, alkyl nitrites, glue, etc.) as a drug will also get you immediately expelled and possibly banned from the convention.

General Hotel Rules

- The consumption of food or drinks purchased outside of the hotel is not permitted, unless it is consumed in your private hotel room.
- It is strictly forbidden to throw any objects from the galleries in the main hall. Violators will be expelled from the convention.
- For the safety of all hotel guests, no reckless behavior is permitted in the gallery areas. Please be especially careful in these areas if you have consumed alcohol.
- Attendees may not enter the service areas of the hotel. This includes all backstage areas, service elevators, the rooftops, emergency exits and all areas marked as "Staff Only".
- Tampering with any fire-protection devices – in particular, abusive triggering of fire doors or alarms – is prohibited and will have serious consequences. The same goes for disabling smoke detectors.
- Please ask the Chief of Security for permission to wear any kind of body paint. No body paint is allowed during the dances, except for smear-safe face makeup.
- Do not deliberately crack open glow sticks or similar items, i.e. anything containing dyeing, sticky or corrosive material.
- The sale of any kind of merchandise outside the official Dealers' Den requires explicit permission by the Eurofurence Board of Directors.
- It is not permitted to bring any animals with you except for those that have been registered in advance.

Hotel Rooms and Privacy

- You are expected to treat the hotel rooms and property of the hotel reasonably and with care. You will be held personally liable for any damage you may cause.
- The cleaning crew is required to check your room at least once a day. "Do Not Disturb" signs will therefore only be respected until 11:00 am.
- Leaving a tip instead of a mess would certainly be held in a much higher regard.
- Pets are not allowed on beds or any other furniture. If you disregard this rule, you might have to pay a considerable extra cleaning fee.

- You are required to ask your roommates for permission before running a room party or inviting guests.
- You must not disturb people in any other hotel rooms. Please keep the noise down after midnight.

Hotel Pool and Sauna

- The hotel pool may only be used while wearing appropriate swimwear.
- Please be considerate of other pool users and be careful when playing with large pool toys.
- You may not overcrowd the pool, try to create a vortex, or do anything else that might cause the pool to overflow.
- Entering the pool area in fursuit is strictly prohibited.
- It is not allowed to operate any kind of electrical equipment (like air compressors) inside the pool area.

To avoid cultural misunderstandings, please make yourself familiar with local sauna customs. The hotel sauna is a nude sauna – the most common type of sauna in Germany. Entering the sauna in (possibly wet) swimwear is considered inappropriate. If you absolutely have to, you can cover yourself up with a dry towel. However if seeing other sauna visitors in the nude makes you feel too uncomfortable, we would like to ask you to reconsider going there. In any case, please read the instructions posted in the wellness area.





Rules of Conduct

Weapons, Look-alikes and Dangerous Items

- All weapons, including look-alikes, replicas, tools and toys must be approved by the Chief of Security immediately after your registration on site.
- Water guns, nerf guns and similar items are prohibited inside the building. Even when outside, care should be taken to avoid hitting any bystanders and/or damaging anyone's property.
- Mock fights, swordplay, fire breathing or any other activities that may adversely affect bystanders or hotel property are not allowed without explicit permission by the Chief of Security, who will appoint a staff member to take precautions and to observe the activity.
- The Chief of Security may require your weapon to be peace-bound. Tampering with the peace bonding is not allowed.



Photography and Videotaping

- Eurofurence e.V. reserves all rights to video and photo material gathered at the convention with the exception of footage from private rooms.
- Eurofurence e.V. grants you the right to use videos and photos you have taken at the convention for private and/or non-commercial purposes.
- Publication in for-profit media (such as press, television or other commercial mass media) requires written permission by the Board of Directors.
- Official Eurofurence camera teams may record video and take photos in the public areas of the convention and during events to be used in various publications, such as the convention's official highlights DVD. You agree that videos and pictures taken of you can be used in such publications without release or compensation. A release will only be required for material filmed in situations where a reasonable expectation of privacy exists.
- Photography and filming is strictly forbidden in the Art Show and Dealers' Den. Cameras and cell phones will have to be left outside.
- Other restrictions or rules may apply for certain events, and will be announced on location.

The Bottom Line

- When in doubt, please ask – preferably before the convention starts. We will gladly answer all your questions.
- These rules will not be debated during the convention. The Chief of Security will, however, be available for you in case you feel you have been incorrectly or wrongly accused of violating any of the rules.
- Decisions by the Chief of Security or the Board of Directors are final.
- The Chief of Security reserves the right to impose any and all sanctions against violators of these rules or those persons involved in any other unacceptable behavior. The definition of unacceptable behavior remains at the sole discretion of the Chief of Security and the Board of Directors. Sanctions may range from a friendly reminder to an indefinite ban from the convention.

That being said – In the past, Eurofurence has generally been a quiet and pleasurable experience with only very few cases of misbehavior, and we expect the convention to be as friendly and open as always. We hope you will have a great time!





Radio & Internet

Radio Channel Warning

Please note: The convention staff uses PMR radios for communication. Only the channels 1 and 2 are available for the public; all others (channels

3 to 8) are reserved for convention purposes. Do not interfere with staff communications. Thank you!

ConOps Office

The department for Convention Operations (ConOps) offers help and assistance for important problems that require prompt and efficient solutions to our staff and guests. Please keep in mind that Eurofurence is a large convention and our number of volunteers is limited, so we will have to prioritize all tasks by order of importance as decided by our staff.

Examples of tasks we take care of:

- Lost and Found
- Broken equipment
- Forwarding messages to other departments
- Store equipment that you or another team needs for an upcoming event

Examples of enquiries we unfortunately cannot help you with:

- Timetable enquiries (check this conbook or pocket guide instead)
- Room enquiries (please consult the layout plan in this conbook)
- Store any personal valuables of our guests or staff
- Printing personal documents
- Currency exchange services

Please note that these lists are not comprehensive.

The ConOps office can be found in the hallway leading to the backstage rooms and is therefore a restricted staff area. We will put up signs to help point you in the right direction. Also, please note that we tend to be very busy during the convention. If we happen to not be in the office when you arrive, please wait for a few minutes outside the staff area.

Internet Access

As in previous years we provide free wireless internet access. Due to bandwidth limitations, access will be limited to standard internet services such as web, mail and IRC.

Because of the large scale of the hotel, we only can provide access at the lobby, bar, dealers den and conference rooms.

Our public network is not meant to be used to transfer lots of data over file shares. If you can't live without WoW and Second Life for the duration of the con please be so kind as to switch over to the T-Com Hotspot.

Connect via:

SSID: EF_Public

WPA2-PSK(AES): currywurst_mit_pommes

Or use the QR codes below for your mobile phone.





The Mobile App

Your number one tool for surviving getting the most out of Eurofurence. Never again will you lose valuable time looking for your pocket schedule, when you could be using that time looking for your mobile phone device instead. The app includes the following helpful features:

- The official schedule for events and panels
- Map of the dealers' den and artist descriptions
- Messages from the staff
- Travelling and parking information
- State of the art note-taking tool
- List of eateries with convention specific discounts
- Hotel bar drinks menu
- ... and more!

Free to download for both iOS and Android devices. Download your copy today!



9 out of 10
mousies prefer
this App! *



* We have reason to believe that the tenth mouse was a Windows Phone user. He will be dealt with shortly.

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MEET US IN THE DEALERS DEN:

- HEAT 10
- Divisions
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- Nordguard Card Game
- Red Lantern
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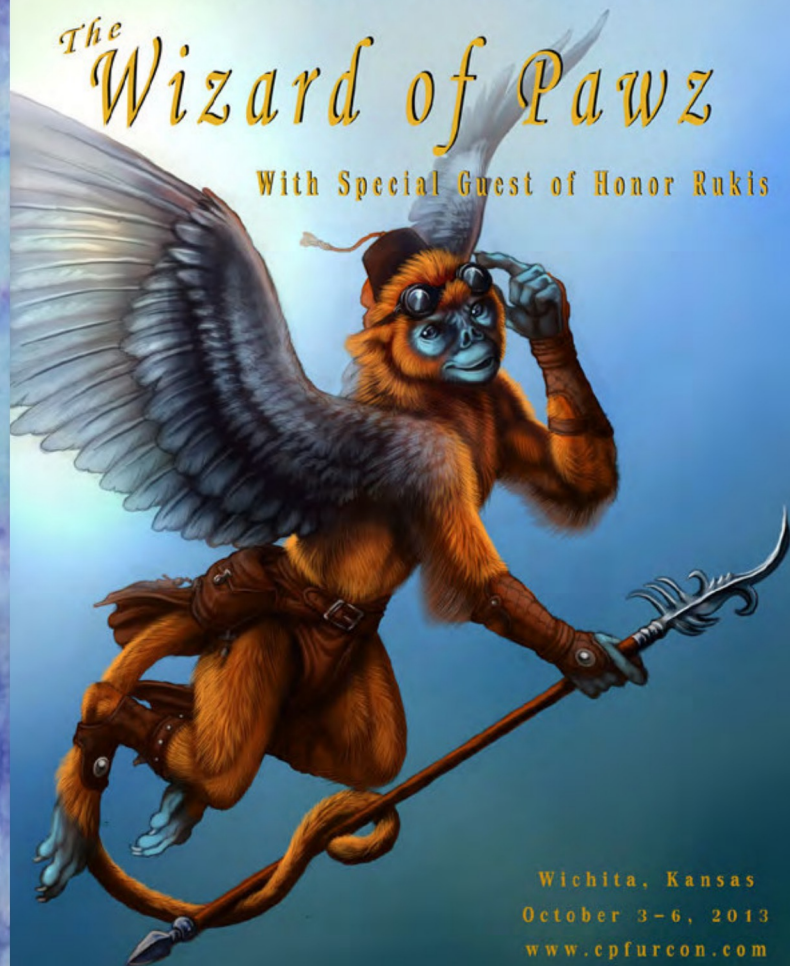
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Eurofurence 19

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Artist GoH
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More
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OCT 31st - NOV 4th 2013

Even
More
Fun & Games!

(Hotel events Nov. 1st through 3rd. Special local events planned Oct. 31st & Nov. 4th)

Ring Master · Calamity Cougar! Awesome!

Entertainment by the Furry Drama Show! Incredible!

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Quests of Honor

The Mongrels Crew



Please welcome our three honored guests for 2013 from the BBC hit comedy Mongrels: Andy Heath, Warrick Brownlow-Pike and Iestyn Evans!

Mongrels is a BBC hit comedy show around the lives of five anthropomorphic animals who hang around a pub in London. The hero of the series is Nelson, a metrosexual fox. His love interest is Destiny, an Afghan hound. Then there is Marion, a 'borderline retarded' cat to whom Nelson acts as a father-figure. Kali is a cynical pigeon who loves to revel in the misfortune of others. Lastly, there is Vince, Nelson's older brother and a sociopathic foul-mouthed fox. The show is aimed at a mature audience – please, don't expect a children's show here, because the show features "neutering, incontinence, cannibalism and catnip overdoses".

In 2010 Adam Miller, the creator and director of the Mongrels, summed up in an interview the idea of the show: "We wanted to make something that had the pace of an American animation but with British sensibilities, that was adult, but not crude, that was based in the realities of the animal world, and that didn't rely on the puppets to do the comedy." The Mongrels won the Royal Television Society Craft and Design Award 2009/2010 and a BAFTA Craft Award 2011, also was nominated for another Royal Television Society Craft and Design Award 2009/2010 and Ursa Major Award 2010 and 2011.

So get ready to share their knowledge, stories, experience and laughter at this year's Eurofurence!





Iestyn Evan

Iestyn says there is some debate in his family whether he began puppeteering before he could walk. Working in puppetry has certainly given him some amazing opportunities, from performing giant marionettes in an Opera in Germany, to interviewing doggy dancers at Crufts. As well as performing Kali the pigeon in *Mongrels*, Iestyn's work for television includes *The Roly Mo Show*, (which was nominated for a BAFTA), and the music video for Coldplay's single *Talk*.

Live performances include the 2011 BBC Proms, performing alongside Andy and Warrick, and the 2012 Olympic Opening Ceremony. This year has also seen Iestyn performing in the new Muppet movie, making squirrels for the new *Charlie and the Chocolate Factory Musical*, and he is often known to dash off to perform with his puppet improvisation group, *Glitch*. In 2012 Iestyn and Andy won a Royal Television Society Award for their work designing and creating the puppets for *Mongrels*, with their company *Talk to the Hand Puppets*.



Andy Heath

Andy Heath is best known to us for performing Nelson the fox. He also puppeteered on *The Hitchhiker's Guide to the Galaxy* and for special appearances he performed Bear from the show *Bear in the Big Blue House* created by Mitchell Kriegman and The Jim Henson Company. In 2004 he built and operated Audrey II for the Jersey Opera House's production of *Little Shop of Horrors*. He also made the

creature design for the puppet series *The Pets* and has the acclaim as puppeteering during the 'Gorillaz Demon Days: Live at the Manchester Opera House' special show and the current YouTube series 'Bruce & Luther' alongside another of our Guests of Honour, the talented Iestyn Evans. With Evans he runs *Talk to the Hand Puppets*.

Warrick Brownlow-Pike

The passion for puppets and performing began young for Warrick, at the age of two, inspired by the work of Jim Henson on *The Muppet Show*, *Fraggle Rock* and *Sesame Street*. Early on he began to create puppets and practice performing. He became not only a puppeteer, but also a writer, director and consultant for various projects, chief among which are working with The Jim Henson Company on their

latest project, and performing with The Muppets in their 2014 upcoming movie 'Muppets Most Wanted'. In our fandom's favourite puppet show *Mongrels* he performed Marion the cat. Warrick has been also performing Dodge the Dog on CBBC since 2010, and Oucho the Cactus in the same role and in his own series since 2007. He also performs a character called Jobi in a preschool series called 'Get Well Soon'.



Wildlife Charity

Eurofurence 19 Charity Wildtierhilfe Fiel e.V.

A baby fox rescued from an Easter fire, a fawn that lost its mother, injured squirrels, orphaned martens or young birds that fell out of the nest – the animal rescue center **Wildtierhilfe Fiel e.V.** is lovingly taking care of many different wild animals in need.

The Wildtierhilfe Fiel is a registered, non-profit animal charity organized by the family Fußbahn. The main goals of this friendly charity are to take care of injured or orphaned wild animals of all sorts, nurse them back to health, foster and nurture young animals, and release them back to the wild. Hand rearing the many baby animals is an especially demanding job that requires care and attention day and night. This is especially difficult since it is important that the animals do not get used to humans, so they can be returned to the wild.



The large estate of the charity is being used for the animals and their enclosures. The Wildtierhilfe Fiel nurses, raises and releases about 1000 animals of all kinds and sizes to the wild every year. In addition, the trained vet assistant Dirk Fußbahn answers phone calls around the clock, giving advice in emergencies or when an animal is found.

The animal rescue also takes in exotic animals that have been confiscated, abandoned or rescued from poor conditions. Exotic animals, such as apes, fennecs, raccoons, coatis, raccoon dogs, otters and other animals that cannot be returned to the wild any more will be accommodated for permanent care in suitable enclosures. They also offer sponsorships for the different animals. Donations and sponsorships (paying a monthly amount of money to support an animal) help the charity cover the costs of food, enclosures, vet bills, etc. Furthermore, Wildtierhilfe Fiel e.V. works with schools and preschools offering information and guided tours to teach children that animals are not toys, as well as how to act appropriately if they should find an injured or orphaned wild animal.

Every summer the Wildtierhilfe Fiel organizes an open day event for visitors. The non-profit organization is being financed solely by donations and support by animal friends, for example food donations may come from nearby farmers. All money donated goes 100% to the animals and their accommodation.

There are various events, activities and other opportunities to donate money during the convention to support our charity. Please help us to raise money for our amazing Eurofurence 19 charity!

Charity Auction

Like last year, there will be a special Charity Auction, held by Uncle Kage, where you have the chance to bid on unique items (all sales go 100% to charity). There will be no Art Show panels with charity artwork to bid on. Instead the charity items will be on display in a dedicated area of the Art Show during the convention so you can have a look at them, but you cannot bid on them as they are sent directly to the auction. You can see when the Charity Auction will take place in the time table in this con-book.

Charity Concert

By popular demand we are bringing back our special Charity Concert in the Piano Bar. The amazing Fox Amooore will once again return to the piano, this year featuring various other performers such as the lovely voice talent Amadhia who is also a former Guest of Honour at Eurofurence.



To attend this extraordinary one-time event you will have to buy a ticket in advance! Tickets for the Charity Concert will be available for 5,00 EUR at the Lottery Booth in the lobby. Grab them while they're hot, we only have a limited number of seats! You will also have the chance to buy one of the special Charity Concert posters afterwards and get them signed by the artists for a little extra fee (all the money goes 100% to charity). For the exact time, please see the time table.

The Lottery Booth

Watch out for our Charity Lottery Booth in the lobby! Like last year, we are selling lottery tickets to benefit the charity. Take your chance and win one of our various prizes, and even the non winning tickets may give you an extra smile.

Collecting Fursuiters / Donation boxes

As always, we have two charity fursuiters collecting in donation boxes with our official sticker on them (to avoid fraud, please only give money if they have boxes with the EF sticker on it). As part of the preliminary fursuit games, there will be a large group of fursuiters collecting money for our charity. Don't be shy – you might get an extra hug for a donation!



Contributions for the Auction / Lottery

We are always looking for more amazing donations for our Charity Auction and the Lottery. Even if you haven't sent us an email in advance, we will still welcome your contribution here on-site. All items can be given to us at the convention until Friday evening at 18:00. Drop off takes place in the Art Show, where you will be asked to fill out a little form if you have not pre-registered your item with us. Please note that in case we get too many auction items, some of these will instead become lottery prizes on display in the Lottery Booth where they will no doubt help sell many tickets and raise a lot of money. On behalf of the entire Eurofurence Charity Team, thank you so much for your donations!

Charity booth in the lobby / Sponsoring an animal

Of course there are even more ways to support our charity. Rosi Fußbahn from the Wildtierhilfe Fiel e.V. will be available for you during the convention at the Charity booth in the lobby (next to the Piano Bar). She is looking forward to talk to you and answer all your questions – and bring you a fuzzy surprise you don't want to miss! You can also adopt/sponsor

an animal (paying a monthly amount of money to support that animal, cover food, vet costs and accommodation). Please feel free to ask her for more information!

Anything you can spare will help the charity to continue to save lives. The Wildtierhilfe Fiel and the entire charity team thanks you so much for your support! Even the smallest donations help!

If you have any questions, please contact somebody from our charity team: TaniDaReal, Pinky, Snow-Wolf, Itchigo or Pan Hesekei Shiroi.



For more details and a lot of lovely photos, please visit:

Website – <http://www.wildtierhilfeFiel.de>

Facebook – <https://www.facebook.com/wildtierhilfeFiel>

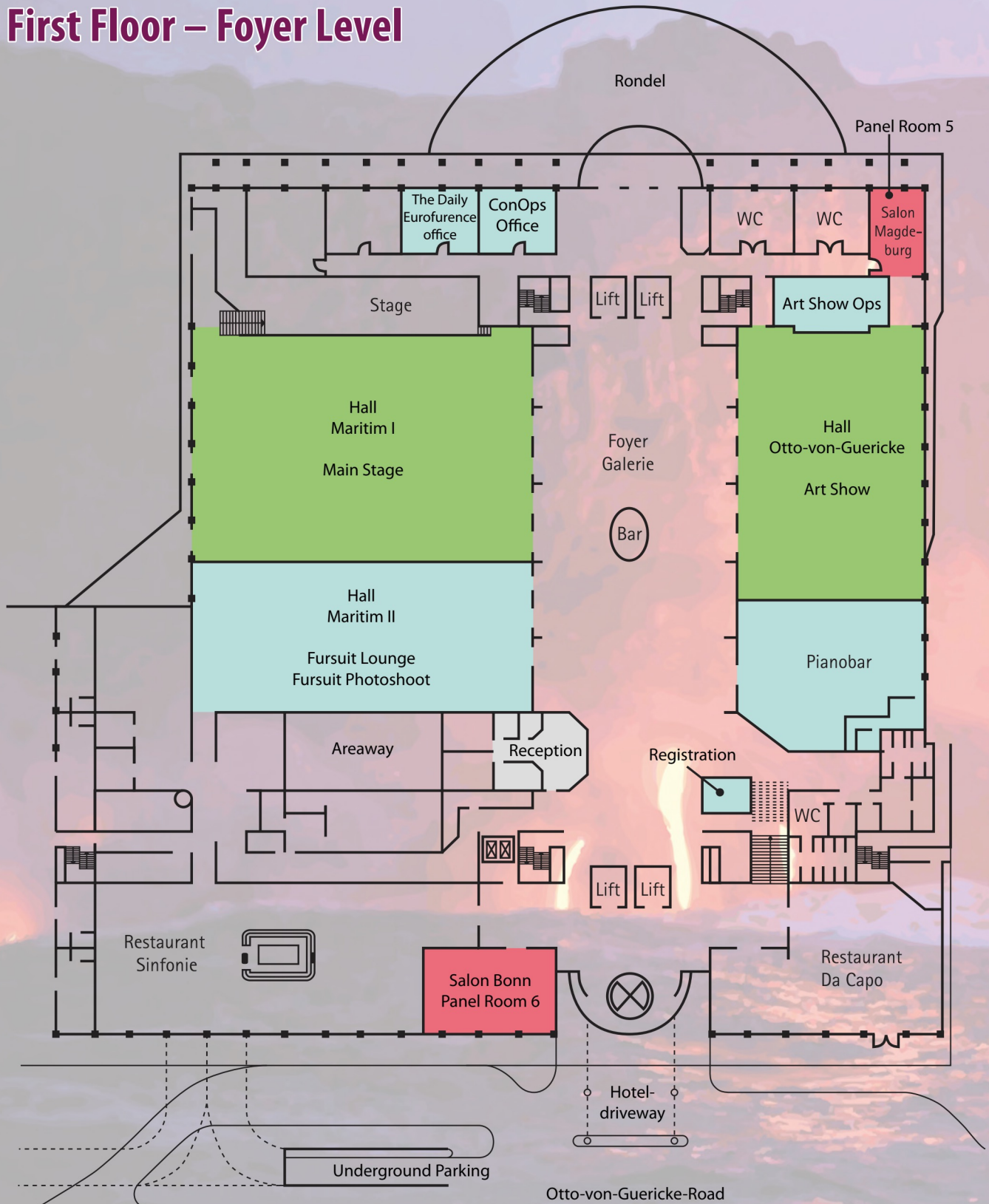


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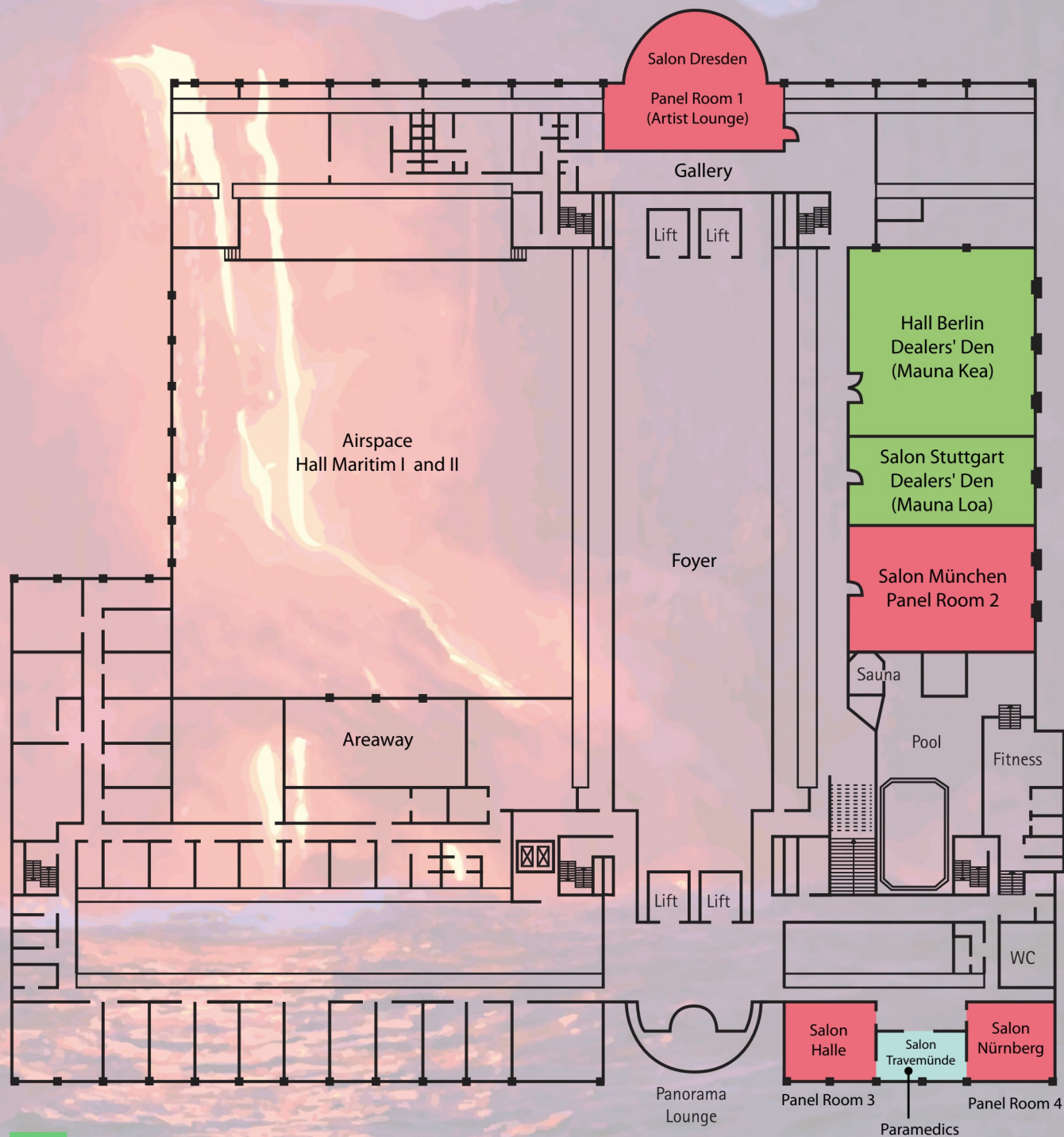
keep your eyes open for a special animal event!

Event Area Map

First Floor – Foyer Level



Second Floor – Event Level



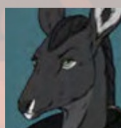


A new challenger has arrived.

January 16-20th, 2014
San Jose Convention Center
www.furtherconfusion.org



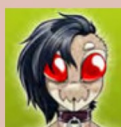
Artist Introductions



inside cover

Andraste I'm Andraste, a female artist from Germany who is currently studying Design. From time to time I accept commissions but my main focus is building a decent portfolio.

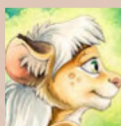
<http://www.furaffinity.net/user/andraste>



p. 4, 31

Rotarr Known as the "Drawing Pest from Austria". I'm a professional illustrator who draws animal-people in her free-time. And I like flies.

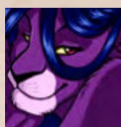
www.rotarr.com



p. 23

Olven I live in Prague and work as a graphic designer but in my free time I create art. I'm mostly a traditional artist and sharing my work with others makes me happy.

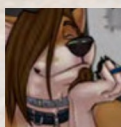
<http://www.furaffinity.net/user/olven>



p. 8

Mirri I'm a self-taught artist from the north of Germany. Drawing is my passion no matter if it's traditional or digital art. Besides drawing I enjoy reading, video games and caring for my army of rodents.

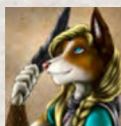
<http://www.furaffinity.net/user/mirri>



p. 6

Kyma Originally from New Zealand and currently residing in Chicago, I spend a lot of my time working as a freelance artist. In my free time I like to play mini-golf, explore the outdoors, hang with friends and try new things!

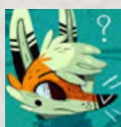
<http://www.furaffinity.net/user/kyma>



centerfold

Isuna I'm living in Berlin, where I met my beloved husband, who did introduce me to this fandom. I started drawing as a hobby when I was 13 and since then never stopped. I do work with traditional media as well as digitally but am always eager to try out new styles.

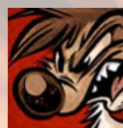
<http://www.furaffinity.net/user/isuna>



p. 45

Leeden I'm just some regular person who spends too much time on the internet and video games. I also write stories, draw, and paint for a living, it helps with paying for cookies.

<http://www.furaffinity.net/user/leeden>

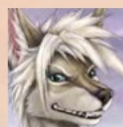


p. 2, 3

Titash I'm a French freelance cartoonist, web designer and graphic designer. My influences come from Franco-Belgian comics and Disney. I'm also a performer:

I love bringing my character to life, in the real world via my costume, plush or anything else...

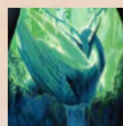
<http://www.titash.net>



p. 12

Imiak is an educated wildlife biologist and artist with a background in digital illustration. His work focuses on not just painting pretty pin-ups (though those are fun, too) but telling a story with each picture. He lives in Vienna, Austria, with his boyfriend and an imaginary cat named Melville.

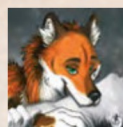
<http://www.furaffinity.net/user/imiak>



p. 35

Hibbary By trade I am a metal smith, but these days I work mostly in illustration. I love painting, reading, and nature!

<http://www.furaffinity.net/user/hibbary>

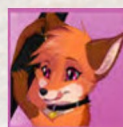


p. 62

Katara I'm a creative dhole from Germany... My friends call me "Viech" which means critter in English.

NO! My name has NOTHING to do with the series "Avatar"! ;) Doing furry artwork since more than 10 years and it is my daily job to create graphic things.

<http://www.katara.de>



centerfold

Ruki I grew up in the countryside and loved to draw animals since I was little. Music always inspires me and I dream of sharing my emotions and stories with others through my art.

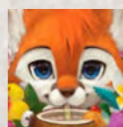
<http://www.furaffinity.net/user/ruki>



p. 36

Kampfkewob I'm a student of Illustrational Art and Design who lives in Germany. I'm doing art since fifth grade and am continuously improving. A great inspiration for my art are music and video games, as well as books.

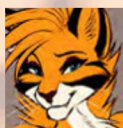
<http://www.furaffinity.net/user/kampfkewob>



inside back cover

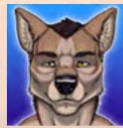
Silverfox An artist who can't draw human to save his life. He quit his job as a graphic designer and is now a freelance artist on FA.

<http://www.furaffinity.net/user/silverfox5213>



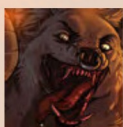
cover art

SilverDeni Aloha! I'm your friendly fun loving neighbour from Romania who loves to draw anything that's fuzzy and on four paws. I'm self taught when it comes to digital art but the field I studied professionally is graphic design. I enjoy photography, music, traveling, and to rock out!
<http://www.furaffinity.net/user/silverdeni>



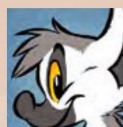
p. 31

Wolfy-Nail The Russian wolffy. Makes art for a living and lives for making art.
<http://www.furaffinity.net/user/wolfy-nail>



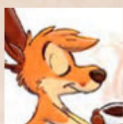
p. 10

Kaji Being busy is what describes my life best. When I'm not drawing I'm usually occupied with other work like graphic design and art direction stuff so creativity is and has always been a big part of my life. My spare time is very important to me, that's why I prefer to spend it with my girlfriend and my dogs.
<http://www.furaffinity.net/user/kaji>



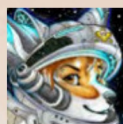
p. 3, 7, 51, 53 – 58

Henrieke I'm an artist from the Netherlands, and am lucky to be drawing for a living. I'm inspired by classic comics and animation, but especially by animals of all kinds. I love traditional art, and strokes from the brush(pen) can be found in almost anything I make.
<http://furaffinity.net/user/henrieke>



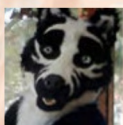
p. 3, 28, 51

Karpour I'm from Austria and have a passion for everything toony. I enjoy drawing, building costumes, performing, photography and lots of other creative things.
<http://www.furaffinity.net/user/karpour>



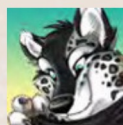
p. 61

Kashmere I'm a hobby artist from Belgium who loves plants and horses.
<http://furaffinity.net/user/kashmere>



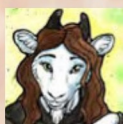
p. 58

Onai I'm an artist from the land of cheese and cows (Wisconsin, USA) and enjoy creating all sorts of things. When I'm not buried in art projects I enjoy spending time with my beloved Tillikum, traveling, and taking care of animals.
<http://www.furaffinity.net/user/onai>



p. 1, 19

TaniDaReal I am a media designer and artist. I enjoy both doing digital and traditional art, as well as making fursuits and all kinds of creative stuff. What keeps me sane – my fox, my two kitties, and lots of coffee! I'm also part of the EF Charity Team and the Pawpet Show.
<http://www.tanidareal.com>



p. 9, 44, 54

Twice I'm a creative, crazy and lively goat from Germany. Drawing is my main hobby – no matter which media, they are all neat! Besides that I love traveling, P&P RPGs, movies and food.
<http://www.furaffinity.net/user/twice>

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a great art raffle

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 Tatsyr

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 Tiger_Icecold
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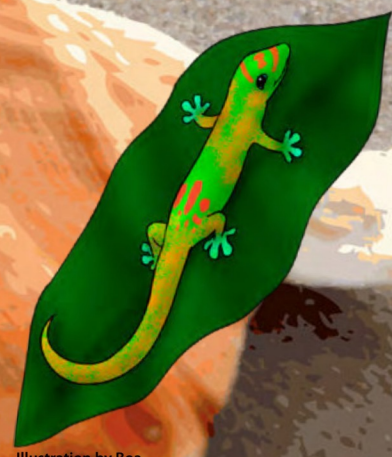


Illustration by Boa

EF Prime



Once again, EF Prime keeps you entertained during the convention, even if you decide to take a break in your room.

Broadcasting around the clock during EF, this channel offers music, fun, entertainment as well as information regarding the convention, the schedule and events. EF Prime also brings the stage events live into your hotel room so you don't have to miss a thing. However, watching the events live on stage is so much more fun, isn't it?

WEDNESDAY

12:00 **EF Clipshow**
News and Fun
17:00 **Opening Ceremonies** **LIVE**
18:00 **The Room366 Hour**
19:00 **Anthrocon 2012**
News and Fun
23:00 **LaerCon 2012**
0:00 **The Room366 Hour**
1:00 **Prime Cuts**

THURSDAY

6:00 **Toonbox**
10:00 **EF Prime Clipshow**
News and Fun
19:00 **FILTH!** **LIVE**
17:30 **MMC 2012**
18:30 **Uncle Kage's Story Hour** **LIVE**
20:00 **The Duke of Nijmegen**
21:00 **Fursuit Friendly Dance** **LIVE**
3:00 **Prime Cuts**

FRIDAY

6:00 **Toonbox**
from EF 16
10:00 **EF Clipshow**
News and Fun
14:00 **Banner Brawl** **LIVE**
15:30 **EF Clipshow**
News and Fun
18:00 **The Room366 Hour**
18:30 **Enter The Arena** **LIVE**
20:00 **Eurofurence 15**
0:00 **Furry Weekend Holland**
1:00 **Prime Cuts**

SATURDAY

6:00 **Toonbox**
10:00 **EF Clipshow**
News and Fun
18:00 **The Room366 Hour**
18:30 **End Tide** **LIVE**
The Eurofurence Pawpet Show
21:00 **Prime Cuts**
21:30 **The BigBlueDance** **LIVE**

SUNDAY

6:00 **Toonbox**
12:00 **End Of Broadcast**

Find us on
Channel 25!



Concept / Contents / Design **BigBlueFox**
Hardware / IT **Kralle**
Twitter / Scheduler programming **Athesis**
Spikey character design **Neo / Rizzorattie / BBF**
Spikey voice **Shay**
Audio design **Fox Amore**



The Pawpet Show presents

End Tide



Saturday, August 24, 2013 - Main Stage

Motorfurs Meeting

Do you love the roar of a loud engine? The purr of a pleased Jaguar? The squeal of burning rubber? Then you need to come to the Motorfurs meeting – where all petrol-heads are welcomed to show off their motors, take a look at what others drive and talk amongst like-minded furs.

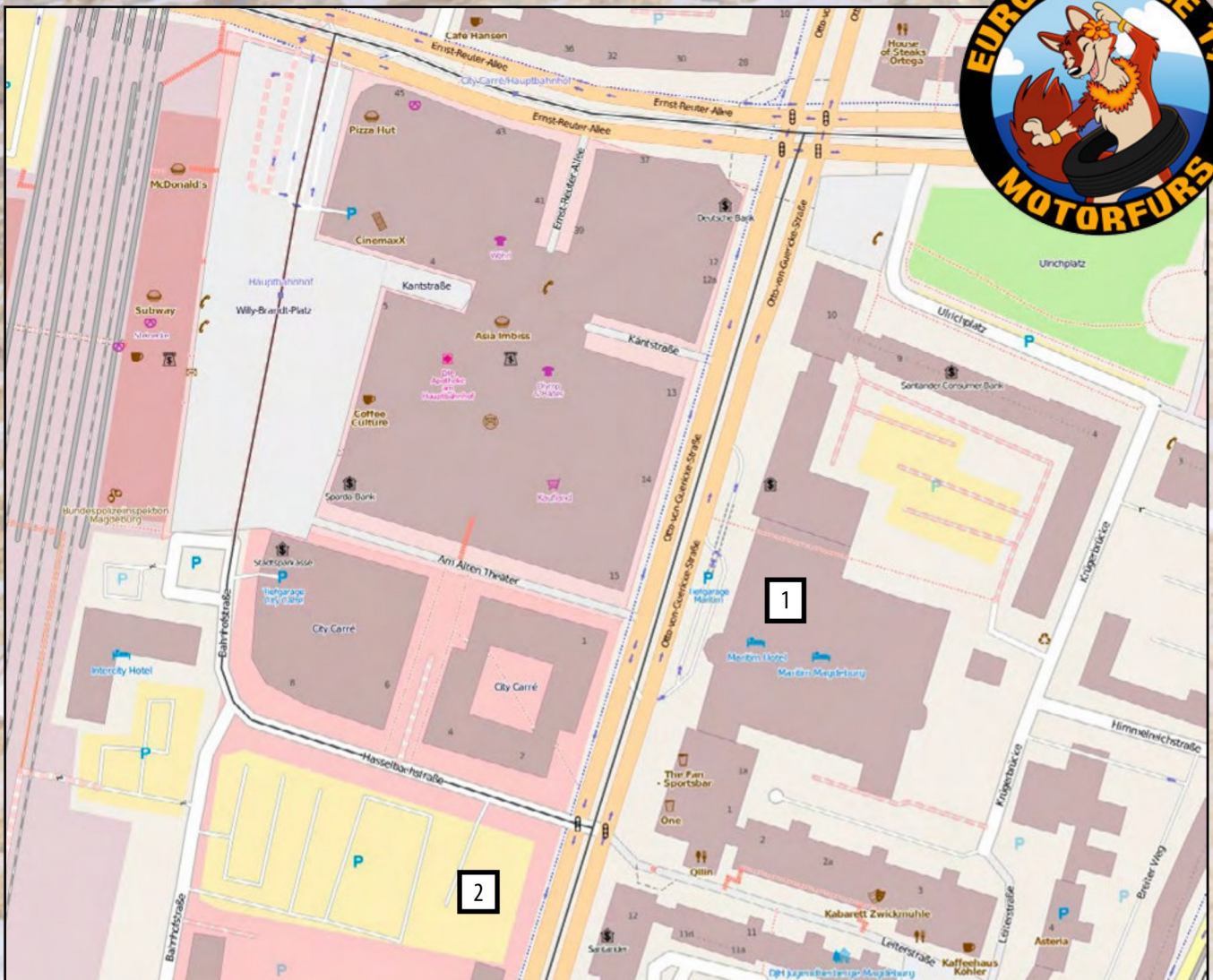
This haven for motorists will be at the car park on Hasselbachstraße – a block to the south and on the opposite side of the road to the hotel (take a look at the map below for more details). Even if you don't have a car, bike or other motor vehicle, do stop by and you'll be welcomed with (oil-covered) open arms. Fursuiters are welcome too.

Due to the nature of the event and the location off-site, there are a few event specific rules that must be adhered to:

1. No dangerous stunts – Anyone deemed to be driving dangerously will be asked to remove themselves and their vehicle from the event.
2. No burnouts – Once again, offenders will be asked to leave.
3. No damage to other cars/the car park/attendees – Please take care when parking and manoeuvring and also be mindful of paintwork when looking through open windows.
4. No wheel/tire markings to be left on the road surface.
5. No unnecessary noise – i.e. keep stereo equipment to tolerable levels, and no lengthy revving of engines.
6. If you wish to look closer inside someone's vehicle, ask the owner. Do not just open the door and get in.

Most of all, stay safe and enjoy the event!

Saturday 14:00 – 15:30, parking lot



- 1 Hotel
- 2 Motorfurs Meeting parking lot

Motorfurs Meeting Map
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Livejournal: <http://megaplex.livejournal.com/>
Furaffinty <http://www.furaffinity.net/user/megaplex>







	Gastronomy		Day Events	Main Stage Maritim I	Other Locations Maritim II Rondell Zoo			Panel Room 1 Dresden	Panel Room 2 München	Panel Room 3 Halle	Panel Room 4 Nürnberg
10:00	Breakfast (06:30 – 10:30)		Setup Art Show								
10:30											
11:00											
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15:00											
15:30			Artists' Exhibition Setup (end as necessary)								
16:00											
16:30				Seating							
17:00				Opening Ceremonies (p. 46)							
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	Gastronomy			Day Events			Main Stage Maritim I	Other Locations		
								Maritim II	Piano Bar	Lobby
10:00	Breakfast (06:30 – 10:30)			Setup	Setup	Reg				
10:30										
11:00				Setup	Setup	Reg				
11:30										
12:00				Super Sponsor	Super Sponsor	Reg				
12:30										
13:00				Art Show (p. 54)	Dealers' Den (p. 56)	Fursuit Photoshooting (p. 61)				
13:30								FGSG Sign Up (p. 59)		
14:00				Art Show (p. 54)	Dealers' Den (p. 56)	Fursuit Photoshooting (p. 61)				
14:30										
15:00				Art Show (p. 54)	Dealers' Den (p. 56)	Fursuit Photoshooting (p. 61)				
15:30										
16:00				Art Show (p. 54)	Dealers' Den (p. 56)	Fursuit Photoshooting (p. 61)	Seating			
16:30										
17:00				Art Show (p. 54)	Dealers' Den (p. 56)	Fursuit Photoshooting (p. 61)	FILTH (p. 47)			
17:30										
18:00				Art Show (p. 54)	Dealers' Den (p. 56)	Fursuit Photoshooting (p. 61)				
18:30										
19:00				Art Show (p. 54)	Dealers' Den (p. 56)	Fursuit Photoshooting (p. 61)	Seating			
19:30										
20:00				Art Show (p. 54)	Dealers' Den (p. 56)	Fursuit Photoshooting (p. 61)	Kage's Story Hour (p. 48)			
20:30										
21:00				Art Show (p. 54)	Dealers' Den (p. 56)	Fursuit Photoshooting (p. 61)				
21:30										
22:00				Art Show (p. 54)	Dealers' Den (p. 56)	Fursuit Photoshooting (p. 61)				
22:30										
23:00				Art Show (p. 54)	Dealers' Den (p. 56)	Fursuit Photoshooting (p. 61)				
23:30										
00:00				Art Show (p. 54)	Dealers' Den (p. 56)	Fursuit Photoshooting (p. 61)				

Panel Room 1 Dresden	Panel Room 2 München	Panel Room 3 Halle	Panel Room 4 Nürnberg	Panel Room 5 Magdeburg	Panel Room 6 Bonn	
						10:00
						10:30
						11:00
						11:30
						12:00
Your First Furry Convention (p. 46)	Meet the Guests of Honor (p. 46)	The Art of Editing (p. 47)	Making of the MLP Fursuit Boomerang Boomer (p. 47)	The Daily Eurofurence: Welcome to the Newsroom (p. 47)		12:30
						13:00
						13:30
						14:00
	Fursuiting 101 (p. 47)	Whirlwind Introduction to Music Production (p. 47)		Mastermind (p. 47)	Furry Legends of Hawaii (p. 47)	14:30
						15:00
						15:30
						16:00
Tantric Kriya Yoga 1 (p. 48)	Puppetry for Beginners (p. 47)	CGI Movie Making (p. 47)	RAP-HipHop Lyricism (p. 48)	How to Build Cheap Fursuits (p. 47)	First Life Meet for Second Life Furries (p. 48)	16:30
						17:00
						17:30
						18:00
	Fursuit Game Show Stage Briefing (p. 59)	Charity Photo (p. 46)				18:30
						19:00
						19:30
						20:00
Artist Lounge (p. 58)		Gaming Hour: Werewolves (p. 48)	Warhammer 40K Tabletop (p. 59)			20:30
						21:00
						21:30
						22:00
						22:30
						23:00
		Game Corner (p. 59)			Dance Dance Revolution (p. 59)	23:30
						00:00

	Gastronomy		Day Events			Main Stage (Maritim I)	Other Locations	
							Maritim II	Piano Bar
10:00	Breakfast (06:30 – 10:30)							
10:30								
11:00								
11:30				Setup				
12:00								
12:30								
13:00								
13:30								
14:00						Seating		
14:30						Banner Brawl (p. 49)		
15:00								
15:30								
16:00								
16:30								
17:00								
17:30							Fursuit Parade (p. 50)	Composing and Mixing Techniques for Piano and Keyboard (p. 49)
18:00								
18:30								
19:00								
19:30								
20:00								
20:30								
21:00						Seating		
21:30								
22:00						The Fursuit Game Show (p. 59)		Fureoke (p. 50)
22:30								
23:00								
23:30								
00:00								

Panel Room 1 Dresden	Panel Room 2 München	Panel Room 3 Halle	Panel Room 4 Nürnberg	Panel Room 5 Magdeburg	Panel Room 6 Bonn	
Advanced Fursuit Construction (p. 48)			Prepare for Virtual Reality (p. 48)		Convention Wipe-Outs (p. 48)	10:00
						10:30
						11:00
						11:30
Guided Meditation (p. 49)	Mongrels – Stories behind the Show (p. 49)	Hunt and Shoot: Fursuiters (p. 49)		International Snack Exchange (p. 49)	Surfing the Media Wave (p. 49)	12:00
						12:30
						13:00
						13:30
Tantric Kriya Yoga 2 (p. 49)		CGI Round Table (p. 49)	Dog Behavior (p. 49)	Voice Acting Workshop (p. 49)	Puppet Building (p. 49)	14:00
						14:30
						15:00
						15:30
						16:00
						16:30
			Mongrels Character Photoshoot (p. 50)	Furries in Pen&Paper RPGs (p. 50)		17:00
		Charity Photo (p. 46)				17:30
						18:00
						18:30
						19:00
						19:30
						20:00
		Gaming Hour: Card Based Games (p. 50)				20:30
						21:00
Artist Lounge (p. 58)			Warhammer 40K Tabletop Corner (p. 59)	Inflatable Community Gathering (p. 50)		21:30
						22:00
						22:30
						23:00
		Game Corner (p. 59)			Dance Dance Revolution (p. 59)	23:30
						00:00

	Gastronomy			Day Events			Main Stage (Maritim I)	Other Locations		
								Lobby	Piano Bar	Parking Lot
10:00	Breakfast (06:30 – 10:30)									
10:30										
11:00										
11:30					Setup			Group photo (p. 50)		
12:00							Seating			
12:30							Art Auction (p. 50)			
13:00										
13:30							Charity Auction (p. 52)			
14:00										
14:30										Motor-furs Meeting (p. 52)
15:00										
15:30									Charity Concert (p. 53)	
16:00										
16:30										
17:00										
17:30										
18:00										
18:30							Seating			
19:00										
19:30										
20:00							Eurofurence 19 PawPet Show (p. 53)			
20:30										
21:00										
21:30										
22:00										
22:30										
23:00							Big Blue Dance (p. 53)			
23:30										
00:00										

Panel Room 1 Dresden	Panel Room 2 München	Panel Room 3 Halle	Panel Room 4 Nürnberg	Panel Room 5 Magdeburg	Panel Room 6 Bonn	
						10:00
						10:30
						11:00
						11:30
						12:00
The Art of Erotic Story Writing (p. 52)	Advanced Fursuit Materials and Construction (p. 52)			Flute for Beginners (p. 52)	Plushie Panel (p. 52)	12:30
						13:00
						13:30
Furstyle! (p. 52)	Puppetry and Voice Acting – How to Make the Two Match (p. 52)		Digital Art: Hardware, Software and Copyrights (p. 52)	Anthropomorphism Unearthed: In Search of our Ancestors (p. 52)		14:00
						14:30
						15:00
						15:30
						16:00
Game Developers Meet & Greet (p. 53)	A Furry Pearl Harbor (p. 53)		Photographers' Round Table (p. 53)		How to Start Drawing Furry Art (p. 53)	16:30
		Charity Photo (p. 46)				17:00
						17:30
						18:00
						18:30
						19:00
						19:30
						20:00
						20:30
Artist Lounge (p. 58)		Game Corner (p. 59)	Warhammer 40K Tabletop Corner			21:00
			&			21:30
			Game Corner Overflow			22:00
			(p. 59)			22:30
						23:00
						23:30
						00:00

	Gastronomy			Piano Bar
10:00	Breakfast (06:30 – 10:30)			
10:30				
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Piano Bar (Open End)

Restaurant "Da Capo"

Snack Point

Dead Dog Party
(Open End)
(p. 53)





Recurring Events

Please note: This list introduces single events on Eurofurence 19. Recurring events are presented on their own pages!

- For Art Show and Dealers' Den, please see pages 54–57
- For Artist and Fursuit lounges, please see page 58
- For all gaming related events (including Fursuit Game Show), see page 59
- For the Fursuit Photoshooting, see page 61

Fri, Sat

17:00 – 18:00

Charity Animal Photo Shooting

Pinky | Halle

The charity, Wildtierhilfe Fiel, is bringing two fun, playful and adorable raccoons! And this is your chance to meet the animals and have your picture taken with them. Every day there will be one session lasting only one hour to avoid stressing out the animals. For a donation of €5 you can reserve a slot to have your photo taken with these cute rescued animals (all the money goes directly to charity). But you have to reserve a slot beforehand, which you do by going to the charity's tables in the lobby. The photos will be uploaded after the convention.

Thu

18:00 – 19:00

Wednesday

12:00 – 14:00

Critters at the Zoo

Mystifur | Zoo

Did you book early arrival, or arrived really early on Wednesday? Then why not join us for a pre-EF Fursuit Parade at the zoo! The Magdeburg zoological garden is inviting all Fursuiters, plus 1 spotter each, into the zoo on a photo-parade FOR FREE. Gathering and dressing up is scheduled for 12:00 – 12:30 in their work yard, where they will offer a changing room for suiters. Between 12:30 – 13:30 the parade will be guided through parts of the zoo with a few stops for photoshooting. After that, feel free to explore the park further on your own. You can stay as long as you like – in or out of suit. For more information, look for flyers in the lobby! A bus is departing from the hotel at 11:20 and 11:40. Returning busses from the zoo depart at 14:30 and 16:15. (rides are free, but spots are limited!)

17:00 – 18:00

Opening Ceremonies

Cheetah, Pinky | Main Stage

Join us for the official opening of the convention!

20:00 – op. End

Guest of Honor Cinema: Mongrels

Pinky | München

If you have yet to experience the madness that is the BBC hit series Mongrels, or you just want to see it again, this is your chance! Come along to this cinema event where we will screen an episode of Mongrels, in which our three Guests of Honor were the main puppeteers. Afterwards there will be a brief informal chat with the GoHs. So join us for this first event of the convention.

20:00 – 23:00

Broken Picture Telephone

Itchigo Ictalons | Nürnberg

Also commonly known as Telepictionary Game, Paper Telephone and other names. Come join us for the fun as we twist any normal, everyday phrase into the most hilarious thing you've ever heard, despite desperately trying not to. Artistic talent is nice but not required!

Thursday

12:00 – 13:30

Your First Furry Convention

Dhary Montecore, Gyroplast, Uncle Kage | München

If this is your first visit to a Furry convention, you probably have a lot of questions. Join us for a talk and some helpful advice from people who have been where you are.

12:00 – 13:30

Meet and Greet with the Guests of Honor

Pinky | München

The Guests of Honor at this year's Eurofurence are Warrick Brownlow-Pike, Andy Heath and Iestyn Evans, the award-winning British puppeteers famous for the Mongrels series and various other programs. In this informal panel you can meet them and hear them talk about their work and the roles they have animated. This is an interactive Q&A session so feel free to ask questions or simply come and say hello.

- 12:00 – 13:30 ***The Daily Eurofurence: Welcome to the Newsroom*** **Luxen** | Magdeburg
To our knowledge, Eurofurence is the only furry convention that has its own daily newspaper. There are many excellent reasons nobody else is doing it. Deadline panic and printers on strike are only two of them. Meet the crew behind the "Daily Eurofurence" and find out how a newspaper is made – from collecting ideas to the finished product.
- 12:00 – 13:30 ***Making of the MLP Fursuit Boomerang Bugger*** **Atalon the Deer** | Nürnberg
How to make a MLP fursuit from scratch, and the fun that comes with it. Atalon the Deer is going to tell you all the gory details on how his MLP fursuit "Boomerang Bugger" came to life.
- 12:00 – 13:30 ***The Art of Editing*** **Alex "Khaki" Vance** | Halle
Editor Alex Vance will lead a live editing session to show how editing is an essential part of writing, and how fiction benefits from critique.
- 13:00 – 16:00 ***The Fursuit Game Show – Preliminaries*** **Adrixan, Aetobatus, Atkelar** | Lobby
More action than ever. See page 59 for signup information and details!
- 14:00 – 15:30 ***Fursuiting 101*** **Sithy, Sparky the Wolf** | München
Fursuiters, spotters, non–suitsers... You're all welcome to join this panel! We will talk about tips and tricks for performing in fursuit, how to handle a fursuiter, how to properly care for your fursuit, etc.
- 14:00 – 15:30 ***Furry Legends of Hawaii*** **Uncle Kage, Rotarr** | Bonn
Uncle Kage will present a brief history of the islands from the viewpoint of the Western world, and then will share with us some of the older stories about the "Holoholona Mana Kia'i," the nature spirits of ancient Hawaii.
- 14:00 – 15:30 ***Whirlwind Introduction to Music Production*** **soto** | Halle
Beats for beasts! Ever wanted to make your own music? Or perhaps you already do? Come join us for a tour of electronic music production, covering things like making and slicing beats, sound design, and a sprinkle of mixdown and mastering. If you've brought an instrument to the con, bring it here!
- 14:00 – 15:30 ***Mastermind – How even an idiot can write a savant*** **Kandrel** | Bonn
Ever wanted to write a genius, but think you were too stupid to pull it off? Fear not, you still can! Through storytelling tricks, sleight of hand, and a little bit of research, you can make your character (and yourself by extension) appear to be far smarter than you think. Join the brilliant (in his own mind) Kandrel as he goes over the tricks of the trade to write a mastermind.
- 16:00 – 17:30 ***FILTH*** **Fairlight, Trax** | Main Stage
Join us for a fun–filled show of Furry Improvisation Live Theatre, where the story is as dynamic as Fur Affinity's uptime!
- 16:00 – 17:30 ***How to Build Cheap Fursuits*** **Tioh** | Bonn
Tioh will explain how to build fursuits with simple materials.
- 16:00 – 17:30 ***CGL Movie Making*** **Cairyn** | Halle
Let's watch a brand new mini short that has been created as a music video for Fox Amooore, and have a look at the cornerstones of movie making!
- 16:00 – 17:30 ***Puppetry for Beginners*** **Pinky** | München
In this workshop, our Guests of Honor will give the inexperienced puppeteer some tricks and pointers on how to do puppetry. You can ask questions and have a go at puppeteering yourself, while our talented Guests of Honor will help you improve and learn.



Events

- 16:00 – 17:30** ***RAP–HipHop Lyricism*** **Wanja the Panda | Nürnberg**
Like any great (and addictive) pastime it is easy to pick up, and incredibly hard to master! At the Workshop I will teach you some basics to get you started, and when we are done with that, there will be some fun games to teach you how to freestyle!
- 16:00 – 17:30** ***First Life Meet for Second Life Furies*** **Wanja the Panda | Bonn**
Second Life? It's still alive? Yup, alive and evolving. Come meet other Second Life users in a relaxed atmosphere and hear about interesting new developments. This year we have tables for several subjects like technology, creating, and socializing. Be there and join the open discussion!
- 16:00 – 17:30** ***Tantric Kriya Yoga 1*** **Chaiya | Dresden**
In this workshop you will be taught the basics of tantric Kriya Yoga.
- 16:30 – 17:30** ***Fursuit Piano Play*** **SnuggleBunny | Piano Bar**
Come and have a drink or two at the Piano Bar while SnuggleBunny entertains you with a selection of diverse tunes on the piano. While wearing his fursuit!
- 18:30 – 20:00** ***Kage's Story Hour*** **Uncle Kage | Main Stage**
From one event to the next! From one tale to the next! The tireless Uncle Kage! Be there to learn about embarrassing officials on misguided endeavors, entitled individuals seeking attention, and perhaps a French airport. Or perhaps something even worse.
- 20:30 – 21:00** ***Fursuit Group Photo*** **Mystifur, Thalian | Main Stage**
For fursuiters, the fursuit group photo is one of the main souvenirs after a convention. After all, a convention goes by in a blur, especially with the limited vision from inside a fursuit head. The fursuit group photo will be shot in the Main Stage Hall right before the fursuit dance. After the photo has been taken, we will open the doors for the other attendees to come in and give those suiters who don't want to dance a chance to leave before the music starts.
- 21:00 – op. End** ***Gaming Hour: Werewolves*** **Shaman | Halle**
Come and enjoy a game of Werewolves. This is a classic game of deduction, where a group of villagers struggle to identify the werewolves hidden amongst them before they are all devoured. Other similar games will also be available.
- 21:00 – op. End** ***Fursuit Friendly Dance*** **EF DJs | Main Stage**
Like last year, a lot of talented DJs are going to tear up the dancefloor on the main stage and in the bar. Be there, and have fun! This main stage event is especially suited for fursuiters.

Friday

- 10:00 – 11:30** ***Convention Wipe-Outs (Supersponsors only!)*** **Uncle Kage | Bonn**
Many convention-goers remain blissfully unaware of the horrors that sometimes take place behind the scenes of a convention. Hear some of the secret testimonies of the miserable souls who survived these terrifying ordeals.
- 10:00 – 11:30** ***Advanced Fursuit Construction*** **Annika, Atalon the Deer | Dresden**
In this panel Annika and Atalon the Deer are going to share their knowledge of Mascot and Fursuit building. They will talk about planning and workflow, traditional and computerized methods, techniques and how to improve your quality for both toon and realistic fursuits.
- 10:00 – 13:30** ***Prepare for Virtual Reality*** **Draconius, DragonEmotion | Nürnberg**
With the Oculus Rift rolling out amongst developers, virtual reality is getting closer for everyday consumers. We will discuss the opportunities for the furry fandom, such as animal anatomy in first person view, but also the problems. Other discussion topics will be input device choices, and the technology and limitations of the current Oculus Rift. Demos will be shown on the two available Oculus Rift setups!

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- 12:00 – 13:30 ***Surfing the Media Wave – Do's and Don'ts*** **Uncle Kage** | Bonn
Uncle Kage is well-known for his experience in handling the media, but what do we do if he has had too much wine and cannot speak to them? This is an introductory lecture that will teach you what to say, and more importantly what NOT to say, if a news camera and microphone are suddenly turned your way.
- 12:00 – 13:30 ***Mongrels – Stories Behind the Show*** **Pinky** | München
Come along to this event to hear all about what it was like working on the series as well as the behind-the-scenes stories that you cannot hear anywhere else. Our Guests of Honor will tell you all about it and you will also have the chance to ask them questions. This is an event not to be missed!
- 12:00 – 13:30 ***Guided Meditation*** **Amadhia Dreamsong** | Dresden
A 40–55 minute, very deep, (in English) guided meditation designed to bring you directly in touch with the shape of your spirit... whatever form that may be, in a practical way that can help you in your everyday life.
- 12:00 – 13:30 ***Hunt and Shoot: Fursuiters*** **Alex "Khaki" Vance** | Halle
Armed with a camera (DSLR, mirrorless, compact or phone) we'll stalk EF's wildlife in their natural habitat and learn to consider light, context and expression.
- 12:00 – 13:30 ***International Snack Exchange*** **Gwyndolium** | Magdeburg
Curious what other countries of our age have to offer when it comes to all those little sweet joys of life? This panel will introduce you to a lot of tasty morsels you likely never heard of but will miss soon. This is an open panel for everyone but we kindly ask you to bring something from your own region or country along.
- 14:00 – 15:30 ***Dog Behavior – How much "Anthro" is our best Friend*** **Quiran** | Nürnberg
We will explore the behaviour of our feral friend and see how much we share or differ behavior traits.
- 14:00 – 15:30 ***Banner Brawl*** **Fairlight, Shay** | Main Stage
Banner Brawl is back for another battle of good vs. evil, pen vs. pencil, man vs. woman! Come and see our talented artists battle it out for fun, honor and charity and be baffled by what people can do given a pen and 2 minutes of time per round!
- 14:00 – 15:30 ***Puppet Building*** **Tioh** | Bonn
In this panel you can learn how some of the puppets for the Pawpet Show were built.
- 14:00 – 15:30 ***CGL Round Table*** **Cairyn** | Halle
This is mainly about movies and the tech and ideas behind it, including character design and storytelling. But it is also a general hub for everything interesting about computer graphics.
- 14:00 – 15:30 ***Voice Acting Workshop*** **Alex "Khaki" Vance** | Magdeburg
Voice acting is acting. In this paws-on session we'll discuss (and practice!) developing a character, proper microphone technique, the art of comedic timing and how to prepare and evaluate yourself for a performance. Attendees will be invited to perform! Khaki has performed numerous readings for the Bad Dog Book Club, contributed narration to several of Fox Amoores compositions and portrayed the character John Stoat on the Furry Basketball Association podcast.
- 14:00 – 15:30 ***Tantric Kriya Yoga 2*** **Chaiya** | Dresden
In this workshop you will be taught the basics of tantric Kriya Yoga.
- 16:00 – 17:30 ***Composing and Mixing Techniques for Piano and Keyboard*** **Karuno** | Piano Bar
Karuno invites all composers and interested newcomers to the Piano Bar to show and discuss composing and mixing techniques. He will demonstrate some tunes from playback and live on the Schimmel.

Events

- 16:00 – 17:30** ***Fursuit Parade*** **Mystifur** | Start: FS Lounge
With over 45% of our guests being fursuiters, Eurofurence takes pride in being one of the major furry conventions with the highest fursuiter attendance. Having that many critters in an indoor parade though, the con hotel would just explode and turn into one giant ball of fluff. To prevent this from happening, the parade will again be held outside. The parade will start from the fursuit lounge and lead directly outdoors to visit some of the nearby Magdeburg sights. The trip is about 2km (1,4 miles) long in total and offers plenty of nice picture spots. You will be able to find the exact route we are taking on the info posters hanging at the Fursuit Lounge and in the hotel lobby. May the weather gods be with us.
- 16:00 – 18:00** ***Furries in Pen&Paper RPGs*** **Dobie** | Magdeburg
It's all about dungeons and dragons only, right? Wrong! This panel will give you a little overview about pen and paper role playing games that are about furry characters. I will present a few RPGs I've collected and share my knowledge and my experience about them. I will give hints about rewriting classic adventures and campaign settings into furry adventures.
- 16:30 – 18:00** ***Mongrels Characters Photo Shoot*** **Pinky** | Nürnberg
Our Guests of Honor have a special treat for you: They have brought the original puppets from the series along to our convention – and this is your chance to have your photo taken with them! If you want, you can also have the Guests of Honor join you in the photo.
- 20:00 – op.End** ***Inflatable Community Gathering*** **aphinion** | Magdeburg
Interested in inflatable pool toys, balloons and such? Just bring your toys, share your experience with others and meet other furs with the same interest! If you have a pump, take it with you.
- 18:30 – 20:00** ***Enter The Arena – The Eurofurence Dance Contest*** **BigBlueFox** | Main Stag
The fursuit dance contest is back! Watch our dancers shake their tails and move their paws.
- 18:30 – 20:00** ***Gaming Hour: Card Based Games*** **Shaman** | Halle
To get our Game Corner started, we are going to warm up with all forms of card based gaming, be it Fluxx, Dominion, or Magic: The Gathering. You are of course welcome to drop by and play your own game!
- 21:00 – 23:00** ***Furecke*** **Cheetah, TraxSwe** | Piano Bar
Furries trying to sing. It's even more fun than it sounds!
- 21:00 – 23:00** ***The Fursuit Game Show – Stage Show*** **Adrixan, Aetobatus, Atkelar** | Main Stage
The fursuit gameshow is a recurring stage event that brings fursuiters in teams of two on the main stage to play games against each other. In order to limit the number of teams to the required 8 (i.e. 16 suiters) a preliminary round is held before the actual show.

Saturday

- 11:00 – 11:30** ***Group Photo*** **Thalian** | Lobby
This year the number of attendees is bigger than ever – so join us in the attempt of pushing as many people as possible into the main lobby. The rumor has it, that furries are stackable. Are you ready to prove it? Then be there! On Saturday, the 24th, we will take the BIIIIIG picture. Please come a little early – for the shutter of the camera will click at exactly 11:30! We ask you to stay on the ground level of the lobby and NOT (!) enter the balconies!
- 12:00 – 13:00** ***Art Auction*** **Uncle Kage** | Main Stage
In the voice auction, you will have to defend your selection against other prospective buyers. The exalted auctioneer is our favorite Uncle Kage. The sky's the limit – but don't bid more than you can afford.



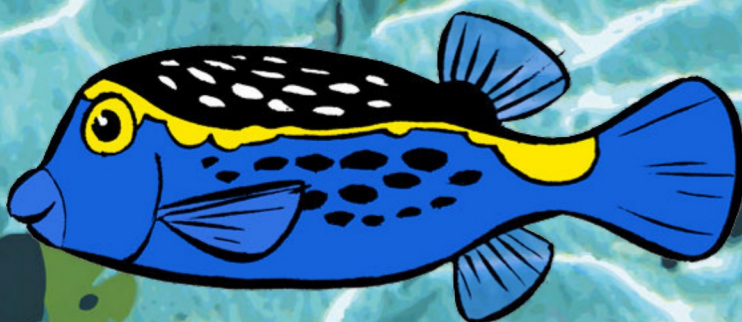
- 12:00 – 13:30 ***The Art of Erotic Story Writing*** **Kandrel** | Dresden
How can you keep your story going, while keeping the action hot? Author and storyteller Kandrel will show you how to merge these two types of storytelling into one attractive bundle.
- 12:00 – 13:30 ***Flute for Beginners*** **Kalaallit Amaroq** | Magdeburg
Are you a musician and/or do you want to discover the different types of flutes, how they work, or the history behind them? This workshop will shed some light onto those subjects. Some knowledge of music can be helpful, but is not required. There will be (short) live performances!
- 12:00 – 13:30 ***Advanced Fursuit Materials and Construction*** **Lance 'Furtech' Ikegawa** | München
Have you made a fursuit and now want to take your skills to another level? Learn advanced techniques? Discover new materials to bring your design to life? Curious about NFT (National Fiber Tech) stretch furs? Come to this panel and experience all of this and more! Bring samples of your own work to show off or get advice about. I will be selling much of my demonstration material, including large pieces of NFT fur and other neat things – with all the money going to the convention charity.
- 12:00 – 13:30 ***Plushie Panel*** **Redmoon Wolfen** | Bonn
Do you like plushies? Are you a collector or just have a favorite one? What are you doing with them in your daily life? The French, chaotic and cursed plushie Redmoon Wolfen welcomes you to a discussion table about our fluffy friends. At the end of the panel we will do a group photo with all the plushies and their owners.
- 13:00 – 14:00 ***Charity Auction*** **Pinky, Uncle Kage** | Main Stage
Some of the biggest and most incredible items to get at Eurofurence are usually donated to the charity by some extremely generous people. You have the chance to see them on display on the stage in the art show during the convention, and now here is your chance to own them! Come along, bid for your favourite item or marvel at the money raised all in the name of charity.
- 14:00 – 15:30 ***Puppetry and Voice Acting – How to Make the two Match*** **Pinky** | München
In many puppetry productions, the puppetry (animation of a puppet) and voice acting are done by separate people. This has the advantage that both can do what they are best at, but it also creates some challenges in matching and synchronising the two. In this informal and fun workshop, you can try out matching puppet animation with a pre-recorded voice. Our Guests of Honor will first give you a demo of how they work, and then they will not only tell you about how it works, but also teach you how to do it yourself. Come along to try it yourself or just to watch all the fun and craziness.
- 14:00 – 15:30 ***Furstyle!*** **Neo, Noodles, Sparky the Wolf** | Dresden
Furstyle! – Get ya groove on and come join up. Show your fursuit skillz and impress others. Learn from each other and have fun. That's the basic and advanced understanding of fursuit performance and dance!
- 14:00 – 15:30 ***Anthropomorphism Unearthed: In Search of our Ancestors*** **ziggy wolf** | Magdeburg
A lecture delving in to the history of anthropomorphism, uncovering its past from the stone age to the present.
- 14:00 – 15:30 ***Motorfurs Meeting*** **Nightfox** | Parking Lot
Do you love the roar of a loud engine? The purr of a pleased Jaguar? The squeal of burning rubber? Then you need to come to the Motorfurs meeting – where all petrol-heads are welcomed to show off their motors, take a look at what others drive and talk amongst like-minded furs.
- 14:00 – 15:30 ***Digital Art: Hardware, Software and Copyrights*** **The Werewolf** | Nürnberg
In this session we'll take a look at trends in digital art hardware, software and what choices you have with tablets, desktops and other devices. In the last part of the session, we'll discuss the reality of copyrights and trademarks, what your legal rights are and aren't.

Events

- 15:00 – 16:00** **Charity Concert** **Pinky** | Piano Bar
The charity concert is back! The talented Fox Amooore will return to the piano and once again feature guests such as the wonderful singer Amadhia who is a past Guest of Honor at Eurofurence. This will be a truly magical experience, so come to the piano bar as it turns into a concert venue. You can buy tickets for this event at the charity lottery booth, but hurry as they sell out fast!
- 16:00 – 17:30** **A Furry Pearl Harbor** **Uncle Kage** | Dresden
Uncle Kage has collected a number of tales that came out of the Japanese attack on Pearl Harbor. The animated film "Momotarou no Umiwashi", telling the story of the attack from the Japanese point of view, using an all-Furry cast of characters, will be shown.
- 16:00 – 17:30** **How to Start Drawing Furry Art** **scar3cr0w** | Bonn
In this workshop, we will discuss how to draw anthro and feral bodies from the very start, how to construct poses and how to draw faces of different species. During the workshop you will also draw by yourself. At the end we will have time for questions, where you may ask how to draw specific things. Please bring some pencils with you!
- 16:00 – 17:30** **Photographers' Round Table** **Neweinstein** | München
Come in and join some fellow photographers in discussions about equipment, lighting, framing and image composition. Feel free to bring along some examples of your work and don't forget your camera. Both beginners and experts are welcome; we can all share experiences and learn from each other.
- 16:00 – 18:30** **Game Developers Meet & Greet** **Thygrrr** | Nürnberg
Video game developers, artists, designers and producers – join our yearly Meet & Greet at Eurofurence! Thygrrr and past years' round table regulars invite you to come and share opinions, experiences, and ideas with other furs working in the industry. Whether you've worked on video games in the past or are dreaming of a career in this exciting industry, everybody is welcome to join and mingle with us.
- 18:30 – 22:00** **The Eurofurence 19 Pawpet Show – End Tide** **The EF Pawpet Show Team** | Main Stage
The Hawaiian islands – beautiful swaying palm trees, long stretches of white and black sand beaches, and warm, tropical breezes day and night. When Savannah van Camp set out to take part in a student exchange project at the University of Honolulu, she was looking forward to spend a few days in a tropical paradise. But the moment she sets foot on Oahu, things start to turn out quite different, and before she knows it she finds herself embroiled in an eco-thriller of epic proportions where everything is at stake. Will what once was a paradise be lost forever?
- 22:00 – op. End** **Big Blue Dance** **BigBlueFox** | Main Stage
Like last year, a lot of talented DJs are going to tear up the dancefloor on the main stage and in the bar. Be there, and have fun!

Sunday

- 20:00 – op. End** **Dead Dog Party** Piano Bar
Once more, another Eurofurence is over. Let's enjoy the last day at the hotel and celebrate the end of another fabulous Eurofurence full of fun and action.





Art Show

This year's Art Show again presents a multitude of international artists. See your favorites, bid on whatever you like, and buy art for your home!

Registration is needed for bidding: You will receive a sticker sheet with coded numbers. Write your bid on it, and simply paste the sticker to the bid sheet! You will get the necessary stickers when you register at the Art Show, together with a bidding rules sheet and explanations, just in case you've never been to the Show before!



As the show wraps up on Friday, you will have a final chance at bidding in the Art Show closing. Here it will be determined who will make the final offer on a piece of art – or whether, perhaps, a contested piece goes to auction. Important: The closing is a fast and decisive event. You need to have bid stickers at hand to participate, so we can avoid crowding the show area with spectators. During the closing, we will not hand out new stickers, so make sure you have enough.

When all the bidding fields on the bid sheet are filled, the piece is sent to auction. In the voice auction, you will have to defend your selection against other prospective buyers. The exalted auctioneer is our favorite Uncle Kage. The sky's the limit – but don't bid more than you can afford! (You can use your bid sticker number as well as your badge number in the auction, just in case.)

After the regular pieces from the Art Show, the Charity team will present their items to bid on. These items will also be presented in the Art Show this year for your perusal, but you can't bid on them there; they will go directly to auction! Don't miss the Charity auction!

When you have successfully acquired a piece, you can pick it up on Saturday in the Art Sales. Cash only, please – no plastic. We need to pay the artists! Accepted currency is euro; we can't exchange or accept dollars or pounds. This will also be the point where you can pick up your items from the Charity Auction. Look out for more information at the Art Show and read the bulletin boards for last-minute details!

Art Show setup times:

Wednesday	16:00 – 22:00
Thursday	10:00 – 12:00

Art Auction (with Charity Auction):

Saturday	12:00 – 14:00 – <i>ends as necessary</i>
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Art Show opening times:

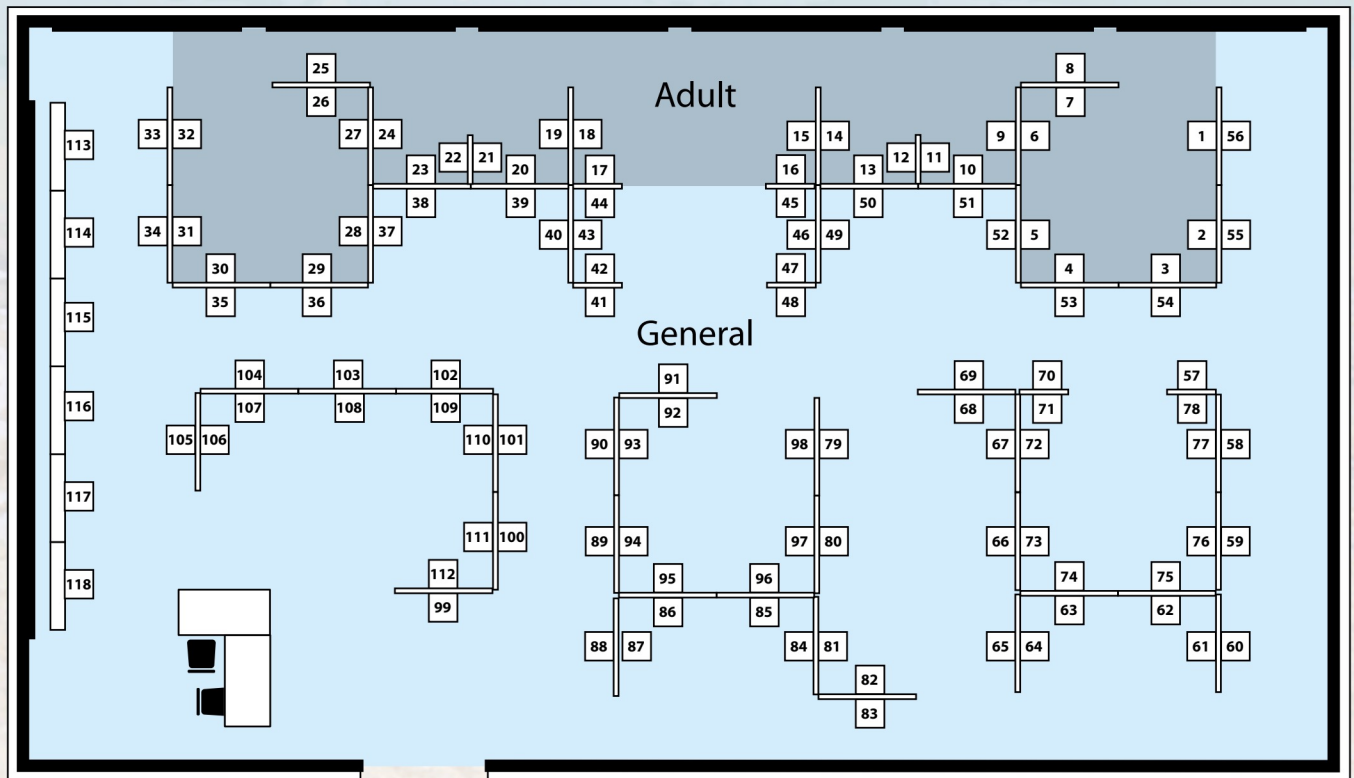
Thursday	12:00 – 18:00
Friday	12:00 – 17:30

Art Sales and Pickup:

Saturday	14:00 – 17:00 – <i>public art pickup</i>
Saturday	17:00 – 19:00 – <i>artists' payout</i>

Art Show closing:

Friday	17:30 – 19:00
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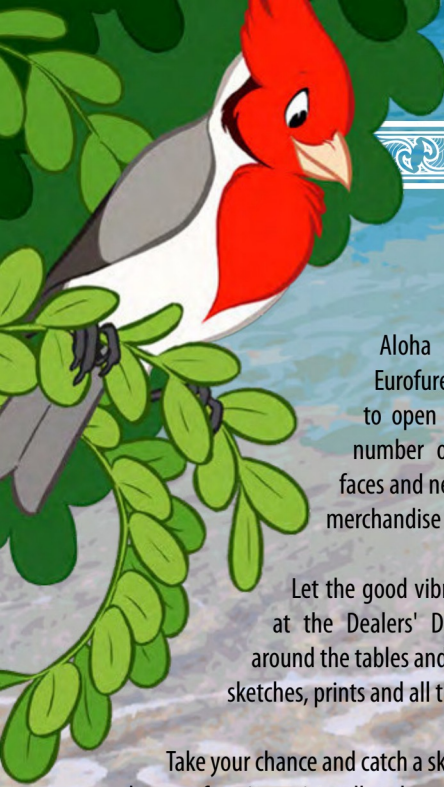


	Adult	General
Aaron	9	
AlectorFencer		37, 38, 39, 40
Andraste	8	62, 63
Anupap Kasook	8	105
Ashanti	9	59, 60
Atalon		114
Banana Plot		34
Banshee		33
belo4ka	10	58, 59
Bloodhound Omega		84
Blue_Panther	17, 18	43, 44
Cayleth	10	41
Cyndi		64
Dark Natasha		36
Dasker Lizard		92, 93
Dinny Vosters		93, 94
Dolphy		98
EosFoxy	28	52, 53, 54
Faolin		109
Fleeks	5	48
ForcesWerewolf	5	
Henrieke		42
Hibbary		35
Ikirouta		118
Imiak	11	79
Inuki	4	
Isuna	27	81
J. C. Fox		80
Joleii	12	76, 77
JosePaw	2	72

	Adult	General
Kai The Wusky		77
Kaji		65, 66
Kashmere		87
Katara		78
Kerocat		61
Kisu	13	
Kitsune Nyx	24	72
Kotenokgaff		57
Lance Ikegawa		115
Larka		33
Lupinicious		83
Max Haibane	13	71
Mirotic	23	
Mirri	1	74
Morrisoran		117
Nathradas		56
Nelena	1	69, 70
Neo		91
Nerventee	24	73
NewEinstein		75
Nimrais		67, 68
Olven	25	
Orphen Sirius		73
Pan Heseziel Shiroi		88, 89, 90, 100
Pegla		55
Pinky		116
Polaris		86
Qzurr		85, 86
Raika de la Noche	31	46
Raitsh	31	110

	Adult	General
Rotarr	14	112
RukiFox	16	45
Scale	15	
Scappo	3	
Schiraki		95
Sethaa		96
Shalinka	26	111
ShinigamiGirl	29, 30	102, 103
SilverDeni		42
Snow-wolf	19	99
Steel	6	47
SwiftAyama	6	
Tabalon		101
TaniDaReal	32	49, 50, 51
Tascun		107
Titash		106
Trygon	22	103
Twice	20	108
Ultraviolet	7	104
Vinkrisk		104
Vorndess	21	97
Wolfy-Nail	14	112
Zyx		113





Dealers' Den

Aloha and welcome everyone to the Eurofurence 19 Dealers' Den. We are proud to open the doors again this year, having a number of artists and dealers, both known faces and new members, presenting their art and merchandise to you, our dear attendees.

Let the good vibrations and the fun also be our guest at the Dealers' Den. We hope you'll enjoy strolling around the tables and browsing through the great artwork, sketches, prints and all the other fine goods.

Take your chance and catch a sketchbook picture or a con badge done by your favorite artist, talk to her or him, and share the good mood and the kala [money].

For information about the artists and dealers, please also check out the Eurofurence smart phone app on page 13.

To find us, follow the ala [path] upstairs to the conference floor (staircase next to the restaurant). We're in Salon Dresden and Salon Stuttgart.

Mahalo nui loa [Thank you very much],
and Kipa hou mai! [Come visit again!]

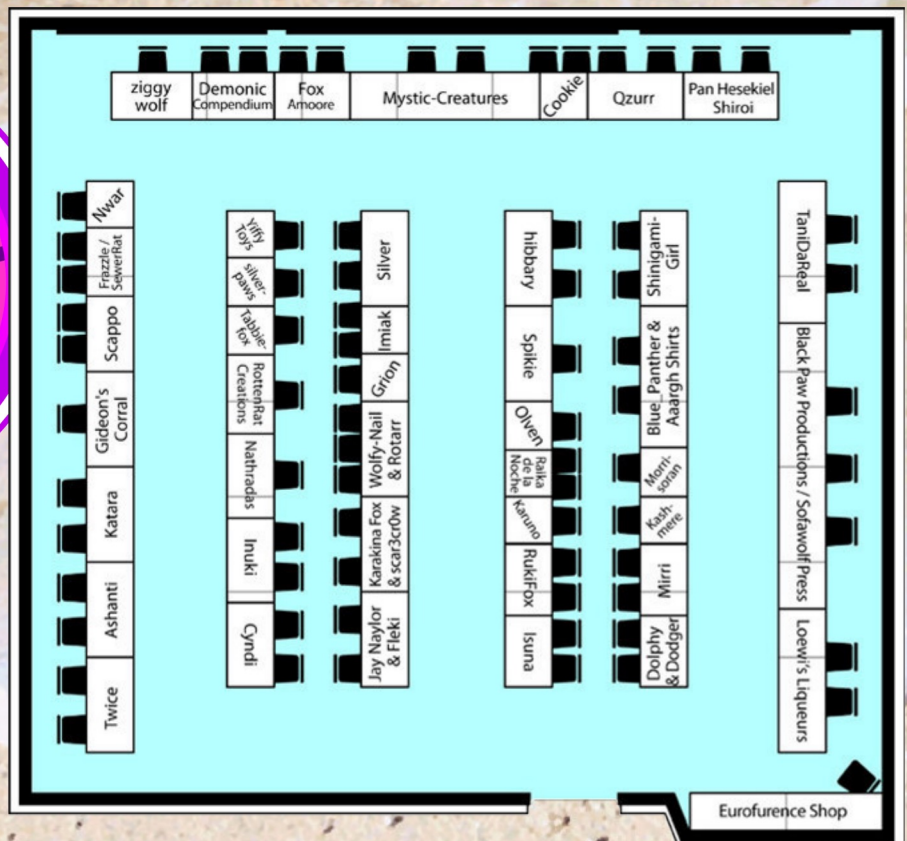


Dealers' Den setup times:

Wednesday	internal setup	
Thursday	10:00 – 12:00	setup – dealers only
Friday	11:00 – 12:00	setup – dealers only
Saturday	11:00 – 12:00	setup – dealers only
Saturday	18:00 – 19:00	cleaning – dealers only
Sunday	09:00 – 12:00	cleaning – dealers only

Dealers' Den opening times:

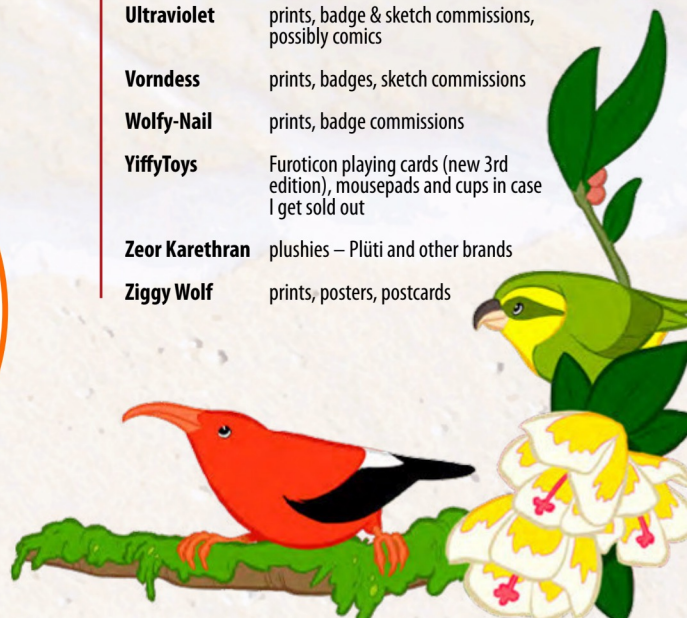
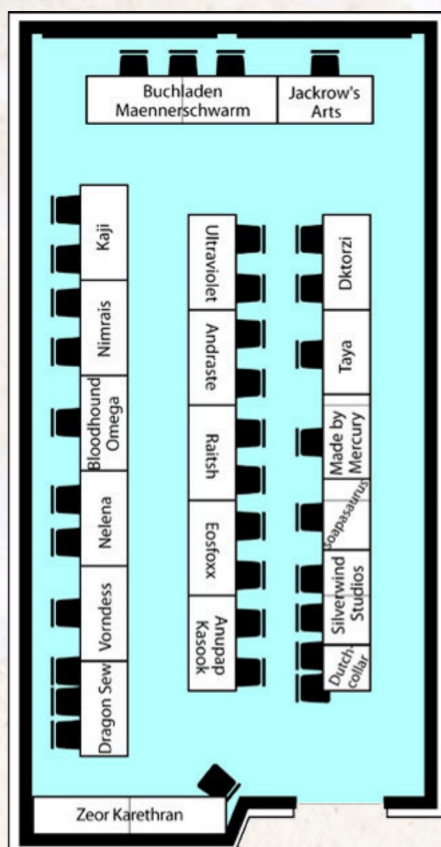
Thursday	12:00 – 13:00	super sponsors only
Thursday	13:00 – 18:00	
Friday	12:00 – 18:00	
Saturday	12:00 – 18:00	



Andraste	sketch commissions, badges, prints, originals
Anupap Kasook	sketch commissions, postcards, bookmarks, prints
Ashanti	sketch commissions, keychains, prints
Blackpaw Productions / Sofawolf Press	books, comics, magazines
Bloodhound Omega	art prints, bookmarks, sketch & badge commissions, maybe small stickers
Blue Panther & Aaaargh Shirts	on-site commissions (i.e. sketchbooks and badges), t-shirts, prints and buttons
Buchladen Männerschwarm	books, comics, DVDs, stuffed animals
Cookie	glowsticks
Cyndi	fursuit supplies, art
Demonic Compendium	commissions of varying types, 3D digital modeling, fursuit pieces, buttons, keyrings, small originals, limited prints, possibly portfolios / comics
Dktorzi	prints, CDs, sketch commissions
Dolphy & Dodger	prints, original art, sketch commissions
DragonSew	sewn accessories like bags, cases, hats, scarves; maybe some jewelry
Dutchcollar	leather accessories
Eosfoxx	prints, sketches, magnets, merchandise

Eurofurence Shop	Eurofurence-related merchandise
FoxAmoore	CDs, PPS OST available after this year's performance
Frazzle / SewerRat	cartoon stuff: merchandise, prints, maybe live drawing
Gideon's Corral	original art in sketchbooks, 1 euro badges, art CDs, original art
Grion	sketch and badge commissions, stickers, buttons
hibbary	prints, commissions, original artwork
Imiak	prints, sketch commissions, badge commissions
Inuki	original artwork, sketchbook commissions, prints, books, pillow cases
Isuna	prints, traditional badges, commissions
Jackrow's Arts	prints
Jay Naylor & Fleki	prints, originals, comics
Kaji	prints, sketch commissions
Karuno	paintings, CDs
Kashmere	small commissions, originals
Katara	sketch commissions, prints
Loewi's Liqueurs	Loewi's Liqueurs
Made by Mercury	badge commissions, full traditional art commissions, fursuit items such as tails, paws and props
Midnight Circus	fursuit commissions, sculptures, ears, tails, Fursuit Studios things made out of fimo, clay, concrete, etc.
Mirri	commissions, badges, prints
Morrisoran	night lights
Mystic-Creatures	fursuits and parts, accessories, undersuits, 3D printing
Nathradas	prints, originals, badges, sketches, plushies, fursuit DIY parts
Nelena	prints, sketch and badge commissions, keychains, bookmarks

Nimrais	prints, portfolios, bookmarks, sketch commissions
Nwar	prints, commissions, mini comics, t-shirts, original drawings
Olven	sketchbook, sketch & badge commissions, prints, perhaps also keychains and buttons
Pan Heseziel Shiroi	sketch & badge commissions, prints, matted prints, maybe some merchandise and/or t-shirts
Qzurr	sketches and badges, prints, bookmarks, mugs, pins, original lineart
Raika de la Noche	prints, badge commissions, sketch commissions, keychains, fursuit tails
Raitsh	sketch commissions, original artwork, badges, magnets
Rotarr	prints, sketch and badge commissions, bookmarks
Rottenrat Creations	prints, badge commissions, posters, original artwork
RukiFox	calendars, prints, sketchbook sketches
Scappo	artbooks, original drawings, prints
scar3cr0w & Karakina	buttons, custom buttons, sketches, commissions, posters, ACEO cards
ShinigamiGirl	commissions, prints, portfolios/comics, art CDs, original art
Silver	books, buttons, prints
silver-paws.com	silver/gold jewelry with animal motives
Silverwind Studios	handcrafted leather accessories
Soapasaurus	self made soaps and cosmetics
Spikie	badge commissions, prints, art
Tabbiefox	artwork, prints, commissions
TaniDaReal	t-shirts, (door) hangers, beer coasters, achievements, note pads, mood badges, CDs, sketches prints
Taya	art commissions, accessories, pretty things and shiny trinkets
Twice	original art, prints, badges, etc.
Ultraviolet	prints, badge & sketch commissions, possibly comics
Vorndess	prints, badges, sketch commissions
Wolfy-Nail	prints, badge commissions
YiffyToys	Furoticon playing cards (new 3rd edition), mousepads and cups in case I get sold out
Zeor Karethran	plushies – Plüti and other brands
Ziggy Wolf	prints, posters, postcards



Lounges

The Artist Lounge



Do you like spending your evening around other artists, drawing and exchanging techniques? Then this social event, which takes place every evening, is the right place for you being all creative!

Opening times:

Wednesday	22:00 – open end, Dresden
Thursday	20:00 – open end, Dresden
Friday	20:00 – open end, Dresden
Saturday	19:00 – open end, Dresden

The Fursuit Lounge

Are you a fursuiter and overheated from the Polynesian sun? Thirsty after hours of Hula? Spent and hungry after surfing like the big Kahuna? Come into the headless lounge and find a place to relax, refresh yourself, and dry your costume in no time.

Paka'a, the god of wind promises a constant cool wind blowing permanently in the lounge to keep you cool.

Also a permanent cyclone will blast through our ginormous fursuit dryer system along with separate ventilated head and paw dryers.

God Lono graces us with rich harvest and full nets. Thus we can offer plenty of ice cooled refreshments, along with sweet and salty snacks.

And should your costume have suffered some damage during your vacation, don't despair. You will also find some tools to fix it at the repair workshop.

To make the fursuiters' stay in the fursuit lounge as convenient and relaxing as possible, the Big-Chief has set the following rules:

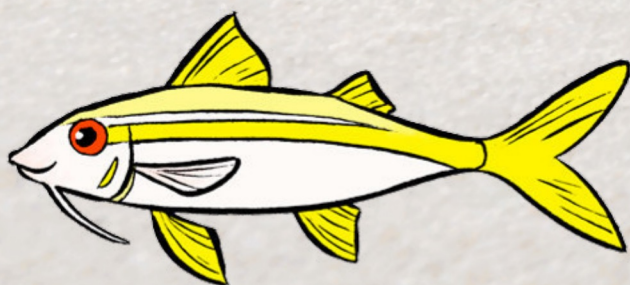
- Only fursuiters may enter and stay in the fursuit lounge at any time, in and out of fursuit.
- Non-suiters are not allowed to enter the headless area. The only exception are suit-helpers, assisting fursuiters with getting in and out of their fursuits.
- Suit-helpers must be accompanied by the fursuiter they are assisting, and they have to leave the lounge when their help is no longer required.
- Photography and filming is strictly forbidden in the headless lounge.
- At night, the doors of the lounge will be closed by our security. Fursuiters can get access at those times by asking the all-seeing security night shift.

Opening times:

Fursuiters have access to the lounge around the clock, from Wednesday afternoon to Sunday noon.

The fursuit area doors are open from 10:00 until after the last event of the day. If you need access to the lounge during the night, our security staff will be happy to open the door for you.

Wednesday	16:00 – 24:00 or last event
Thursday	10:00 – 24:00 or last event
Friday	10:00 – 24:00 or last event
Saturday	10:00 – 24:00 or last event
Sunday	10:00 – 12:00



The Fursuit Game Show

The Fursuit Game Show is sending you on a nice island vacation this year! Let's see who of the eight teams on stage can win the return ticket! Everybody else is welcome to watch the spectacle!

As usual, the competition is between teams of two, so if you are a suiter willing to participate, be sure to pair up and be ready!

"How are the teams selected?", and "Can I participate?" – Sure! That's what the preliminaries are for! Like last year, there aren't different stations all over the place, but rather a single station taking place in the lobby for people to watch! If you participate in the preliminaries, be prepared to be called on stage for the main event too! We need eight teams to go on stage after all! Sign in for the preliminaries is on Wednesday 19:00 (7pm) to 20:30 and on Thursday at 13:00 (1pm) for the duration of the preliminaries and will be located right next to the fursuit lounge entrance. The sign in station is also the place to get any questions answered that you still might have: just drop by early and ask us, we don't bite!

While you don't have to be a Hollywood stuntman to participate, if you are worried that you might break a carefully manicured claw, then this event isn't for you this year! If you have multiple suits, bring the one that can take physical action too.

Sign up:

Wednesday	19:00 – 20:30, Maritim II
Thursday	13:00 – 13:30, Maritim II

Stage Briefing:

Thursday	18:00 – 20:00, München
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Preliminaries:

Thursday	13:00 – 16:00, Lobby
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The Fursuit Game Show:

Friday	21:00 – 23:00, Main Stage
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Recurring Game Events

Dance Dance Revolution

Saber

Dance Dance Revolution (also known as DDR) is a popular rhythm game that makes you dance and jump to all kinds of music: Dance, Trance, Techno, J-Pop, Rock and more! You can try the game, play with your friends, or learn new techniques from expert players. Beginners and fursuiters are welcome.

Thursday	21:00 – open end, Bonn
Friday	20:00 – open end, Bonn

Warhammer 40K Tabletop Corner

Ryudar

In the grim darkness of the far future... there is only war. Watch or join the forces of our Furry Commanders in epic battles between the imperium of man, the legions of chaos and the endless alien hordes. Learn how to get started with the Games Workshop® – Warhammer 40K Tabletop Game and how to create, assemble and paint your own unique armies!

Thursday	20:00 – open end, Nürnberg
Friday	20:00 – open end, Nürnberg
Saturday	20:00 – open end, Nürnberg

Game Corner

Shaman

Come by and play some board or card games with like-minded furs! Whether you are looking for a fast-paced game to fill a short break, or spend an evening with a complex strategy game, you've found the right place. We offer a variety of games to choose from, and always welcome other games people would like to bring along.

We are also setting up a Gaming Notice Board this year, located in the Panorama Lounge. If you would like to organize a game and are looking for players, please fill in a blank Game Offer sheet and pin it to the board. Similarly, keep an eye out for new offers and if one catches your fancy, sign up!

Thursday	20:00 – open end, Halle
Friday	20:00 – open end, Halle
Saturday	20:00 – open end, Halle



NordicFuzzCon



A STEAMPUNK MURDER MYSTERY



A MURDER MOST FURRY

LAST YEAR, MORE THAN 170 FURS FROM 15 DIFFERENT COUNTRIES FOUND THEIR WAY TO STOCKHOLM SWEDEN TO TAKE PART IN THE FIRST EDITION OF NORDICFUZZCON, MAKING IT SCANDINAVIA'S LARGEST FURRY CONVENTION! IT IS NO MYSTERY; WE NEED YOU FOR THE SEQUEL! COME JOIN US FOR A WEEKEND OF FUR, FUN, STEAMPUNK..AND MURDER*!



STOCKHOLM, SWEDEN

FEB 27⁰⁰⁰⁰⁰ - MAR 2, 2014

QUALITY HOTEL WINN HANINGE

WEB: WWW.NORDICFUZZCON.ORG

EMAIL: INFO@NORDICFUZZCON.ORG

TWITTER: [@NORDICFUZZCON](https://twitter.com/NORDICFUZZCON)



*ATTENDEES ARE NOT ACTUALLY ALLOWED TO MURDER ONE ANOTHER. NO, NOT EVEN IF YOU PAY FOR THE SPONSER UPGRADE. SORRY! :)

Fursuit Photoshoot

This year's photoshoot is going to be great! Oh boy, we mean it! Really REALLY really great! Why? Because this year we offer MORE! More photographers (Err, well – two, to be precise), more timeslots, more staff and – for we are on Hawaii – MORE eye-insulting KITSCH!!! Hawaiian shirts, a kitschy sunset, hula skirts (no – NOT girls!) and cocktails. Name it, it's in our photo-set! The only thing we did not have, when it came to choose our decoration, was taste. Well, yessss... But who needs that anyway?!

So join us in our chintzy sunset-odyssey, sit down under one of our inflatable palm trees and have a sip from our non-alcoholic semi-acrylic absolutely non-drinkable cocktails! Another year our experienced photographers and their insane crew are willing to give their best for you and for photos – which will be your keepsake for EF 19 "Aloha Hawaii"!

Please do check the conbook for this year's registration dates, as we have moved them into the evening hours to please all the late risers. Also be informed, that **Saturday is "Groups-only day"**. We will adjust our set for larger groups (4 – 10 suiters) to allow more suiters to have some fun time at our photoshooting.

To give a fair chance to as many people as possible to get a slot, every attendee can register for the photo-shooting exactly once with the suit of their choice.

So, let's put on your favorite Hawaiian shirts – we're hoping to see ya all at the photoshoot!

Photoshoot registration times:

Thursday	10:30 Uhr – Registry for timeslots on Thursday
Thursday	18:00 Uhr – Registry for timeslots on Friday
Friday	18:00 Uhr – Registry for timeslots on Saturday

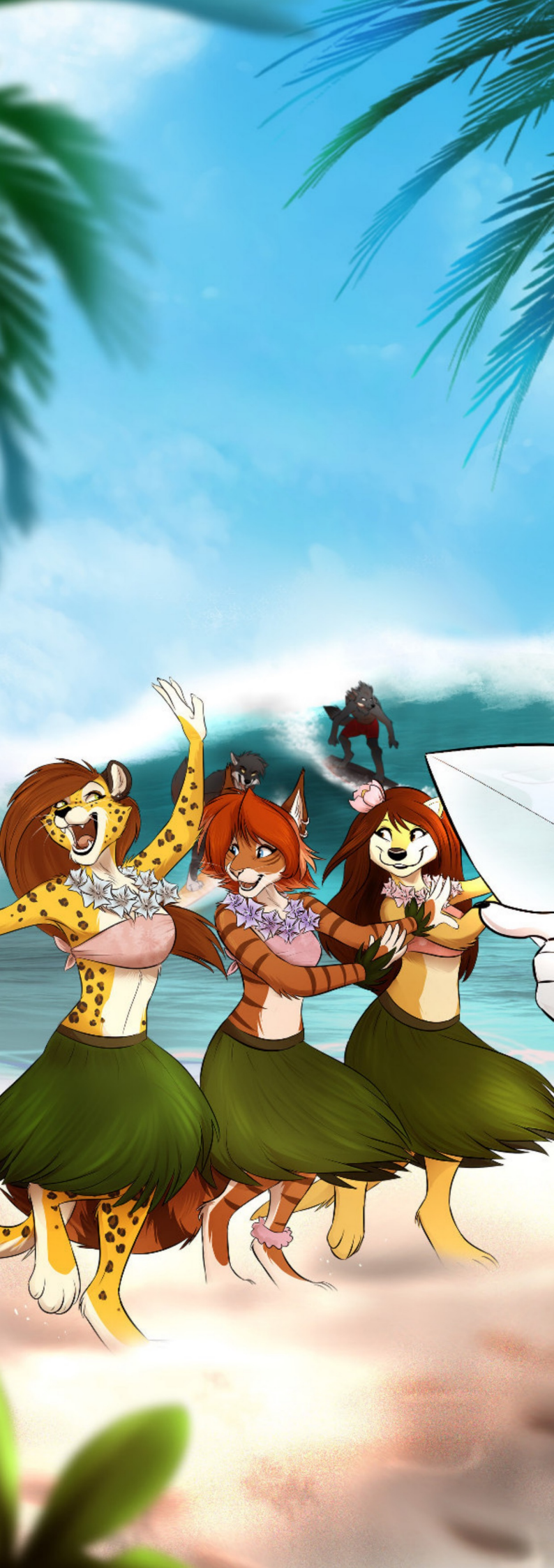
Photoshoot opening times:

Thursday	11:00 Uhr – 18:00 Uhr
Friday	11:00 Uhr – 18:00 Uhr
Saturday	12:00 Uhr – 14:00 Uhr













Credits

Board of Directors

Chairman:

Cheetah (Sven Tegethoff)

Vice Chairman:

Nightfox

Treasurer:

Loewi (Ingo Schumacher)

Registration

Team Director:

Loewi (Ingo Schumacher)

Vice Lead:

Jumpy

Registration Assistant:

Kralle

Software Developer:

Jumpy

Zefiro

System Administrator:

Hurga

Kralle

On-Site Registration Manager:

Dragony

Wolffire (Heiko Stangel)

On-Site Registration Assistants:

Akuro

Greyshey

MOW

Murderwolf

Neo

Sheppy

Stripe

White Lion

Merchandise:

doco

Badge Artist:

Silverfox5213

T-Shirt Artists:

Kacey Miyagami

TaniDaReal

Sponsors Gifts & T-Shirt:

Nightfox

Pin Artist:

Henriek

Hotel Relations & Contract Negotiations

Nightfox

Press & Media Relations

Team Director:

o'wolf (Jörg Reuter)

Vice Lead:

Lynard (Dirk Lang)

On-Site Coordinators:

Luxen (Michael Graf)

Zefiro

Media Liaison:

Dragony

Raschkar (Heribert Vogt)

Guest of Honor Relations

Team Director:

Pinky

Assistant:

Razak

Charity

Team Director:

Pinky

Vice Lead:

TaniDaReal

Crew:

Itchigo Ictalons

Pan Hesekei Shiroi

Snow-wolf (Patrizia Dona)

Designer:

Karpour

Programming

Team Directors:

Fendracus

TiBoth

Consultant:

Riffuchs (Kai-Uwe Wilke)

Track Lead Stage:

Cheetah (Sven Tegethoff)

Track Lead Fursuiter:

Keenora

Track Lead Photography:

Akulatraxas

Track Lead Creating Art:

Blue_Panther

ConOps

Team Director:

Riffuchs (Kai-Uwe Wilke)

Vice Lead:

TiBoth

Logistics Manager:

Hoyt

Panel Room Manager:

KingSimba

Crew:

BlazingStar (Alex Donker)

Cintas

Fendracus

Fineas

Grey

Ike

Jake (Robin van der Ploeg)

Lupo

Topas

White Dragon

Xenofur

Eurofurence App:

Trax (Patrik Fomin)

Door Sign Artists:

Anupap

Blue_Panther

EosFoxx

Kai

Kisu

Knux

Nyemi

Twice

Decoration Team

Team Director:

Nimrais

Set Construction:

Riffuchs (Kai-Uwe Wilke)

Motorfurs

Motorfurs Race Control:

Nightfox

Assistant:

Banshee

Kartfox

Rigging

Team Director & Safety Consultant:

Dhary Montecore

Assistant:

Dragony

Crew:

Ayun (Björn Loge)

JayJay (Jan Högermeyer)

Stage

Stage Director:

Jaryic (Henning Stalke)

Vice Lead:

Darkwing

External Relations:

Nightfox

Chief Lighting Designer:

Djem (Emile Chauvin)

Crew:

IsaacFox

Furball

Kamikaze

JayJay (Jan Högermeyer)

MafunDi

Nikoshi

Tsanawo

AV-Desk:

Ysegrim

Cheetah (Sven Tegethoff)

Intercom / PPS Monitoring:

Mendra

Backstage Lead:

Reesa

Backstage Crew:

Furvan

Dance Visuals:

KrautiMercedes

White Tiger

Draconius (Sebastian Luerweg)

Fursuit Gameshow

Team Director:

Atkelar

Vice Lead:

Flutterby

Fursuit Handler:

Kazzador

Stage Hands:

Wulf

BlazingStar (Alex Donker)

Adrixan

Host:

Aetobatus

Video-Desk / Scorekeeper:

Ysegrim

Fursuit Consultant:

Trax (Patrik Fomin)

Intro Video Music:

Luchs

Intro Video Artwork:

Yamavu

Intro Video Announcer:

MaxGoof

FILTH

Team Directors:

Fairlight (Marcus Hess)

Trax (Patrik Fomin)

Editor:

Miles T.F. Baxxter

Media Design

Codydawg

Neonpossum

Actors:

Avalon

Aetobatus

Greyshey

Masada

Shaman

Wolftale

Banner Brawl

Hosts:

Fairlight (Marcus Hess)

Greyshey

Artists:

Snow-wolf (Patrizia Dona)

Commoncroc

Loui

NeoXIII

layOwn

Garrodor

Enter the Arena

Team Director:

BigBlueFox

Vice Lead:

Cheetah (Sven Tegethoff)

Hosts:

Greyshey

Jury Members:

Rallicat

North

Tzup

Light-Desk:

Djem (Emile Chauvin)

Fursuit Guide:

Akuro

Video & TV Broadcast

Team Director:

BigBlueFox

Vice Lead:

Tillikum

Cameras:

Athesis

BlackLion

Cleanerwolf

Kyron

lizard

Mendra

KwisA

o'wolf

Tsanawo

Wolffire (Heiko Stangel)

Backup Camera:

Sheppy

Runner:

Onai

Live Titling / Graphics:

Ysegrim

EF Prime Editor in Chief:

BigBlueFox

EF Prime Playout System:

Kralle

EF Prime Twitter Client:

Athesis

Pawpet Show

Team Director & Writer:

Cheetah (Sven Tegethoff)

Writer:

Eisfuchs

Soundtrack:

Fox Amooore

Editors:

Furtech

Twll

Acting Coach:

Fairlight (Marcus Hess)

Credits

Lead Puppeteers:

Eisfuchs
Lynard (Dirk Lang)
Pan Hesekei Shiroi
TaniDaReal

Assistant Puppeteers:

CJ
Furvan
Jyanon
KayJay (Klaus-Peter Jacobs)
Kyron
Liam
o'wolf
Reesa
Runo
Tigerseye
Zefiro

Off Duty Puppeteers:

Fairlight (Marcus Hess)
Pinky

Narrator:

Greysay

Sound Design:

Cheetah (Sven Tegethoff)

Sound Engineer:

Jaryic (Henning Stalke)

Lighting Engineers:

Darkwing
IsaacFox
Tsanawo

Special FX Engineers:

Draconius (Sebastian Luerweg)
Zefiro

Lifts & Curtains:

Nightfox

Backstage Managers:

Furvan
Reesa
Zefiro

Backstage Technician:

Mendra

Backstage Support:

KwisA

Character Design:

Henriek
Furtech
Karpour
Tioh

Set Design & Poster:

TaniDaReal

Puppet Builders:

Furvan
Henriek
Karpour
Lance Ikegawa
Tioh

Props & Backdrops:

Ayun (Björn Loge)
Cheetah (Sven Tegethoff)
CJ
Dhary Montecore
Furvan
Gyroplast (Dennis Herbrich)
Io (Michael Holtorf)
Jaryic (Henning Stalke)
KayJay (Klaus-Peter Jacobs)
Kyron
Liam
Lynard (Dirk Lang)
Mendra
Neo
o'wolf
Reesa
Runo
TaniDaReal

Tigerseye

Tioh

Tsanawo

Zefiro

Remote Audio Trigger System:

KayJay (Klaus-Peter Jacobs)
Zefiro

Rehearsal Facilities & Stage Workshop:

Ayun (Björn Loge)
Dhary Montecore
Furball

Board Games Corner

Team Directors:

Flinty Paws
Shaman

Security

Head of Security:

Dhary Montecore
Gyroplast (Dennis Herbrich)

TD Artshow:

Dainty (Gunnar Goessler)
Token

TD Crowd Control:

Codewolf (Matt Nunn)
Raschkar (Heribert Vogt)

TD Dealers' Den:

Lyserc
Wolffire (Heiko Stangel)

TD Fursuit Lounge:

Crimson Nova
Dragony

TD Stage:

Winged Neko (Sebastian Kipp)

Radio Communication:

Winged Neko (Sebastian Kipp)

Team Members:

aphinion (Thomas Langer)
Ayun (Björn Loge)
Black Wulf
Brookida (Benjamin Grebe)
Capeh (Anton Persson)
Cheagle (Benjamin Kamprad)
Clover
Diego
exaltes
Fero
Io (Michael Holtorf)
JayJay (Jan Högermeyer)
Junmap (Oliver Robel)
Kajoken (Gordon Rudolph)
KayJay
Kisu (Raimo Samuli Kokko)
Locu (Rebecca Koitka)
naut (Dominik Fahrni)
Nex (Henrik Heuer)
Nov (Anthony Czerny)
Nyemi (Michela Hertlikova)
Ponch (Daniel Wäldin)
Raider
Remco (Remco Hosman)
SiBERTiGER (Oliver Staubach)
skyhoof (Oliver Pientka)
smove (Stephan Spies)
Tekumseh (Olav Jahn)
Tristan (Nils Decker)
Weed (Jere Jokinen)

And many thanks to any short-term volunteers and veterans, who are not part of our active team this year, but support us nevertheless!

Fursuit Support

Team Director:

Mystifur

Badges Lead:

Tigerseye

Badges Assistants:

Meep
Sinea

Crew:

Basil
Jake (Robin van der Ploeg)
Kazzador
doco
Wulf
Zed
Yuna

Photoshoot

Team Director:

Thalian

Vice Lead:

Rapante

Second Photographer:

Kovu

Crew:

Akeela
Draugvorn
JosePaw
Pegasus

Art Show

Team Director:

Cairyn (Ronald W. Klemp)

Artist Relations & Process:

Cairyn (Ronald W. Klemp)

Vice Lead:

Blue_Panther

Cashiers:

naut (Dominik Fahrni)
Skunki

Customer Service:

Chakat Blacktail

Crew:

Akuro
Footpad
Pegla

Closing Auctioneer:

Tabalon

Auctioneer:

Uncle Kage

Auction Runners:

Erillo Corwn
Shinigami Girl

Video-Desk:

Ysegrim

Driver:

Drift (Angelo Lombardo)

Setup Manager:

Patrx Darkhoof

Sales:

Asraelle

Dealers' Den

Team Director:

Alpha_Ki (Karoline Baumwolf)

Programming & Sales:

Mark Treefox (Thomas Keinze)

On-Site Management:

Twice

On-Site Assistant:

Mjoellnir

Con Store

Team Director:

doco

Sales in Dealers' Den:

Mark Treefox (Thomas Keinze)

Lobby Assistants:

Lupo
Badger

Website

Team Director:

draconigen (Alexander Lanchev)

Vice Lead:

Snow-wolf (Patrizia Dona)

Art:

JosePaw

Editor:

Pattarchus

Proofreader:

Jake (Robin van der Ploeg)

The Daily Eurofurence

Team Director, Editor & Writer:

Luxen (Michael Graf)

Vice Editor & Writer:

Sithy (Carleen de Boer)

Writers:

Curry (Andreas Wieland)
hHP (Hannu-Heikki Puupponen)

Photographers:

Angus (Matthias Bauer)
Chitatz (Andreas Semmelmann)
Tekumseh (Olav Jahn)

Layouter:

draconigen (Alexander Lanchev)

Proofreader:

MOW (Mark-Oliver Wolter)

Conbook

Conbook Director:

Cairyn (Ronald W. Klemp)

Designer:

Alpha_Ki (Karoline Baumwolf)

Layouter:

draconigen (Alexander Lanchev)
Snow-wolf (Patrizia Dona)
Trygon

Editor:

Pattarchus

Artist Contact:

Snow-wolf (Patrizia Dona)

Proofreader:

Jake (Robin van der Ploeg)

Printing:

Skunki
Druckerei Karolus GmbH

We also wish to thank our volunteer paramedics, who are always around to help sick and injured furs...

...and of course everybody who lent a paw on this convention to make it possible. Even if you're not specifically mentioned here, we appreciate your assistance.

